

# CONTENTS

<b>Changelog</b>	<b>3</b>
<b>Abbreviations</b>	<b>8</b>
<b>A Administrative Regulations</b>	<b>10</b>
A1 Competition Overview . . . . .	10
A2 Vehicle Eligibility . . . . .	11
A3 Rules of Conduct . . . . .	12
A4 General Requirements for Teams & Participants . . . . .	13
A5 Documentation & Deadlines . . . . .	15
A6 General Rules . . . . .	18
<b>T General Technical Requirements</b>	<b>24</b>
T1 Definitions . . . . .	24
T2 General Design Requirements . . . . .	26
T3 General Chassis Design . . . . .	29
T4 Cockpit . . . . .	40
T5 Driver Restraint System . . . . .	45
T6 Brake System . . . . .	49
T7 Powertrain . . . . .	50
T8 Aerodynamic Devices . . . . .	52
T9 Compressed Gas Systems and High Pressure Hydraulics . . . . .	53
T10 Fasteners . . . . .	54
T11 Electrical Components . . . . .	55
T12 Vehicle Identification . . . . .	60
T13 Vehicle and Driver Equipment . . . . .	61
<b>CV Internal Combustion Engine Vehicles</b>	<b>64</b>
CV1 Internal Combustion Engine Powertrains . . . . .	64
CV2 Fuel and Fuel System . . . . .	68
CV3 Exhaust System and Noise Control . . . . .	71
CV4 Shutdown System . . . . .	71
<b>EV Electric Vehicles</b>	<b>73</b>
EV1 Definitions . . . . .	73
EV2 Electric Powertrain . . . . .	73
EV3 General Requirements . . . . .	74
EV4 Tractive System (TS) . . . . .	75
EV5 Tractive System Energy Storage . . . . .	81
EV6 Shutdown Circuit and Systems . . . . .	86
EV7 Chargers . . . . .	88
EV8 TS Accumulator Container Hand Cart . . . . .	89

## Contents

---

EV 9	Electrical System Form (ESF) . . . . .	89
<b>DV</b>	<b>Driverless Vehicles</b>	<b>90</b>
DV 1	Vehicle Requirements and Restrictions . . . . .	90
DV 2	Autonomous System (AS) . . . . .	91
DV 3	Emergency Brake System (EBS) . . . . .	95
DV 4	Sensors . . . . .	96
<b>IN</b>	<b>Technical Inspections</b>	<b>97</b>
IN 1	General . . . . .	97
IN 2	Pre-Inspection . . . . .	99
IN 3	[EV ONLY] Accumulator Inspection . . . . .	99
IN 4	[EV ONLY] Electrical Inspection . . . . .	100
IN 5	Mechanical Inspection . . . . .	101
IN 6	[DV ONLY] Driverless Inspection . . . . .	102
IN 7	Tilt Test . . . . .	102
IN 8	Vehicle Weighing . . . . .	103
IN 9	[EV ONLY] Rain Test . . . . .	103
IN 10	[CV ONLY] Noise Test . . . . .	103
IN 11	Brake Test . . . . .	104
IN 12	Post Event Inspection . . . . .	104
<b>S</b>	<b>Static Events</b>	<b>106</b>
S 1	Business Plan Presentation Event (BPP) . . . . .	106
S 2	Cost and Manufacturing Event . . . . .	107
S 3	Engineering Design Event . . . . .	112
<b>D</b>	<b>Dynamic Events</b>	<b>116</b>
D 1	Dynamic Events General . . . . .	116
D 2	Driving Rules . . . . .	116
D 3	Weather Conditions . . . . .	119
D 4	Skidpad Event . . . . .	120
D 5	Acceleration Event . . . . .	122
D 6	Autocross Event . . . . .	123
D 7	Endurance and Efficiency Event . . . . .	124
D 8	[DV ONLY] Trackdrive and Efficiency Event . . . . .	129
D 9	Dynamic Events Penalties . . . . .	131

## CHANGELOG

Rule	Version	Change
A 1.2.6	1.0	adapted DV scoring, autocross added
A 3.5.2	1.0	Anything designed with the capability to violate a rule is a rule violation
A 5.1.1	1.0	moved ETC to group A
A 5.3.1	1.0	Clarified each commenced 24 hours
A 5.4.1	1.0	Clarified each commenced 24 hours
A 5.4.1	1.0	Applies now for group B and C as well
A 5.6.6	1.0	Clarified each commenced 24 hours
A 6.5.2	1.0	General personal protective equipment must be used
A 6.7.5	1.0	Helmet and balaclava not required when vehicle is pushed
A 6.8.3	1.0	Cranking engine in the pits regulations added
A 6.10	1.0	Moved section from EV to A chapter
A 6.11	1.0	Moved section from EV to A chapter
A 6.11.7	1.0	moved rule to different section
A 6.12	1.0	Moved section from EV to A chapter
T 1	1.0	Moved general definition which are used throughout the document to the beginning of the chapter
T 1.1.4	1.0	Added definition for FBHS
T 1.1.6	1.0	Added definition for FHB
T 1.2.1	1.0	Central definition of fire retardant and clarification of FAR 25
T 2.2.2	1.0	Venting holes necessary for all liquids
T 2.6.2	1.0	Rephrased for clarification
T 2.6.3	1.0	Steering actuation must be possible during standstill.
T 3.2.1	1.0	Added minimum cross sectional area
T 3.2.2	1.0	Added requirements for alloyed steel
T 3.2.7	1.0	Added rule to prohibit alteration of weld seams
T 3.3.3	1.0	Added requirements for alloyed steel
T 3.4.1	1.0	Curvature can be considered for some EI calculations
T 3.4.3	1.0	Added maximum weight content of parallel fibers for monocoque
T 3.9.1	1.0	The front hoop must be constructed of a continuous and closed section.
T 3.9.5	1.0	Defined front hoop laminating requirements
T 3.11.1	1.0	Redefined rules
T 3.17.2	1.0	Impact Attenuator (IA) cannot be wider or higher than the Anti Intrusion Plate (AIP)
T 3.17.3	1.0	Added width restrictions for AIP
T 3.17.5	1.0	Must comply with T 10
T 4.2.1	1.0	Redefined beginning of free internal cross section
T 4.5	1.0	Clarified heading
T 4.5.1	1.0	Added requirement for mechanical attachment
T 4.5.3	1.0	Higher testing load needed if attachment points are close together
T 4.8.2	1.0	Changed wording

## Contents

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<b>Rule</b>	<b>Version</b>	<b>Change</b>
T5.1.1	1.0	Removed redundant FIA specifications
T5.2.1	1.0	Added FIA specification 8853/2016
T5.7.2	1.0	Simplified head restraint dimensions
T6.1.8	1.0	Changed wording of force requirement
T6.2.1	1.0	Further specification of the requirement.
T6.2.2	1.0	Removed redundant rule.
T6.3.1	1.0	Defined conditions for brake light
T6.3.2	1.0	Further specified shining surface
T7.3.4	1.0	Changed material temperature requirement
T8.2.1	1.0	Redefined restrictions for ground effect devices
T8.3.2	1.0	Redefined width restrictions
T10.1.3	1.0	Added permission for equivalent fasteners
T10.2.2	1.0	Updated norm reference
T11.1	1.0	Added common definition for the LV system and renamed the GLVS for EVs
T11.2.2	1.0	Clarification
T11.2.4	1.0	Moved to T chapter and relaxed the old “non removable bodywork” rule
T11.3.3	1.0	Increased diameter of Master Switch color coding and added high contrast background
T11.3.4	1.0	Changed marking for LVMS
T11.4	1.0	Harmonized requirements for shutdown buttons between the classes.
T11.5	1.0	Removed explicit reference to “Sensata Resettable Crash Sensor”
T11.6	1.0	BSPD required for all types of vehicles. Clarification for some BSPD rules.
T11.6.1	1.0	Increased tolerance for CV BSPD
T11.6.1	1.0	Automatic BSPD reset possible now.
T11.6.2	1.0	Equal BSPD time limit for all classes.
T11.6.5	1.0	Definition for hard braking
T11.6.6	1.0	Defined threshold relatively to max. TS voltage
T11.6.7	1.0	Added requirement for BSPD sensor signal wiring.
T11.7.7	1.0	Added max. debounce time
T11.8.6	1.0	Rewording
T11.8.11	1.0	Rewording
T11.9	1.0	Some rewording and clarification.
T13.1.6	1.0	Added requirement for banana plug test leads
T13.3.2	1.0	Changed acceptable helmet standards
CV1.6.2	1.0	Deleted rule. Now also commercially available parts must follow the rules
CV1.6.4	1.0	BSE must be pressure type
CV1.6.6	1.0	Replaced requested position with idle position
CV1.6.10	1.0	ETC error detection after 500ms instead of one second
CV2.2.2	1.0	Redefined the location requirements
CV2.4.1	1.0	Rubber fuel lines must be reinforced and have abrasive protection
CV2.6.1	1.0	Clarification
CV3.1.1	1.0	New exhaust outlet restrictions
CV4.1.1	1.0	Redefined shutdown circuit
CV4.1.2	1.0	BSPD is part of the shutdown circuit.
CV4.1.3	1.0	Fail safe shutdown circuit parts.
EV1.2.1	1.0	Defined galvanic isolation
EV2.1.5	1.0	Relaxed "motors must spin freely" requirement.

