

### General Information





- Vehicle with wings: two "wingmen" needed (one on each side)
- Putting Stickers on Property of the Hockenheimring is prohibited!
  - Teams that are caught applying stickers will pay for the cost of professional cleaning of the respective areas.
  - Our tip cleaning agents available at the Würth booth are perfect for removing adhesive remains.

### **EBS Test**





- On request at the Race Control Container
- Get in contact with the Technical Inspectors
- EBS Test on request possible: 9:00 12:00 and 13:00 19:00

## How-to-dynamics





- Arrive at the event when you wish to do your run no hanging around pointlessly
- Speculating on "late run" for certain track conditions is YOUR gamble.
- Ready to race = belts buckled, helmet & gloves on, vehicle in ready condition.
- Technical Inspectors will do spot checks at any time
- Handheld umbrellas only. No tents, tarps, pavilions etc.
- We will handle the cleanliness of the dynamic area. Don't bring brooms.
- Track condition is declared by signs at Race Control Container

# Closing Time Gong

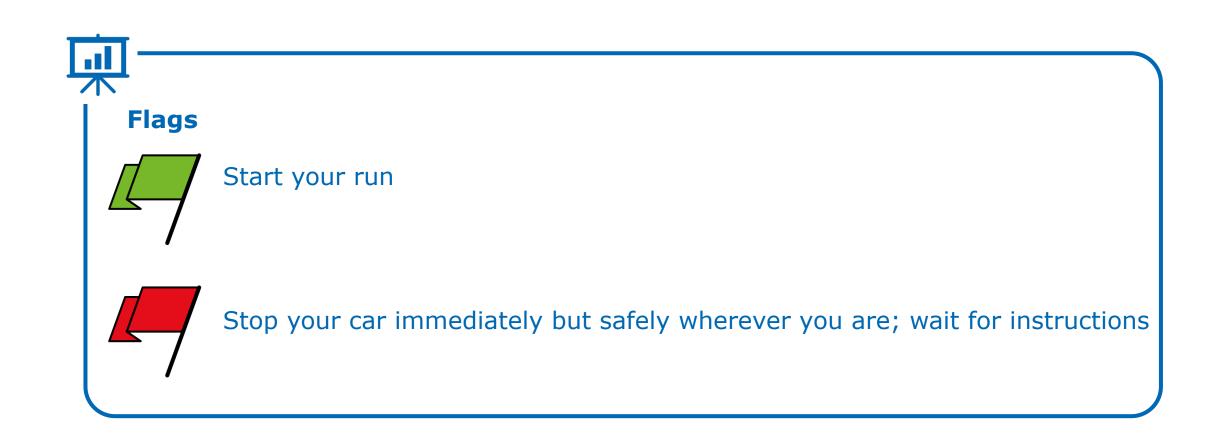




- An audio signal (i.e. "gong") indicates the end of the current session.
- Teams that have received a green flag or a go signal prior to the audio signal can finish their run.
- Immediate second runs are not possible after the audio signal.
- Re-runs will be granted after the audio signal, if applicable.

