

Formula Student Germany 2023

Team Briefing, Saturday, August 19th



19.08.2023

How-to-dynamics



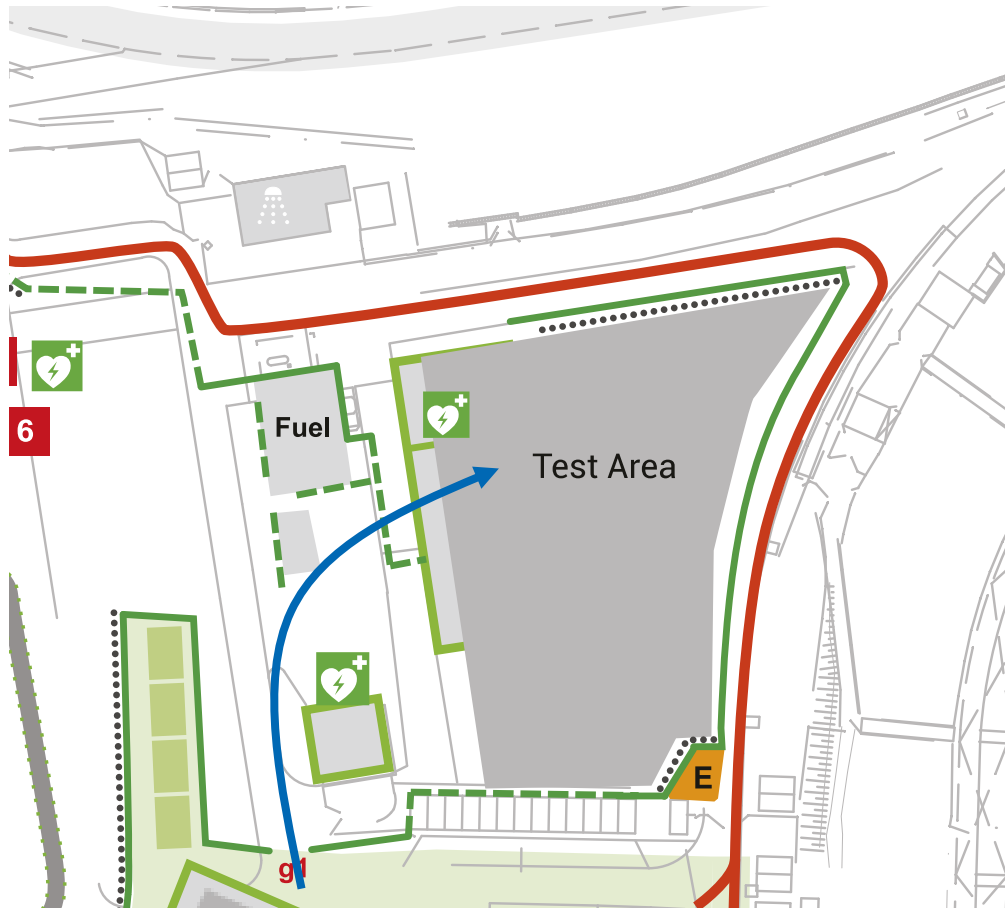
- Arrive at the event when you wish to do your run – no hanging around pointlessly
- Speculating in “late run” for certain track conditions is YOUR gamble.
- Ready to race = Belts buckled, helmet & gloves on, vehicle in ready condition.
- Technical Inspectors will do spot checking at any time
- Make sure to have your TIS with you, when entering the queues
- Handheld umbrellas only. No tents, tarps, pavilions etc.
- We will handle the cleanliness of the dynamic area. Don’t bring brooms.
- Track Condition is declared by signs at Race Control Container

Closing Time Gong!