## Contents

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Rule	Version	Change
EV 2.2.1	1.0	Clarified rule to allow DCDC for LV system
EV 2.3	1.0	Adjusted and clarified requirements
EV 3.1	1.0	Relaxed grounding requirement
EV 3.1.3	1.0	Added grounding exception for wheels
EV 3.2.6	1.0	Added temperature requirement for overcurrent protection devices.
EV 4.1.1	1.0	Adjusted voltage limit for IGBT driver stages.
EV 4.4.2	1.0	Clarification and shortening
EV 4.4.3	1.0	Clarified and refined the requirements for outboard wheel motors
EV 4.5.3	1.0	Changed temperature rating to the more common 85 °C
EV 4.5.8	1.0	TS conduit must be securely anchored
EV 4.5.12	1.0	Explicit exception for FR4 in stack-up
EV 4.7.4	1.0	Only TSMP must be mounted on orange background.
EV 4.7.5	1.0	TSMP housing must not be removed from the vehicle
EV 4.7.7	1.0	TSMP Connections must be positively lockedL
EV 4.8.3	1.0	Dummy connector must be attached to pushbar
EV 4.9.2	1.0	The discharge circuit must not be inside the accumulator container
EV 4.10.4	1.0	Added hint to AIR rule.
EV 4.10.5	1.0	Clarification
EV 4.10.9	1.0	Added cockpit indicator light for deactivated tractive system.
EV 4.10.10	1.0	Added definition of safe state for the TSAL
EV 4.10.11	1.0	TSAL must not include any single point of failure
EV 4.10.13	1.0	Added check for voltage plausibility
EV 4.10.14	1.0	Clarification
EV 5.1.1	1.0	Added “cell” definition
EV 5.1.4	1.0	Added definition of TS Accumulator Container
EV 5.3.2	1.0	Merged “section” and “segments” requirements
EV 5.3.5	1.0	Explicitly allowed dummy connectors for accumulator container connectors.
EV 5.5.1	1.0	Clarified rule.
EV 5.5.7	1.0	Clarified that internal vertical walls are part of the accumulator container. Merged “section” and “segments”. Merged some other rules. Added requirement for internal vertical wall between AIR & main fuse and segments.
EV 5.5.8	1.0	Clarification
EV 5.6.2	1.0	Added requirement that AIRs must galvanically isolate
EV 5.8.6	1.0	Changed wording for clarification
EV 5.8.8	1.0	Added requirement for visibility of outside the cockpit
EV 5.8.10	1.0	Current sensor signal wire must have a connector.
EV 6.1.6	1.0	Removed redundant parts and explicitly added reset button position requirement.
EV 6.2	1.0	Haromnized requirements for LVMS
EV 6.2.3	1.0	Increased diameter of Master Switch color coding and added high contrast background
EV 6.3.4	1.0	Added that IMD must be on vehicle side
EV 6.3.5	1.0	Added requirement, that each chassis ground line must be connected separately to ground.
EV 6.3.7	1.0	Added requirement for visibility of outside the cockpit
EV 7.1.2	1.0	Exposed charger parts and accumulator container must be connected to PE
EV 7.1.7	1.0	Added requirement for chassis ground measurement line during charging
EV 7.1.8	1.0	Moved to an dedicated rule and clarified requirements.

## Contents

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<b>Rule</b>	<b>Version</b>	<b>Change</b>
EV 8	1.0	Working rules are moved to A chapter.
EV 8.1.5	1.0	TS accumulator must be fixed to hand cart.
DV 1.2.1	1.0	Removed prohibition of wireless communication.
DV 1.3.2	1.0	Deleted.
DV 2.2.2	1.0	Increased diameter of Master Switch color coding and added high contrast background
DV 2.2.3	1.0	Changed ASMS marking to be consistent with other master switches.
DV 2.2.5	1.0	Adopted to new manual mode/state machine.
DV 2.3.3	1.0	Rear Autonomous System Status Indicator (ASSI) positioning clarified.
DV 2.3.4	1.0	Removed “high contrast with yellow”.
DV 2.4.3	1.0	Adopted to state machine.
DV 2.4.4	1.0	Moved Ready-to-drive (R2D) definition from handbook.
DV 2.4.5	1.0	No manual steps.
DV 2.4.6	1.0	No manual steps.
DV 2.4.7	1.0	Redefined Emergency Brake System (EBS) triggered/activated state.
DV 2.4.8	1.0	Reduced duration.
DV 2.4.8	1.0	Removed according to state machine.
DV 2.5.1	1.0	Added Autocross and Manual driving as missions.
DV 3.1.2	1.0	EBS passive
DV 3.1.4	1.0	References to T9 added.
DV 3.1.6	1.0	Highlight easy accessibility.
DV 3.1.7	1.0	Changed marking of release points.
DV 3.1.8	1.0	Extended to other systems using the same reservoir.
IN 1.2.7	1.0	Penalty points for non compliance with the rules
IN 3.1.2	1.0	Clarification on event-sepcifics
IN 3.2.1	1.0	samples of self designed PCB are required in accu inspection
IN 3.2.1	1.0	original delivery notes required for accumulator inspection
IN 3.2.2	1.0	Added requirement for banana plug test leads
IN 4.2.1	1.0	original delivery notes required for accumulator inspection
IN 9.2.6	1.0	Slightly changed rain test
IN 12.1.8	1.0	Clarification on event-sepcifics
S 1.2.4	1.0	removed BPP presentation equipment specification, moved to handbook
S 1.3.2	1.0	Vehicle number and university name no longer required in top right corner
S 1.3.2	1.0	No more penalties for non compliant executive summary
S 1.4.2	1.0	Removed exact amount of teams for BPP finals
S 2.2.4	1.0	Added software development costs
S 2.3.3	1.0	Added possibility to present a changelog at the cost report event
S 2.3.7	1.0	No hard copy of Cost Report Documents (CRD) mandatory anymore
S 2.4.3	1.0	Added possible sub-assemblies
S 2.5	1.0	Added DBOM
S 2.10	1.0	Added cost and manufacturing finals
S 3.5.5	1.0	Took over rule from competition handbook
S 3.5.6	1.0	Took over rule from competition handbook
D 2.7.3	1.0	Specified minimum average speed and reaction to off-course driving
D 4.1.6	1.0	Skidpad no longer artificially wet
D 5.1.2	1.0	Specified track width
D 6.1.3	1.0	Autocross added for DV

## Contents

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<b>Rule</b>	<b>Version</b>	<b>Change</b>
D6.3	1.0	Autocross added for DV
D6.5	1.0	Autocross scoring added for DV
D7.2.9	1.0	Removed event specific data logger download procedure
D7.8.7	1.0	Use uncorrected driving time to calculate efficiency
D7.9.2	1.0	Replace “energy meter” with “data logger”
D7.9.4	1.0	Specified $T_{\max}$ for DV
D7.9.6	1.0	Use uncorrected driving time to calculate efficiency
D8.2.1	1.0	Starting order may be defined by the officials
D8.2.2	1.0	Fueling before each run in trackdrive required
D8.2.8	1.0	Removed event specific data logger download procedure
D8.3.1	1.0	Specified scoring in case of more than one run
D8.3.3	1.0	Adapted $T_{\max}$ in trackdrive scoring
D8.3.4	1.0	Adapted points per completed lap in trackdrive scoring
D8.4.7	1.0	adapted to 75 points maximum score
D9.1.7	1.0	added penalties for DV autocross and changed OC penalty for trackdrive
D9.2.1	1.0	Specified time when to be ready-to-race