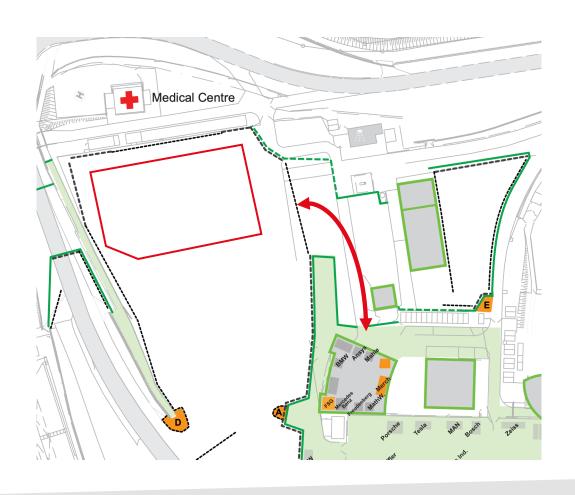
# Flag Signals





## Dynamics – Test Area





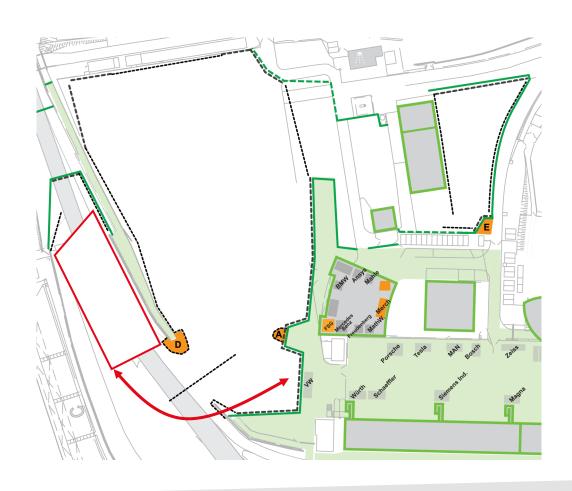


### **Test Area (MV + Historic)**

- Dynamic A: 9:00 12:00
  & 13:00 19:00
- Access & Exit via gate 1
- Track time 3 5 min / run
- Running order is list based, sign in at the marshals
- After testing please take all your equipment with you

## Dynamics – Test Area





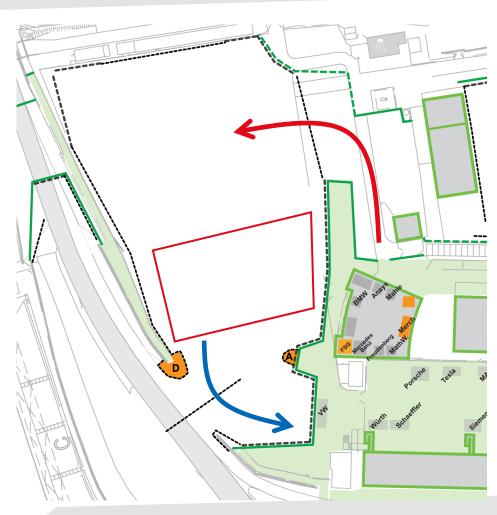


### Test Area DV + MV (EV Only)

- Test B: 9:00 12:00
- & 13:00 19:00
- Entry & Exit via gate 5
- Track time 3 5 min / run
- Running order is list based, sign in at the marshals
- After testing please take all your equipment with you

# Dynamics – Manual Skidpad







### **Manual Skidpad**

- Dynamic B: 8:30 to 12:00 (Queue opens 8:00)
- Entry via gate 1
- Exit via gate 5

# Dynamics – Skidpad



### OPTO

- 2 runs per team
- 2 laps to the right, 2 laps to the left
- Two lane queue one for "1st attempt" and one for "2nd attempt"
- Teams on their 1<sup>st</sup> attempt will be given priority
- Penalties
  - cone down or out (DOO): 0.2 sec
  - off course (OC): DQ
  - Wrong number of laps: DQ
  - Wrong direction: DQ

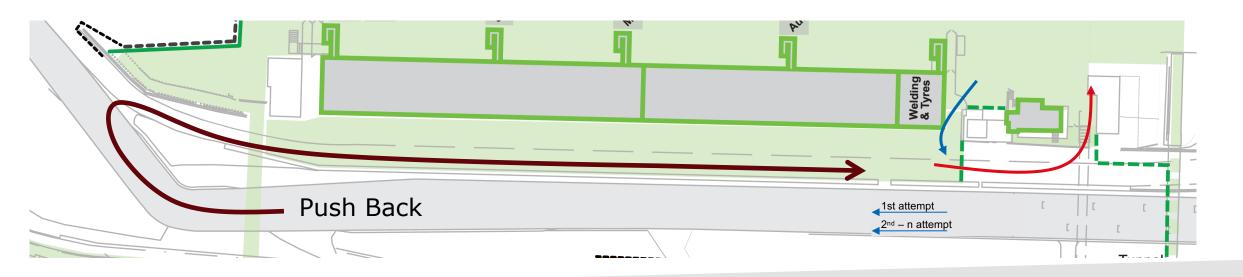
### Dynamics – Driverless Acceleration



#### OPTON

#### **Driverless Acceleration**

- Start / Finish Line: 8:30 12:00 (Queue open: 8:00)
- Entry and Exit via gate 2-b



# Dynamics – Driverless Acceleration





- 2 runs per team
- Two lane queue one for "1st attempt" and one for "2nd attempt"
- Teams on their 1<sup>st</sup> attempt will be given priority
- There will be a shuttle for DV team members to pick up the vehicle after the run