- End of session will be "announced" via gong
- Vehicle at entry that already received green flag is last contender allowed to run
 - Green flag must have been waved prior to the Audio signal
 - 2nd runs are not allowed afterwards
 - Reruns will be granted after audio signal if applicable

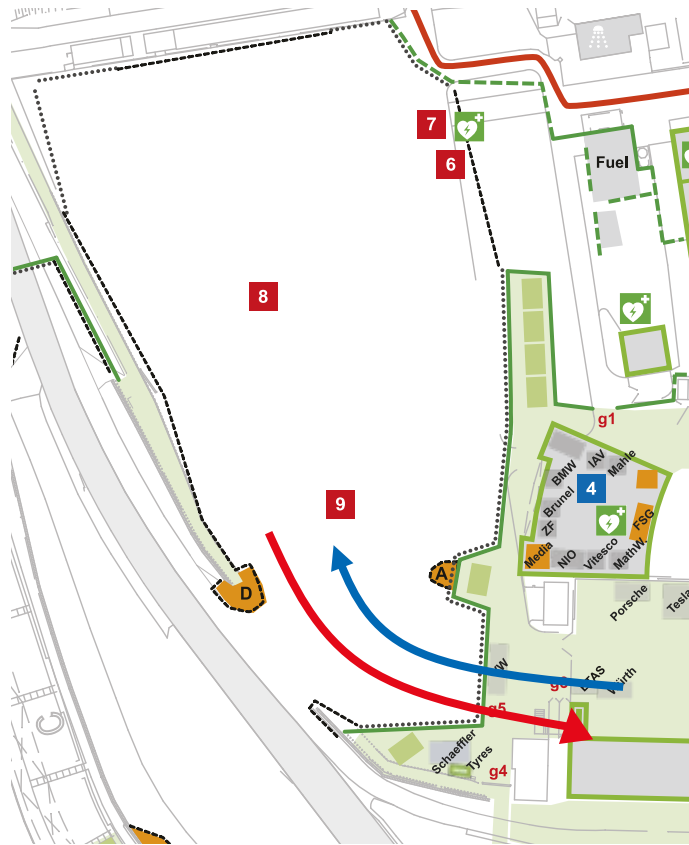
Dynamics - Practice Area



Practice Area (MV + DV)

- Test Area A: 8:30 to 18:30
- Access via gate 1
- Track time 3 - 5 min / run
- Running order is list based, sign in at the marshals
- After testing please take all your equipment with you

Dynamics – Driverless Trackdrive



Driverless Trackdrive

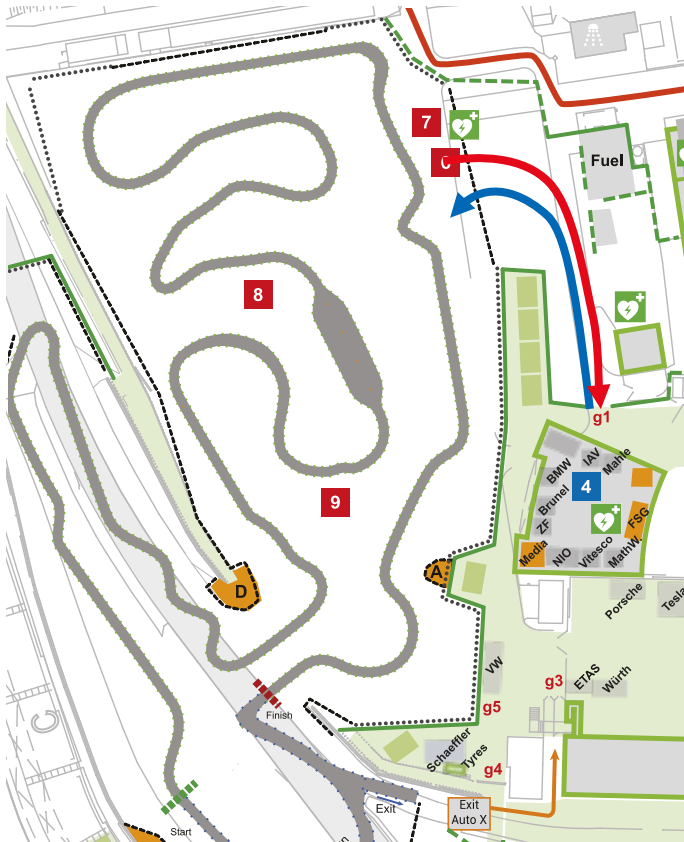
- Dynamic B: 8:00 to 11:00
- Entry via gate 5, exit via gate 5
- Please keep in mind rules D 2.6 & D 9.1.16
- 1 run per team
- Track length: 332m
- **ASR stays with Race Director during the mission**