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## ABBREVIATIONS

<b>AAIR</b>	ASF Add Item Request	<b>DV</b>	Driverless Vehicle
<b>ADR</b>	Autonomous Design Report	<b>EAIR</b>	ESF Add Item Request
<b>AIP</b>	Anti Intrusion Plate	<b>EBS</b>	Emergency Brake System
<b>AIR</b>	Accumulator Isolation Relay	<b>ECU</b>	Electronic Control Unit
<b>AMI</b>	Autonomous Mission Indicator	<b>EDR</b>	Engineering Design Report
<b>AMS</b>	Accumulator Management System	<b>EI</b>	Flexural Rigidity
<b>APPS</b>	Accelerator Pedal Position Sensor	<b>ESF</b>	Electrical System Form
<b>AS</b>	Autonomous System	<b>ESO</b>	Electrical System Officer
<b>ASF</b>	Autonomous System Form	<b>ESOQ</b>	Electrical System Officer Qualification
<b>ASMS</b>	Autonomous System Master Switch	<b>ETC</b>	Electronic Throttle Control
<b>ASR</b>	Autonomous System Responsible	<b>EV</b>	Electric Vehicle
<b>ASRQ</b>	ASR Qualification	<b>FTO</b>	Fuel Type Order
<b>ASSI</b>	Autonomous System Status Indicator	<b>HPI</b>	High Pressure Injection
<b>BOM</b>	Bill of Material	<b>HV</b>	High Voltage
<b>BOTS</b>	Brake Over-Travel Switch	<b>HVD</b>	High Voltage Disconnect
<b>BPES</b>	Business Plan Executive Summary	<b>IA</b>	Impact Attenuator
<b>BPP</b>	Business Plan Presentation Event	<b>IAD</b>	Impact Attenuator Data
<b>BSE</b>	Brake System Encoder	<b>IMD</b>	Insulation Monitoring Device
<b>BSPD</b>	Brake System Plausibility Device	<b>LPI</b>	Low Pressure Injection
<b>CBOM</b>	Costed Bill of Material	<b>LV</b>	Low Voltage
<b>CRD</b>	Cost Report Documents	<b>LVMS</b>	Low Voltage Master Switch
<b>CV</b>	Internal Combustion Engine Vehicle	<b>LVS</b>	Low Voltage System
<b>DBOM</b>	Detailed Bill of Material	<b>MU</b>	Magazine Uploads
<b>DI</b>	Direct Injection	<b>OC</b>	Off-course
<b>DNA</b>	Did Not Attempt	<b>OEM</b>	Original Equipment Manufacturer
<b>DNF</b>	Did Not Finish	<b>PCB</b>	Printed Circuit Board
<b>DOO</b>	Down or Out	<b>R2D</b>	Ready-to-drive
<b>DQ</b>	Disqualified	<b>RES</b>	Remote Emergency System
<b>DSS</b>	Design Spec Sheet	<b>RMS</b>	Root Mean Square



## Abbreviations

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<b>SCS</b>	System Critical Signal	<b>TS</b>	Tractive System
<b>SDC</b>	Shutdown Circuit	<b>TSAL</b>	Tractive System Active Light
<b>SE3D</b>	Structural Equivalency 3D Model	<b>TSMP</b>	Tractive System Measuring point
<b>SES</b>	Structural Equivalency Spreadsheet	<b>TSMS</b>	Tractive System Master Switch
<b>SESA</b>	SES Approval	<b>USS</b>	Unsafe Stop
<b>TMD</b>	Team Member Designation	<b>VSV</b>	Vehicle Status Video
<b>TPS</b>	Throttle Position Sensor		

# A ADMINISTRATIVE REGULATIONS

## A 1 COMPETITION OVERVIEW

### A 1.1 Competition Objective

A 1.1.1 The competition challenges teams of university students to conceive, design, fabricate, develop and compete with small, formula style, race cars.

### A 1.2 Competition Procedure

A 1.2.1 The competition is split into the following classes:

- Internal Combustion Engine Vehicle (CV)
- Electric Vehicle (EV)
- Driverless Vehicle (DV) (which are either CV or EV)

A 1.2.2 All vehicles must meet the requirements defined in chapters T and either EV or CV, depending on their drivetrain type.

A 1.2.3 Vehicles from the DV class in addition, must meet the requirements defined in chapter DV.

A 1.2.4 The competition starts with a series of technical inspections described in chapter IN to check the vehicle for safety and compliance with the rules.

A 1.2.5 The competition is divided into a series of static and dynamic events described in chapters S and D.

A 1.2.6 Maximum points are awarded as described in table 3.

A 1.2.7 The team with the most overall points will win the competition for its class.

### A 1.3 Competition Information

A 1.3.1 The competition specific rules and information are defined in the competition handbook.

A 1.3.2 The official language of the competition is English.

## A2 Vehicle Eligibility

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	CV & EV	DV
Static Events:		
Business Plan Presentation	75 points	75 points
Cost and Manufacturing	100 points	100 points
Engineering Design	150 points	300 points
Dynamic Events:		
Skid Pad	75 points	75 points
Acceleration	75 points	75 points
Autocross	100 points	100 points
Endurance	325 points	-
Efficiency	100 points	75 points
Trackdrive	-	200 points
Overall	1000 points	1000 points

Table 3: Maximum points awarded

## A2 VEHICLE ELIGIBILITY

### A2.1 Student Competition

- A2.1.1 Vehicles entered into the competition must be conceived, designed and maintained by the student team members without direct involvement from professional engineers, racers, machinists or related professionals.
- A2.1.2 The student team may use any information from professionals or from academics as long as the information is given as a discussion of alternatives with their pros and cons.
- A2.1.3 Professionals may not make design decisions or drawings.
- A2.1.4 Students should perform fabrication tasks where ever possible.

### A2.2 First Year Vehicles

- A2.2.1 A vehicle may only be used for one year, counting from the first day onsite of its first competition.
- A2.2.2 To be classified as new, a vehicle must have significant changes in the chassis structure to its predecessor.

### A2.3 [DV ONLY] Base Vehicles

- A2.3.1 In derogation from A2.2, reconfigured vehicles from any year may participate in the DV class. This includes vehicles that have been participating in the DV class in the previous year if there are significant changes in the autonomous system.
- A2.3.2 All Driverless Vehicles (DVs) must be fully compliant with the current version of these rules.

## **A3 Rules of Conduct**

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### **A 3 RULES OF CONDUCT**

#### **A3.1 General Officials Authority**

- A3.1.1 The officials reserve the right to revise the schedule of the competition and/or interpret or modify the competition rules at any time and in any manner that is, in their sole judgment, required for safe and efficient operation.
- A3.1.2 All team members are required to cooperate with, and follow all instructions from the officials.
- A3.1.3 Official announcements shall be considered part of these rules.
- A3.1.4 All guidelines and clarifications posted in the “Rules and Important Documents” sections on the competition website for the current season including the competition handbook are considered part of these rules.
- A3.1.5 Questions concerning the meaning or intent of the rules will be resolved by the officials.

#### **A3.2 Official Instructions**

- A3.2.1 Failure of a team member to follow an instruction or command directed specifically to that team or team member will result in a 25 point penalty.

#### **A3.3 Arguments with Officials**

- A3.3.1 Argument with, or disobedience to, any official will result in the team being eliminated from the competition.

#### **A3.4 Unsportsmanlike Conduct**

- A3.4.1 In the event of unsportsmanlike conduct, the team will receive a 25 point penalty. A second violation will result in expulsion of the team from the competition.

#### **A3.5 Violations of Intent**

- A3.5.1 Violation of the intent of a rule will be considered a violation of the rule itself.
- A3.5.2 Any parts, devices or software fragments designed with the intent to violate a rule, will be considered as a violation.

#### **A3.6 Questions about the Rules**

- A3.6.1 Questions about the rules may be asked to the officials.
- A3.6.2 The frequently asked questions (FAQ) section on the competition website must be checked before submitting a question.
- A3.6.3 The officials will only answer questions that are not already answered in the rules or FAQs or that require new or novel interpretation.

## **A4 General Requirements for Teams & Participants**

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A 3.6.4 Refer to the competition website for specific directions how to submit a rules question.

### **A 3.7 Protests**

A 3.7.1 If a team has a question about scoring, judging, policies or any official action it must be brought to the officials' attention within the announced protest period for an informal preliminary review before a protest can be filed.

A 3.7.2 A team may protest any rule interpretation, score or official action which they feel has caused some actual, non-trivial, harm to their team, or has had a substantive effect on their score.

A 3.7.3 All protests must be filed in writing and presented to the officials by the team captain. In order to have a protest considered, a team must post a 25 point protest bond which will be forfeited if their protest is rejected.

A 3.7.4 The decision of the officials regarding any protest will be in a written form and is final.

## **A 4 GENERAL REQUIREMENTS FOR TEAMS & PARTICIPANTS**

### **A 4.1 Teams per University**

A 4.1.1 A university can register one CV team, one EV team and one DV team.

A 4.1.2 For the purposes of registering and competing, a university's CV team, EV team and DV team are considered to be separate and independent entities.

A 4.1.3 Teams which are formed with members from two or more universities are treated as a single team.

### **A 4.2 Team Members**

A 4.2.1 A team member may only be part of one team, work on one vehicle and take part in static and dynamic events for only one team.

A 4.2.2 Each team must have one team member identified as the team captain. The team captain is the main contact person for the officials during the registration process and the competition.

### **A 4.3 Student Status**

A 4.3.1 Team members must be enrolled as degree seeking undergraduate or graduate students in any university. Team members who have graduated within the seven month period prior to the competition remain eligible to participate.

A 4.3.2 Students seeking a PhD degree/PhD students or equivalent are not allowed to participate.