#### Penalties

- cone down or out (DOO): 2 sec
- off course (OC): DQ
- unsafe stop (USS): DQ

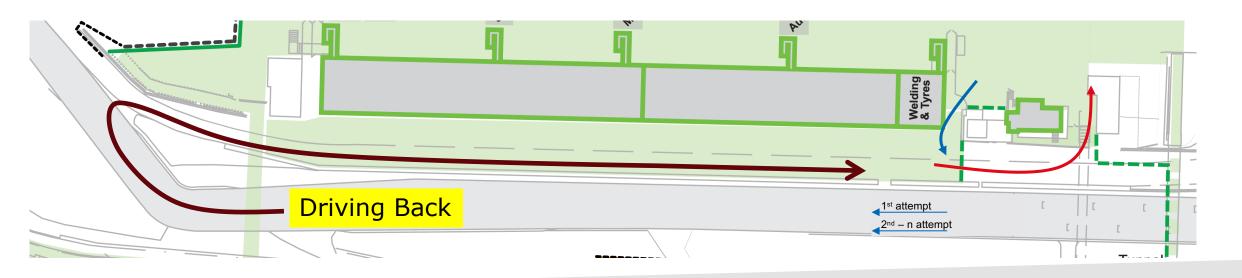
### Dynamics – Manual Acceleration



#### OPTON

### **Manual Acceleration**

- Start / Finish Line: 13:30 16:30 (Queue
  - opens: 13:00)
- Entry & Exit via gate 2-b



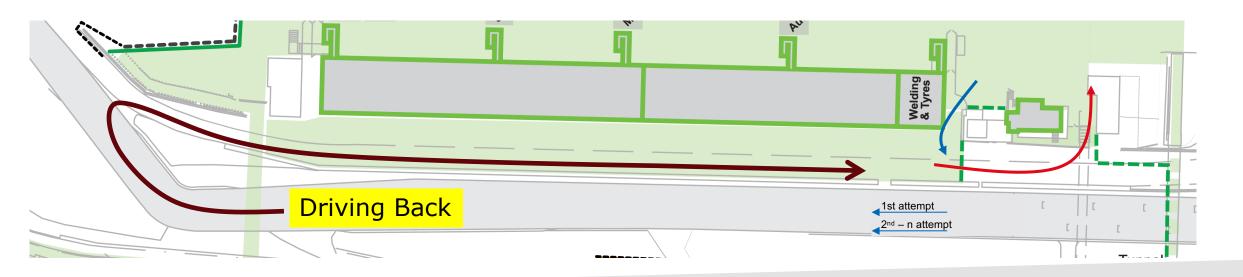
### Dynamics – Historic Acceleration



#### OPTON

### **Historic Acceleration**

- Start / Finish Line: 16:30 18:30
- Entry & Exit via gate 2-b



## Dynamics – Acceleration





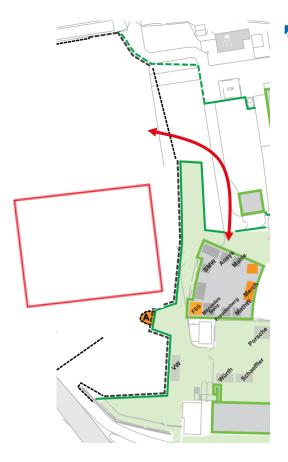
- Manual: 2 runs per team | Historic: 4 runs per team
- Two lane queue one for "1st attempt" and one for "2nd attempt"
- Teams on their 1<sup>st</sup> attempt will be given priority
- The vehicle drives under own power from the queue to the start line
- Vehicle is staged by the starter
- Time starts on line-crossing, not the flag drop
- Follow signs for 2<sup>nd</sup> run or exit

#### Penalties

- cone down or out (DOO): 2 sec
- off course (OC): DQ
- unsafe stop (USS): DQ

### Dynamics – Driverless Autocross





#### O TO

#### **Driverless Autocross**

- Course Walk: 15:00 to 15:30
- Dynamic B: 16:00 to 19:30 (Queue opens: 15:30)
- Entry & Exit via gate 1
- We planned enough time, you are responsible to show up in time
- In the last hour there might be long queues
- Please keep in mind rules D2.6 & D9.1.11

## Dynamics – Driverless Autocross





- 2 runs per team
- Two lane queue one for "1st attempt" and one for "2nd attempt"
- Teams on their 1<sup>st</sup> attempt will be given priority
- Track length: 336m
- Penalties
  - cone down or out (DOO): 2 sec
  - off course (OC): 10 sec
  - unsafe stop (USS): DNF

### Weekend Track Marshal





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Dear Teams,

we need some further support during the AutoX and Endurance event from some motivated team members who want to help as track marshals. When? Saturday 8am until 8pm and Sunday 7:45am until end of Endurance ~4pm. We offer delicious food and first row racing.

If are interested, please send an email with your user ID in the subject line: <a href="mailto:fsg25.ttm@formulastudent.de">fsg25.ttm@formulastudent.de</a>

Thanks for your support