Dynamics – Driverless Trackdrive



- **Running order:** a separate announcement was published
- Handling of Running order according to Competition Handbook DE 6.2
- **Penalties**
 - Cone down or out (DOO): 2 sec
 - Off course (OC): 10 sec
 - Unsafe stop (USS): -50 points

Dynamics – Manual Autocross



Manual Autocross

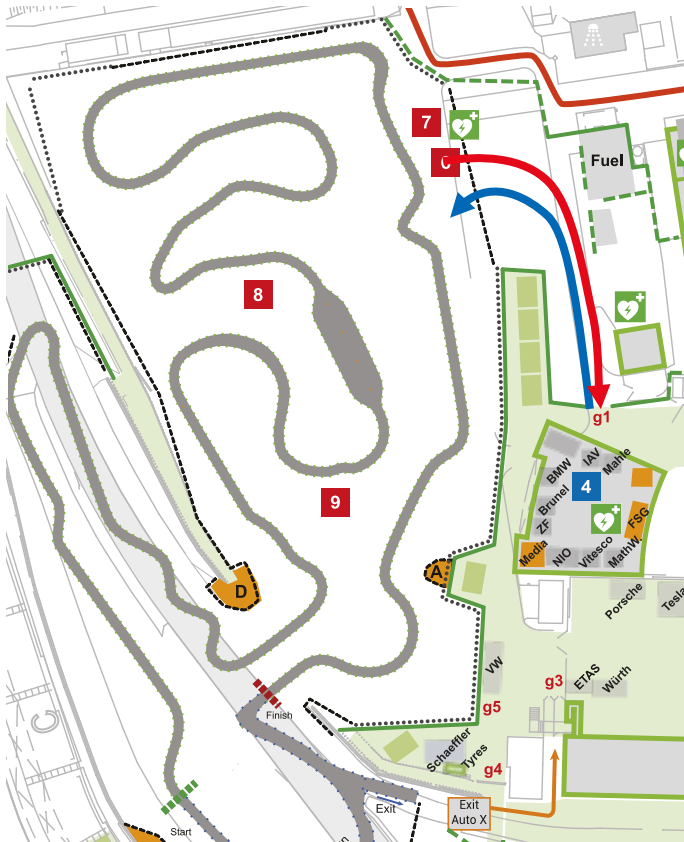
- Dynamic Area: 14:00 to 19:00
- Course Walk: 12:15 to 12:40
- Entry & Exit via gate 1

Dynamics – Manual Autocross



- 4 runs per team, two drivers
- Two lane queue – one for “1st attempt” and one for “2nd to 4th attempt”
- Teams on their 1st attempt will be given priority
- Follow signs for 2nd run or exit
- **Penalties**
 - cone down or out (DOO): 2 sec
 - off course (OC): 10 sec
 - Unsafe Stop (USS): DNF

Dynamics – Historic Autocross



Historic Autocross

- Dynamic Area: 12:45 to 14:00
- Course Walk: 12:15 to 12:40
- Entry & Exit via gate 1

Dynamics – Historic Autocross



- 4 runs per team, two drivers
- Two lane queue – one for “1st attempt” and one for “2nd to 4th attempt”
- Teams on their 1st attempt will be given priority
- Follow signs for 2nd run or exit
- **Penalties**
 - cone down or out (DOO): 2 sec
 - off course (OC): 10 sec
 - Unsafe Stop (USS): DNF

Manual/Historic Autocross Flags



Start your run



Stop your car immediately but safe wherever you are - wait for instructions



Danger, slow down, prepare to stop, no overtaking unless directed by the track marshals, finish the lap → a Re- Run will be given



Your run is over