### **A 4.4 Age**

A 4.4.1 Team members must be at least 18 years of age.

## **A4 General Requirements for Teams & Participants**

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### **A 4.5 Driver's License**

A 4.5.1 Team members who will drive a competition vehicle at any time during a competition must present a valid, government issued driver's license for passenger cars, containing a photograph.

### **A 4.6 Insurance**

A 4.6.1 Each participant must provide proof of valid private liability & individual health insurance for the competition.

### **A 4.7 Liability Waiver**

A 4.7.1 All onsite participants must sign a liability waiver upon registering onsite which can be found on the competition website.

### **A 4.8 [EV ONLY] Electrical System Officer (ESO)**

A 4.8.1 Every participating team has to appoint one to four ESOs for the competition.

A 4.8.2 The ESOs are responsible for all electrical work carried out on the vehicle during the competition.

A 4.8.3 The ESOs are the only persons in the team who may declare the vehicle electrically safe, in order for work to be performed on any system of the vehicle by the team.

A 4.8.4 The ESOs must be valid team members, which means that they must have student status, see A 4.3.

A 4.8.5 The ESOs must be contactable by phone at all times during the competition.

A 4.8.6 An ESO must accompany the vehicle whenever it is operated or moved around at the competition site.

A 4.8.7 If only one ESO is named by the team, this ESO may not be a driver.

A 4.8.8 The ESOs must be properly qualified, must have basic knowledge of working safety and must be allowed to work on live HV systems.

A 4.8.9 The qualification details must be provided to the officials using the Electrical System Officer Qualification (ESOQ) form which is available on the competition website.

A 4.8.10 An appropriate ESO qualification is:

- Proof of appropriate practical and theoretical training for working with HV power systems by an external technical testing organization
- Qualified electrician
- Electrical engineer (or equivalent) bachelor title

## **A5 Documentation & Deadlines**

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### **A 4.9 [DV ONLY] Autonomous System Responsible (ASR)**

- A 4.9.1 Every participating team must appoint at least one ASR for the competition. This person is responsible for all autonomous operations of the vehicle during the competition which includes any work on the autonomous system as well as racing and testing.
- A 4.9.2 For driverless vehicles with an electric drivetrain the ASR must fulfill A 4.8 and therefore replaces the ESO. The team may not register additional ESOs.
- A 4.9.3 The ASR is the only person in the team who is allowed to declare the autonomous system safe, so that work on any system of the vehicle may be performed by the team, or the vehicle may be operated in manual or autonomous mode.
- A 4.9.4 The ASR must be a valid team member, which means that he/she must have student status, see A 4.3.
- A 4.9.5 The ASR must accompany the vehicle whenever it is operated or moved around at the competition site.
- A 4.9.6 If only one ASR is named by the team, this ASR may not be a driver.
- A 4.9.7 The ASR must be properly qualified to handle the autonomous system and to understand and deal with problems and failures. A bachelor degree in computer science, electrical engineering, mechatronics, automation engineering, robotics or similar is a sufficient qualification.

## **A 5 DOCUMENTATION & DEADLINES**

### **A 5.1 Required Documents and Forms**

- A 5.1.1 The following documents and forms must be submitted by the action deadlines defined in the competition handbook:
- Group A:  
IAD, SE3D, SES, SESA, [CV ONLY] ETC, [EV ONLY] EAIR & ESF, [DV ONLY] AAIR & ASF
  - Group B:  
BPES, CRD, DSS, EDR, [DV ONLY] ADR
  - Group C:  
TMD, MU, [CV ONLY] FTO, [EV ONLY] ESOQ, [DV ONLY] ASRQ
  - Group D:  
VSV

### **A 5.2 Submission**

- A 5.2.1 Uploaded documents may only be viewed by members of the submitting team, authorized judges and officials.
- A 5.2.2 By submitting documents via the competition website, the team agrees that they may be reproduced and distributed by the officials, in both complete and edited versions, for educational purpose.

## **A5 Documentation & Deadlines**

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A 5.2.3 Documents that are largely incomplete or not readable will be considered as not submitted.

### **A 5.3 Late Submission or Non-Submission**

A 5.3.1 Submissions later than the initial deadline will be penalized by ten points for group A and B for every commenced 24 hours they are overdue. These will be deducted from the team's overall score up to a maximum of 70 points for each deadline independently.

A 5.3.2 Teams that submit documents which miss the initial deadlines of group A by more than 168 hours (7 days) will be de-registered from the competition.

A 5.3.3 Teams that submit documents which miss the initial deadlines of group B by more than 168 hours (7 days) will receive zero points for the related event. In that case, no additional penalty points are given.

### **A 5.4 Correction Requests**

A 5.4.1 If the officials request a correction for a document in group A, B or C and the team has not uploaded a corrected version after 168 hours (7 days) following the request, it will be penalized by five points for every commenced 24 hours they are overdue, up to a maximum of 35 points for each independent correction request. These points will be deducted from the team's overall score.

A 5.4.2 The team will be de-registered from the competition if it has not uploaded a corrected version of a document of group A after 336 hours (14 days) following the request.

A 5.4.3 Simultaneous requests for different parts within one document or form will be penalized independently of each other.

### **A 5.5 De-registration**

A 5.5.1 A team which is de-registered from the competition has a single chance to apply for a place on the waiting list.

A 5.5.2 To apply, the team must complete the following within 24 hours after the de-registration notification

- Submit an informal application to the officials
- Correct the reason for de-registration (e.g. upload of a document)

A 5.5.3 If the application is positively confirmed by the officials, the team will be

- Placed at the end of the waiting list
- Receive the full amount of penalties for the offense

A 5.5.4 Applications will be declined if the rework is inadequate or de-registration was caused by misbehavior of the team.



## A5 Documentation & Deadlines

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### A 5.6 Vehicle Status Video (VSV)

- A 5.6.1 All teams must upload a video showing the vehicle driving prior to the competition. The video must be uploaded before the deadline specified in the competition handbook.
- A 5.6.2 The video must show the following sequences:
- Standing still (video close-up of the vehicle front left-side; min. 70 %)
  - Straight driving
  - 180° cornering
  - Straight driving back to start point
  - Standing still (video close-up of the vehicle front right-side; min. 70 %)
- A 5.6.3 The video must fulfill the following criteria:
- Continuous video from a third person view - no assembled sequences
  - Vehicle must be clearly visible (light, video resolution, frames and frequency)
  - Vehicle must run under its own power
  - Driving in a clearly separated and/or protected area (A 6.4 applies)
  - Vehicle must be presented in ready-to-race conditions incl. body work
  - Driver must wear all required equipment as specified in T 13.3
  - [EV ONLY] Tractive System Active Light (TSAL) must be clearly visible in the video
  - [EV ONLY] Ready-to-drive sound must be audible in the video
  - [DV ONLY] Vehicle must drive without a driver
  - [DV ONLY] ASSI must be clearly visible in the video
  - [DV ONLY] In addition to the third person view, an onboard view and a visualization of the vehicle's environment perception and path planning must be shown in split screen. All parts must be time synchronized.
  - [DV ONLY] At the end of the VSV, the vehicle must be stopped by an emergency brake maneuver (see DV 3).
  - Must not exceed a length of 45 seconds. File size may be limited, see the competition handbook.
  - File format must be common e.g. avi, mpg, mp4, wmv
- A 5.6.4 The VSV will be reviewed in order of submission. A review may take up to two weeks.
- A 5.6.5 If a team receives a "fail" for its video prior to the VSV deadline, the video will be treated as not submitted. A new upload is possible afterwards.
- A 5.6.6 Each team without a video upload prior to the specified deadline will receive ten penalty points. Furthermore, the team will receive three penalty points for each additional full 24 hours the upload is late. The last upload of a video is possible 336 hours (14 days) after the VSV deadline (max. 49 penalty points). Teams without a video at this point will be de-registered from the competition. A re-entry will not be possible.

## **A 6 General Rules**

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- A 5.6.7 If a team receives a “fail” for its video after the VSV deadline, the team has to improve the video and upload it again for a new review. This must be done within 72 hours from the point of notification to not receive further penalties. If this period is missed, but the video is uploaded until 336 hours (14 days) after the VSV deadline, the team will receive 49 penalty points. If the uploaded video shows an appropriate running vehicle, but does not fulfill the criteria from A 5.6.2 and A 5.6.3 completely the team will receive five additional penalty points. These will be deducted from the team’s overall score. If no new video is uploaded by then or the new video fails the review again, the team will be de-registered from the competition. A 5.5 does not apply in this case.
- A 5.6.8 A team which uploads a VSV with a previous year vehicle will be de-registered from the competition.

