

How-to-dynamics





- Arrive at the event when you wish to do your run no hanging around pointlessly
- Speculating on "late run" for certain track conditions is YOUR gamble.
- Ready to race = belts buckled, helmet & gloves on, vehicle in ready condition.
- Technical Inspectors will do spot checks at any time
- Handheld umbrellas only. No tents, tarps, pavilions etc.
- We will handle the cleanliness of the dynamic area. Don't bring brooms.
- Track condition is declared by signs at Race Control Container

Closing Time Gong





- An audio signal (i.e. "gong") indicates the end of the current session.
- Teams that have received a green flag or a go signal prior to the audio signal can finish their run.
- Immediate second runs are not possible after the audio signal.
- Re-runs will be granted after the audio signal, if applicable.

Flag Signals







Start your run



Stop your car immediately but safe wherever you are; wait for instructions



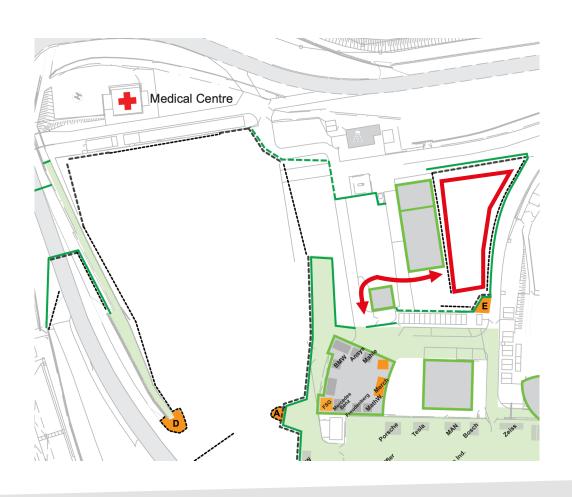
Danger, slow down, prepare to stop, no overtaking unless directed by the track marshals, finish the lap \rightarrow a rerun will be given



Your run is over

Dynamics – Test Area





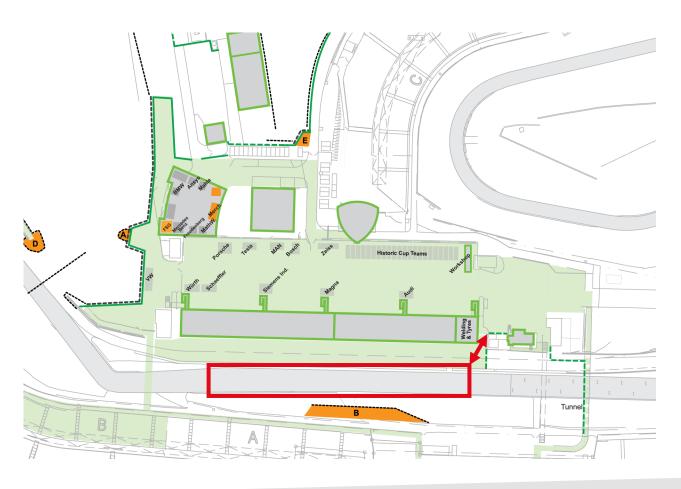


Test Area MV

- Test A: 9:00 12:00 & 13:00 - 19:00
- Entry & Exit via gate 1
- Track time 3 5 min / run
- Running order is list based, sign up at the marshals
- After testing please take all your equipment with you

Dynamics – Test Area





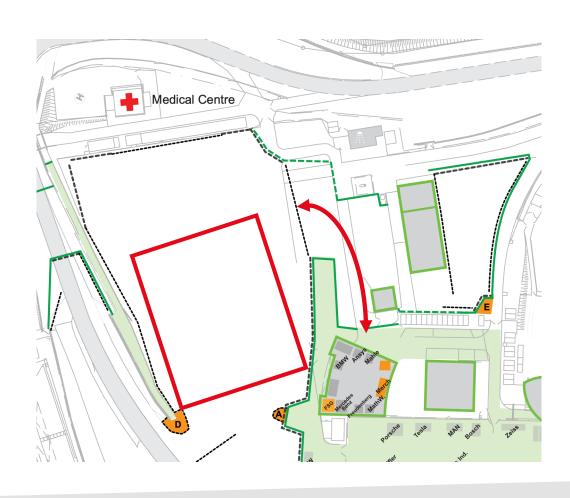


Test Area (MV + Historic)

- S/F Line: 9:00 12:00 & 13:00 19:00
- Entry & Exit via gate 2-a
- Track time 3 5 min / run
- Running order is list based, sign up at the marshals
- After testing please take all your equipment with you

Dynamics – Driverless Trackdrive







Driverless Trackdrive

• Queue opens: 8:00

Course walk: 8:00 – 8:30

Dynamic B: 8:30 to 12:00

Entry & Exit via gate 1

Dynamics – Driverless Trackdrive

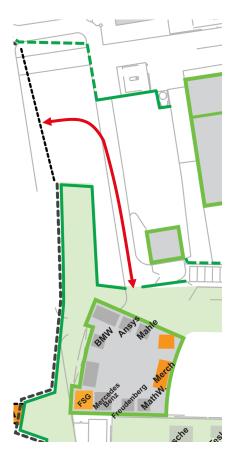


OPTON

- 1 run per team
- Start-up according to D 2.6 + D 9.1.11
- Collection of cars according to D 2.8
- Track length: 336m
- Running order has been published separately
- Procedure according to DE 7.3
- Penalties
 - Cone down or out (DOO): 2 sec
 - Off course (OC): 10 sec
 - Unsafe stop (USS): -50 points

Dynamics – Historic Autocross





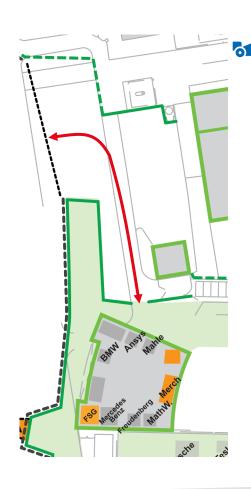
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Autocross

- Course Walk: 13:00 13:25
- Dynamic A+B: 13:30 15:30
- Entry & Exit via gate 1
- We planned enough time you are responsible to show up in time
- In the last hour there might be long queues

Dynamics – Manual Autocross





Autocross

- Course Walk: 13:00 13:25
- Dynamic A+B: 15:30 20:00 (Queue opens: 15:00)
- Entry & Exit via gate 1
- We planned enough time you are responsible to show up in time
- In the last hour there might be long queues

Dynamics – Autocross



OPTO

- 4 runs per team, 2 runs per driver
- Two lane queue one for "1st attempt" and one for "2nd to 4th attempt"
- Teams on their 1st attempt will be given priority
- Follow signs for 2nd run or exit
- Please bring your own rollerboards in case your car breaks down
- Penalties
 - cone down or out (DOO): 2 sec
 - off course (OC): 10 sec

Pictures on Start / Finish Line



Pictures on the start & finish line

- On Saturday teams can use the start & finish line for taking pictures
- Entry & exit via gate 2-a
- 19:00 21:00