### **A 5.7 SES Approval (SESA)**

- A 5.7.1 Teams using a monocoque must submit a SESA as one document, in addition to the SES deadline. The SESA template will be available on the competition website.
- A 5.7.2 The Structural Equivalency Spreadsheet (SES) must be checked and approved by:
- Validation/inspection organization (e.g. DEKRA, ...)
  - Engineering firm for lightweight structures
  - Engineering consultancy company
  - Any other official competition
- A 5.7.3 Once the SES has been approved by one of the listed institutions the SESA form should be filled out, signed by this institution and uploaded until the SESA deadline.
- A 5.7.4 If any changes to the original SES become necessary due to the approval process, the updated final SES must be uploaded again on the competition website.
- A 5.7.5 The changelog with details of all changes made from the “Version History” tab of the SES form must be attached to the SESA document and must also be signed by the SES reviewer.
- A 5.7.6 The officials will randomly double check submitted SESA with their respective submitted SES.

## **A 6 GENERAL RULES**

### **A 6.1 Removing the Vehicle from the Site**

- A 6.1.1 Teams who remove their vehicle ([EV ONLY] or tractive system accumulator) from the competition site after the competition has begun will be disqualified from the competition.

### **A 6.2 Forfeit for Non-Appearance**

- A 6.2.1 It is the responsibility of each team to be in the right place at the right time.

## **A 6 General Rules**

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A 6.2.2 If a team is not present and ready to compete at the scheduled time, they forfeit their attempt at that event.

### **A 6.3 Team Briefing**

A 6.3.1 All team captains and drivers on a particular day must attend the team briefing for that day.

A 6.3.2 [DV ONLY] Drivers that want to operate a Driverless Vehicle (DV) in manual mode on the test track are required to attend the team briefing as well.

A 6.3.3 [DV ONLY] All ASR are required to attend the team briefing.

### **A 6.4 Testing and Work Safety**

A 6.4.1 Competition organizers are not responsible for the use of the vehicles outside of their competition.

A 6.4.2 The competition officials disassociate themselves from all activities of the teams besides their own competition and associated events.

A 6.4.3 All teams are advised to follow common practices and common sense when working on the vehicle and when operating the vehicle, before, during and after a competition.

A 6.4.4 The vehicles must not participate in events not suitable for this type of vehicles like hill climbs, drag races or similar.

A 6.4.5 Teams must never use their vehicles for wheel-to-wheel races.

A 6.4.6 The following listed requirements are considered the minimum for a testing/operating environment to qualify as safe. Following these guidelines does not guarantee safety under all circumstances:

- Driver wearing full protection gear according to T 13.3
- Working TSAL, IMD, AMS, ASSI, RES, EBS, APPS/brake pedal plausibility check, APPS, and ETC plausibility check if applicable
- Rules compliant chassis and mounted impact attenuator
- No other passenger cars, trucks etc. being parked or driven on the same premise at the same time, unless the areas are clearly separated
- No running under low visibility conditions
- No running at speeds above typical event speeds
- No running in areas where crashing into obstacles at the height of the driver's head is possible, such that parts of the vehicle may pass below an obstacle, but the driver's head can be trapped between the obstacle and the main hoop for example.

A 6.4.7 Organizers reserve the right to disqualify a team registered for their competition in case of unsafe driving behavior, especially if the reputation of the competition, sponsors and other teams is compromised.

## **A 6 General Rules**

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### **A 6.5 Onsite Working Safety**

- A 6.5.1 Everyone in the dynamic area and everybody working on the vehicle must wear appropriate, closed-toed shoes.
- A 6.5.2 Appropriate personal protective equipment must be used.
- A 6.5.3 Any operation producing litter or debris, e.g. cutting of carbon fiber, should not be performed in the pits.
- A 6.5.4 When jacking up the vehicle a safe and stable support device rated for the load must be used.

### **A 6.6 Alcohol and Illegal Material**

- A 6.6.1 Alcohol, illegal drugs, weapons or other illegal material are prohibited on the competition site during the competition.
- A 6.6.2 If any team member is tested with an alcohol level higher than 0.0‰, he or she will be immediately disqualified for the rest of the competition. A second team member being found to have an alcohol level higher than 0.0‰ will result in the entire team being disqualified immediately.

### **A 6.7 Vehicle Movement**

- A 6.7.1 Vehicles must not move under their own power anywhere other than on the practice or competition tracks.
- A 6.7.2 [EV ONLY] The detachable handle or key of the Tractive System Master Switch (TSMS) must be completely removed and kept by a ESO. The lockout/tagout function of the TSMS, see EV 6.2.2, must be used.
- A 6.7.3 [EV ONLY] If the vehicle has not passed electrical inspection, the High Voltage Disconnect (HVD), see EV 4.8, must be disconnected, while the vehicle is moved around on the competition site. This also includes taking part in static events.
- A 6.7.4 [DV ONLY] Driverless vehicles must also have their autonomous system (see definition in section DV 2.2) deactivated when being moved around the paddock. The detachable handle or key of the Autonomous System Master Switch (ASMS) must be completely removed and kept by an ASR. The lockout/tagout function of the ASMS, see DV 2.2.9, must be used.
- A 6.7.5 Vehicles must be pushed at a normal walking pace by means of a “pushbar”, see T 13.1, and with a team member in the cockpit wearing the required driver equipment as defined in T 13.3 except for helmet, arm restraints and balaclava.
- A 6.7.6 The team member in the cockpit must have full control of steering and braking.
- A 6.7.7 When the pushbar is attached to the vehicle, the engine/tractive system must remain switched off.
- A 6.7.8 Vehicles with wings are required to have two team members walking on either side of the vehicle whenever the vehicle is being pushed.

## **A 6 General Rules**

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### **A 6.8 [CV ONLY] Engine Running**

A 6.8.1 Running engines is not allowed in the pits.

A 6.8.2 Engine running is allowed in the engine test area and in the dynamic area, when the following conditions are met:

- The vehicle must have passed mechanical inspection.
- The vehicle must be jacked up using a quick jack, see T 13.2.
- A driver, wearing required driver equipment, see T 13.3, must be seated in the cockpit.
- A fire extinguisher must be immediately available.
- Driven wheels can only remain fitted to the vehicle if they will not rotate.
- No one is allowed under the vehicle while the engine is running.

A 6.8.3 Cranking engines in the pits is allowed, when the following conditions are met:

- The vehicle has passed technical inspection.
- The driven axles are securely jacked up.
- Gearbox is in neutral.
- All driven wheels are removed.
- Connectors to all injectors and ignition coils are detached.
- A fire extinguisher must be placed next to the engine.

### **A 6.9 Fueling and Oil**

A 6.9.1 Fueling may only take place at the fuel station and must be conducted by officials only.

A 6.9.2 Open fuel containers are not permitted at the competition.

A 6.9.3 Waste oil must be taken to the fuel station for disposal.

### **A 6.10 [EV ONLY] Working on the Tractive System**

A 6.10.1 Activities on the Tractive System (TS), except for the accumulator (see A 6.11) must take place in the pit.

A 6.10.2 All activities require the attendance of the ESO.

A 6.10.3 For activities on the inactive TS, the following procedure must be carried out:

- The vehicle must be barred from anyone not involved in the work, by using barrier tape.
- The Tractive System Master Switch (TSMS) must be switched off.
- It must be assured that the TS cannot be restarted, by, at a minimum, using the lockout/tag out of the TSMS.
- A check for zero-potential must be carried out.

## **A 6 General Rules**

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- A sign that declares the vehicle is electrically safe must be installed. The name of the ESO who is supervising the activities must be noted on the sign. This ESO is the only person who may remove the sign and the barrier.

A 6.10.4 In case of measurements on the active TS or an activation of the TS in the pit for testing purposes, the following steps must be followed:

- The vehicle must be barred from anyone not involved in the work, by using barrier tape.
- The vehicle must be jacked up and the driven wheels removed.
- One team member must be prepared to push a shutdown button at any time.
- The TS must only be activated for as long as necessary.
- Appropriate insulated tools and equipment must be used.
- Safety glasses with side shields and compliant safety gloves must be worn by all participating team members when parts of the TS are exposed.
- No other work on the vehicle is permitted when the TS is active.

A 6.10.5 If the TSAL is flashing red or malfunctioning, the TS is considered as active.

A 6.10.6 There must be at least one team member present, who is not directly involved in the work, but who could assist in case of an incident.

### **A 6.11 [EV ONLY] Working on Tractive System Accumulators**

A 6.11.1 Opening or working on accumulator containers is only allowed in the provided work places in the charging area, see A 6.12.

A 6.11.2 All activities require the attendance of an ESO.

A 6.11.3 Whenever the accumulator containers are opened, the cell segments must be separated with the maintenance plugs, see EV 5.4.4.

A 6.11.4 Appropriate insulated tools and equipment must be used.

A 6.11.5 Safety glasses with side shields and compliant safety gloves must be worn by all participating team members.

A 6.11.6 There must be at least one team member present, who is not directly involved in the work conducted on the accumulator, but who could assist in case of an incident.

A 6.11.7 Moving accumulator cells and/or accumulator segment(s) around at the competition site is only permitted if they are inside a completely closed accumulator container.

A 6.11.8 Additional safety measures may be included in the respective competition handbook.

### **A 6.12 [EV ONLY] Charging**

A 6.12.1 There will be a separated charging area on the competition site. Charging TS accumulators is only allowed inside this area.

## **A6 General Rules**

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- A 6.12.2 Accumulators must be removed from the vehicle and placed on the accumulator container hand cart, see EV 8.1, for charging.
- A 6.12.3 The label EV 5.3.6 or an additional label according to EV 5.3.6 must be visible during charging.
- A 6.12.4 No grinding, drilling, etc. is allowed in the charging area.
- A 6.12.5 At least one team member who has knowledge of the charging process must stay with the accumulator(s) during charging.

# **T       GENERAL TECHNICAL REQUIREMENTS**

## **T 1       DEFINITIONS**

### **T 1.1     Chassis Definitions**

- T 1.1.1     Chassis – The fabricated structural assembly that supports all functional vehicle systems. This assembly may be a single welded structure, multiple welded structures or a combination of composite and welded structures.
- T 1.1.2     Chassis member – A minimum representative single piece of uncut, continuous tubing or equivalent structure.
- T 1.1.3     Front bulkhead – A planar structure that defines the forward plane of the chassis and provides protection for the driver’s feet.
- T 1.1.4     Front bulkhead support – A structure that defines the side of the chassis from front bulkhead back to the top of the upper side impact structure and the front hoop.
- T 1.1.5     Front hoop – A roll bar located above the driver’s legs, in proximity to the steering wheel.
- T 1.1.6     Front hoop bracing – The structure from the front hoop forward to the front bulkhead.
- T 1.1.7     Impact Attenuator (IA) – A deformable, energy absorbing device located forward of the front bulkhead.
- T 1.1.8     Main hoop – A roll bar located alongside or just behind the driver’s torso.
- T 1.1.9     Monocoque – A chassis made of composite material.
- T 1.1.10    Node-to-node triangulation – An arrangement of chassis members projected onto a plane, where a co-planar load applied in any direction, at any node, results in only tensile or compressive forces in the chassis members as shown in figure 1.
- T 1.1.11    Primary structure – The primary structure is comprised of the following components:
- Main hoop
  - Front hoop
  - Roll hoop braces and supports
  - Side impact structure
  - Front bulkhead
  - Front bulkhead support system
  - All chassis members, guides and supports that transfer load from the driver’s restraint system into the above mentioned components of the primary structure



## T1 Definitions

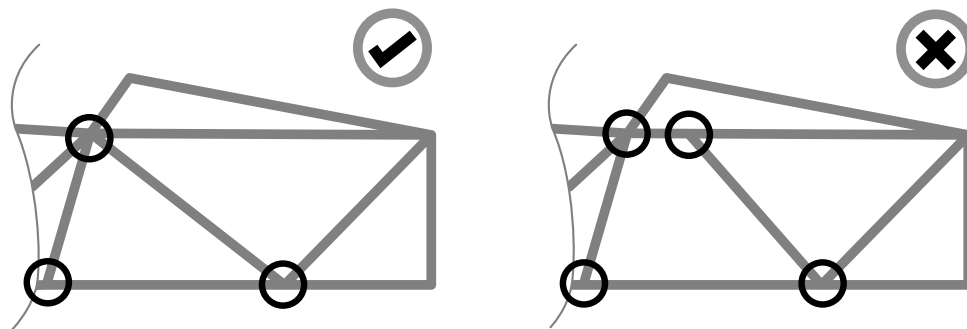


Figure 1: Node-to-node triangulation of chassis members (left correct and right incorrect).

- T 1.1.12 Roll hoops – Both the front hoop and the main hoop are classified as “roll hoops”
- T 1.1.13 Roll hoop bracing – The structure from a roll hoop to the roll hoop bracing support.
- T 1.1.14 Roll hoop bracing supports – The structure from the lower end of the roll hoop bracing back to the roll hoop(s).
- T 1.1.15 Rollover protection envelope – Envelope of the primary structure and any additional structures fixed to the primary structure which meet the minimum specification defined in T 3.2 or equivalent.
- T 1.1.16 Side impact structure – The area of the side of the chassis between the front hoop and the main hoop and from the chassis floor to the height as required in T 3.15 above the lowest inside chassis point between front hoop and main hoop.
- T 1.1.17 Surface envelope – The surface envelope is the surface defined by the top of the roll bar and the outside edges of the four tires. (See Figure 2)

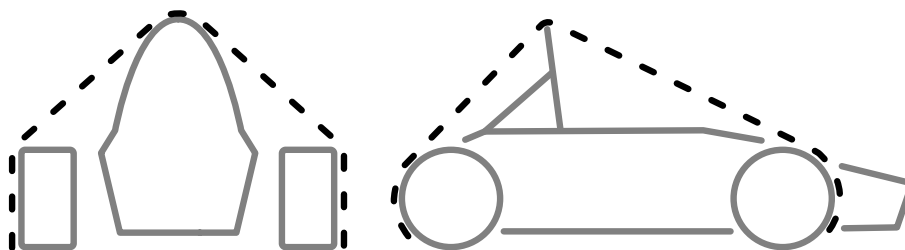


Figure 2: Surface Envelope

## T1.2 Material Definitions

- T1.2.1 Fire Retardant – A material meeting one of the following standards:
  - UL94 V-0 for the minimum used material thickness
  - FAR 25.853(a)(1)(i)

Equivalent standards are only accepted, if the team shows equivalence and this is approved by the officials prior to the event.

## T2 General Design Requirements

### T2 GENERAL DESIGN REQUIREMENTS

#### T2.1 Vehicle Configuration

T2.1.1 The vehicle must be designed and fabricated in accordance with good engineering practices.

T2.1.2 The vehicle must be open-wheeled, single seat and open cockpit (a formula style body) with four wheels that are not in a straight line.

T2.1.3 Open wheel vehicles must satisfy, see also figure 3:

- The wheels/tires must be unobstructed when viewed from the side.
- No part of the vehicle may enter a keep-out-zone defined by two lines extending vertically from positions 75 mm in front of and 75 mm behind the outer diameter of the front and rear tires in the side view of the vehicle, with tires steered straight ahead. This keep-out zone extends laterally from the outside plane of the wheel/tire to the inboard plane of the wheel/tire.

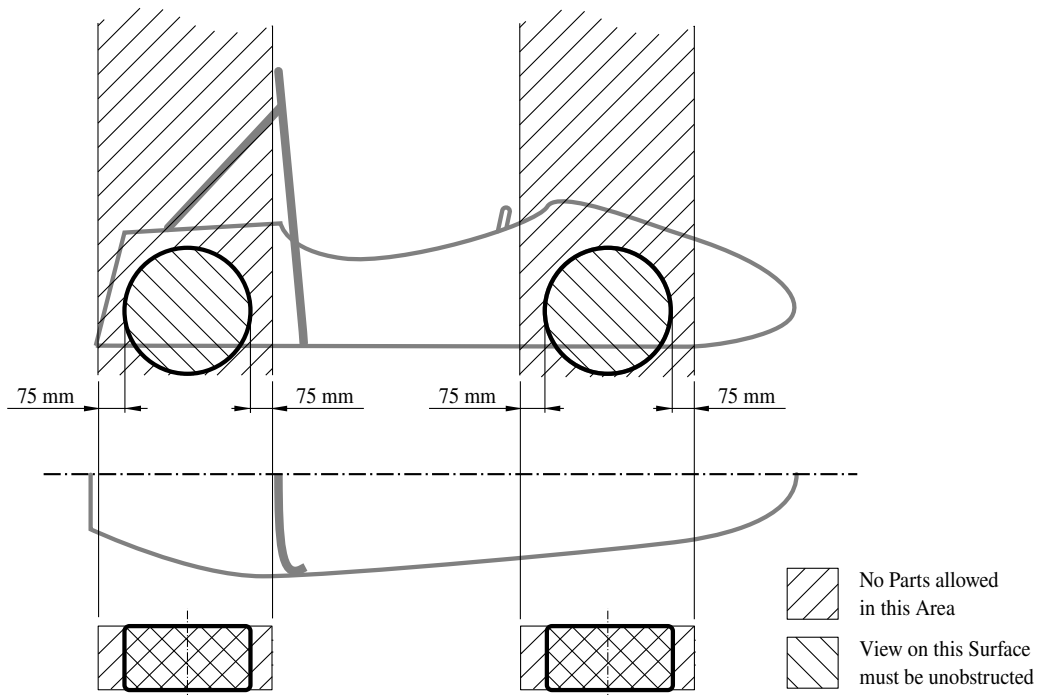


Figure 3: Keep-out-zones for the definition of an open-wheeled vehicle.

#### T2.2 Bodywork

T2.2.1 There must be no openings through the bodywork into the driver compartment other than that required for the cockpit opening. Minimal openings around the front suspension and steering system components are allowed.

T2.2.2 Enclosed chassis structures and structures between the chassis and the ground must have two venting holes of at least 25 mm diameter in the lowest part of the structure to prevent

## **T2 General Design Requirements**

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accumulation of liquids. Additional holes are required when multiple local lowest parts exist in the structure.

- T2.2.3 All edges of the bodywork that could come into contact with a pedestrian must have a minimum radius of 1 mm. The bodywork in front of the front wheels must have a radius of at least 38 mm extending at least 45° relative to the forward direction, along the top, sides and bottom of all affected edges.

### **T2.3 Suspension**

- T2.3.1 The vehicle must be equipped with fully operational front and rear suspension systems including shock absorbers and a usable wheel travel of at least 50 mm with driver seated (25 mm jounce and 25 mm rebound).
- T2.3.2 The minimum static ground clearance of any portion of the vehicle, other than the tires, including a driver, must be a minimum of 30 mm.
- T2.3.3 All suspension mounting points must be visible at technical inspection, either by direct view or by removing any covers.

### **T2.4 Wheels**

- T2.4.1 Any wheel mounting system that uses a single retaining nut must incorporate a device to retain the nut and the wheel in the event that the nut loosens. A second nut (“jam nut”) does not meet these requirements.
- T2.4.2 Standard wheel lug bolts and studs must be made of steel and are considered engineering fasteners. Teams using modified lug bolts, studs or custom designs will be required to provide proof that good engineering practices have been followed in their design.
- T2.4.3 Aluminum wheel nuts may be used, but they must be hard anodized and in pristine condition.

### **T2.5 Tires**

- T2.5.1 Vehicles must have two types of tires as follows:
- Dry tires - The tires on the vehicle when it is presented for technical inspection are defined as its “dry tires”.
  - Wet tires - Wet tires may be any size or type of treaded or grooved tire provided:
    - The tread pattern or grooves were molded in by the tire manufacturer or were cut by the tire manufacturer or their appointed agent. Any grooves that have been cut must have documentary proof that it was done in accordance with these rules.
    - There is a minimum tread depth of 2.4 mm.
- T2.5.2 Tires on the same axle must have the same manufacturer, size and compound.
- T2.5.3 Tire warmers are not allowed.
- T2.5.4 Special agents that increase traction may not be added to the tires or track surface.

## **T2 General Design Requirements**

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### **T2.6 Steering**

- T2.6.1 Steering systems using cables or belts for actuation are prohibited.  
[DV ONLY] This does not apply for autonomous steering actuators.
- T2.6.2 The steering wheel must directly mechanically actuate the front wheels.
- T2.6.3 The steering system must have positive steering stops that prevent the steering linkages from locking up. The stops must be placed on the rack and must prevent the tires and rims from contacting any other parts. Steering actuation must be possible during standstill.
- T2.6.4 Allowable steering system free play is limited to a total of  $7^\circ$  measured at the steering wheel.
- T2.6.5 The steering wheel must be attached to the column with a quick disconnect. The driver must be able to operate the quick disconnect while in the normal driving position with gloves on.
- T2.6.6 The steering wheel must be no more than 250 mm rearward of the front hoop. This distance is measured horizontally, on the vehicle centerline, from the rear surface of the front hoop to the forward most surface of the steering wheel with the steering in any position.
- T2.6.7 The steering wheel must have a continuous perimeter that is near circular or near oval. The outer perimeter profile may have some straight sections, but no concave sections.
- T2.6.8 In any angular position, the top of the steering wheel must be no higher than the top-most surface of the front hoop.
- T2.6.9 The steering rack must be mechanically attached to the chassis.
- T2.6.10 Joints between all components attaching the steering wheel to the steering rack must be mechanical and visible at technical inspection. Bonded joints without a mechanical backup are not permitted. The mechanical backup must be designed to solely uphold the functionality of the steering system.
- T2.6.11 Rear wheel steering, which can be electrically actuated, is permitted if mechanical stops limit the range of angular movement of the rear wheels to a maximum of  $6^\circ$ . This must be demonstrated with a driver in the vehicle and the team must provide the equipment for the steering angle range to be verified at technical inspection.

### **T2.7 Wheelbase**

- T2.7.1 The vehicle must have a wheelbase of at least 1525 mm.

### **T2.8 Track and Rollover Stability**

- T2.8.1 The smaller track of the vehicle (front or rear) must be no less than 75 % of the larger track.
- T2.8.2 The track and center of gravity of the vehicle must combine to provide adequate rollover stability.

**T3 GENERAL CHASSIS DESIGN**

**T3.1 General Requirements**

T3.1.1 Among other requirements, the vehicle’s structure must include:

- Two roll hoops that are braced
- A front bulkhead with support system and IA
- Side impact structures

**T3.2 Minimum Material Requirements**

T3.2.1 Table 4 shows the minimum requirements for the members of the primary structure if made from steel tubing.

Item or application	Minimum wall thickness	Minimum cross sectional area	Minimum area moment of inertia
Main and front hoops, shoulder harness mounting bar	2.0 mm	175 mm <sup>2</sup>	11 320 mm <sup>4</sup>
Side impact structure, front bulkhead, roll hoop bracing, driver’s restraint harness attachment (except as noted above)	1.2 mm	119 mm <sup>2</sup>	8509 mm <sup>4</sup>
Front bulkhead support, main hoop bracing supports	1.2 mm	91 mm <sup>2</sup>	6695 mm <sup>4</sup>

Table 4: Minimum Material Requirements

T3.2.2 Steel tubing has to be made from unalloyed carbon steel with a maximum content of 0.3 % carbon, 1.7 % manganese and 0.6 % of any other element. All other steel grades are considered alternative materials and require additional testing and documentation (see T3.3).

T3.2.3 Except for inspection holes, see T3.7.6, any holes drilled in any tube which is a member of the primary structure must show proof of equivalency in the SES.

T3.2.4 The steel properties used for the calculations in the SES must be:

**Non-welded strength for continuous material calculations:**

- Young’s Modulus (E) = 200 GPa
- Yield Strength (S<sub>y</sub>) = 305 MPa
- Ultimate Strength (S<sub>u</sub>) = 365 MPa

**Welded strength for discontinuous material such as joint calculations:**

- Yield Strength (S<sub>y</sub>) = 180 MPa

## **T3 General Chassis Design**

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- Ultimate Strength ( $S_u$ ) = 300 MPa

T3.2.5 Any tubing with a wall thickness less than 1.2 mm or a minimum area moment of inertia less than  $6695 \text{ mm}^4$  is considered non-structural and will be ignored when assessing compliance to any rule regarding the vehicle structure.

T3.2.6 If a member of the primary structure (except for the roll hoops) is a bent tube or made from multiple tubes an additional tube must support it. This support tube must:

- Have its attachment point at the position along the bend tube where it deviates farthest from a straight line connecting both ends.
- Be of the same dimension as the supported tube(s).
- Terminate at a node of the chassis.
- Be angled no more than  $30^\circ$  from the plane of the supported tube(s).

T3.2.7 Any welded seams shape must not be mechanically altered in any way.

### **T3.3 Alternative Materials**

T3.3.1 Alternative materials may be used for all parts of the primary structure and the tractive system accumulator container with the following exceptions:

- The main hoop and the main hoop bracing must be steel
- The front hoop must be metal
- Any welded structures of the primary structure must be steel
- However, the front hoop may be an aluminum welded structure

T3.3.2 If any other materials than steel tubing are used in the primary structure or the tractive system accumulator container, physical testing is required to show equivalency to the minimum material properties for steel in T3.2.

T3.3.3 If alloyed steel as defined by T3.2.2 is used, the team has to include tests and documentation in the SES to show structural equivalency. This may include, but is not limited to:

- Receipts and data sheets of the used tubing materials
- Documentation about welding processes and filler materials
- Documentation about heat treatments
- Tests showing adequate strength and elongation at break in the welded condition

### **T3.4 Composite Structures**

T3.4.1 If composite structures are used in the primary structure or the tractive system accumulator container, the Flexural Rigidity (EI) of that structure must be calculated with the tools and formulas in the SES. The actual geometry and curvature of the panel may be taken into account for the main hoop bracing support, the front hoop bracing, the front bulkhead support structure and the shoulder harness bar. For all other areas the EI must be calculated as the EI of a flat panel about its neutral axis. This panel must have the same composition as the structure used in the chassis.

### **T3 General Chassis Design**

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- T3.4.2 If composite materials are used in the primary structure or the tractive system accumulator container the SES must include:
- Material type(s)
  - Cloth weights
  - Resin type
  - Fiber orientation
  - Number of layers
  - Core material
  - Lay-up technique
  - 3-point-bend test and shear test data

T3.4.3 For any laminate in the primary structure or the TS accumulator container, the maximum weight content of parallel fibers is 50 %.

### **T3.5 Laminate Testing**

- T3.5.1 If composite materials are used for any part of the primary structure or the tractive system accumulator container the team must:
- Build a representative test panel which must measure exactly 275 mm × 500 mm that has the same design, laminate and fabrication method as used for the respective part of the primary structure represented as a flat panel. The sides of the test panel must not be laminated (core material must be visible).
  - Perform a 3-point bending test on this panel

The data from these tests and pictures of the test samples and test setup, in which the dimensions between the two supports and load applicator are visible, must be included in the SES. The test results must be used to derive strength and stiffness properties used in the SES formula for all laminate panels.

- T3.5.2 If a panel represents side impact structure it must be proven that it has at least the same properties as two steel tubes meeting the requirements for side impact structure tubes for buckling modulus, yield strength and absorbed energy.
- T3.5.3 Composite structures with different core thicknesses but otherwise identical construction may use material properties derived from a single test panel.
- T3.5.4 The test samples must be presented at technical inspection.
- T3.5.5 The distance between the two test panel supports must be at least 400 mm.
- T3.5.6 The load applicator used to test any panel or tube must be metallic and have a radius of 50 mm.
- T3.5.7 The load applicator must overhang the test piece to prevent edge loading.
- T3.5.8 There must be no material between the load applicator and the test piece.
- T3.5.9 Perimeter shear tests must be completed which measure the force required to push or pull a 25 mm diameter flat punch through a flat laminate sample. The sample must be at least

### **T3 General Chassis Design**

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100 mm × 100 mm. Core and skin thicknesses must be identical to those used in the actual chassis structure and be manufactured using the same materials and processes.

- T3.5.10 The test fixture must support the entire sample, except for a 32 mm hole aligned co-axially with the punch. The sample must not be clamped to the fixture.

#### **T3.6 Structural Documentation**

- T3.6.1 All teams must submit a Structural Equivalency Spreadsheet (SES) and Structural Equivalency 3D Model (SE3D).
- T3.6.2 The SES spreadsheet form can be downloaded from the competition website.
- T3.6.3 The SE3D must contain a three dimensional CAD model of the chassis including all members of the primary structure and all mechanical attachment details of the hoops and hoop braces in “IGES” file format not larger than 40 MB. [EV ONLY] The accumulator container(s) and attachment must also be included.
- T3.6.4 Vehicles must be fabricated in accordance with the materials and processes described in the SES.
- T3.6.5 Teams must bring a copy of the approved SES to technical inspection.

#### **T3.7 Roll Hoops**

- T3.7.1 Both roll hoops must be securely integrated to the primary structure using node-to-node triangulation or equivalent joining methods.
- T3.7.2 The minimum radius of any bend, measured at the tube centerline, must be at least three times the tube outside diameter. Bends must be smooth and continuous with no evidence of crimping or wall failure.
- T3.7.3 The roll hoops must extend from the lowest chassis member on one side of the chassis, up, over and down to the lowest chassis member on the other side.
- T3.7.4 Roll hoops attached to a composite primary structure must be mechanically attached at the top and bottom of both sides of the structure and at intermediate locations if needed to show equivalency.
- T3.7.5 Mounting plates welded to the roll hoops must be at least 2 mm thick steel or 3 mm thick aluminum, dependent of the roll hoop material.
- T3.7.6 Both roll hoops must have one 4.5 mm hole in a non-critical straight location and its surface at this point must be unobstructed for at least 180°.

#### **T3.8 Main Hoop**

- T3.8.1 The main hoop must be constructed of a single piece of uncut, continuous, closed section steel tubing.
- T3.8.2 In side view the portion of the main hoop which is above its upper attachment point to the side impact structure must be inclined less than 10° from vertical.



### T3 General Chassis Design

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- T3.8.3 In side view any bends in the main hoop above its upper attachment point to the primary structure must be braced to a node of the main hoop bracing support structure with tubing meeting the requirements of main hoop bracing.
- T3.8.4 In side view any portion lower than the upper attachment point to the side impact structure must be inclined either forward or not more than 10° rearward.

#### T3.9 Front Hoop

- T3.9.1 The front hoop must be constructed of a continuous and closed section.
- T3.9.2 If the front hoop is made from more than one piece it must be supported by node-to-node triangulation or an equivalent construction.
- T3.9.3 In side view, no part of the front hoop can be inclined more than 20° from vertical.
- T3.9.4 If the front hoop is a welded construction made from multiple aluminum profiles, the equivalent yield strength must be considered in the as-welded condition unless the team demonstrates and shows proof that it has been properly solution heat treated and artificially aged. The team must supply sufficient documentation proving the appropriate heat treatment process was performed.
- T3.9.5 Fully laminating the front hoop to the monocoque is acceptable. Fully laminating means that the hoop has to be encapsulated with laminate around its whole circumference, see figure 4. Equivalence to at least four mounts compliant with T3.16.1 must be shown in the SES.

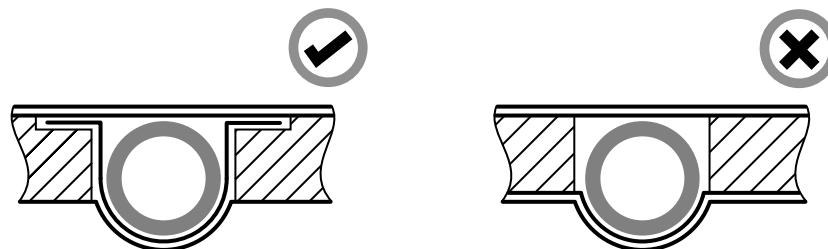


Figure 4: Front hoop laminating requirements

#### T3.10 Main Hoop Bracing

- T3.10.1 The main hoop must be supported to the front or the rear by bracing tubes on each side of the main hoop.
- T3.10.2 In side view the main hoop and the main hoop braces must not lie on the same side of a vertical line coincident with the top of the main hoop.
- T3.10.3 The main hoop braces must be attached to the main hoop no lower than 160 mm below the top-most surface of the main hoop. The included angle formed by the main hoop and the main hoop braces must be at least 30°.
- T3.10.4 The main hoop braces must be straight.

## T3 General Chassis Design

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- T3.10.5 The lower ends of the main hoop braces must be supported back to the upper attachment point of the main hoop to the side impact structure and to the lower attachment point of the main hoop to the side impact structure by a node-to-node triangulated structure or equivalent composite structure.
- T3.10.6 If any item which extends outside of the primary structure is attached to the main hoop braces, additional bracing is required to prevent bending loads in a rollover situation.

### T3.11 Front Hoop Bracing

- T3.11.1 The front hoop bracing consists of two single, straight tubes (one on each side of the front hoop) which connects to the front hoop and the structure forward of the driver's feet (e.g. front bulkhead).
- T3.11.2 The front hoop bracing structure must be attached no lower than 50 mm below the top-most surface of the front hoop, see figure 5.
- T3.11.3 If the front hoop is inclined more than  $10^\circ$  to the rear, additional braces extending rearwards are required.

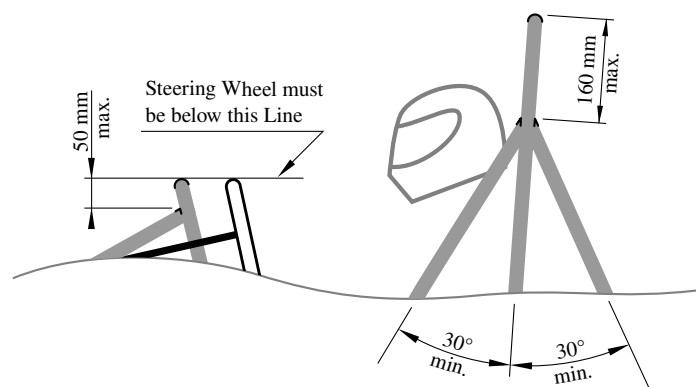


Figure 5: Front hoop bracing, main hoop bracing and steering wheel requirements

### T3.12 Mechanically Attached Roll Hoop Bracing

- T3.12.1 Any non-welded joint at either end of a bracing must be either a double-lug joint, see figure 6, or a sleeved joint, see figure 7.
- T3.12.2 If threaded fasteners are used they are considered critical fasteners and must comply with T10.1.
- T3.12.3 Spherical rod ends are prohibited.
- T3.12.4 Double lug-joints must include a capping arrangement, see figure 6.
- T3.12.5 In a double-lug joint each lug must be at least 4.5 mm thick and the pin or bolt must be 10 mm metric grade 8.8 minimum. The attachment holes in the lugs and in the attached bracing must be a close fit with the pin or bolt.

### T3 General Chassis Design

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- T3.12.6 For sleeved joints the sleeve must have a minimum length of 38 mm either side of the joint and be a close-fit around the base tubes. The wall thickness of the sleeve must be at least that of the bracing tubes. The bolts must be 6 mm metric grade 8.8 minimum. The holes in the sleeves and tubes must be a close-fit with the bolts.

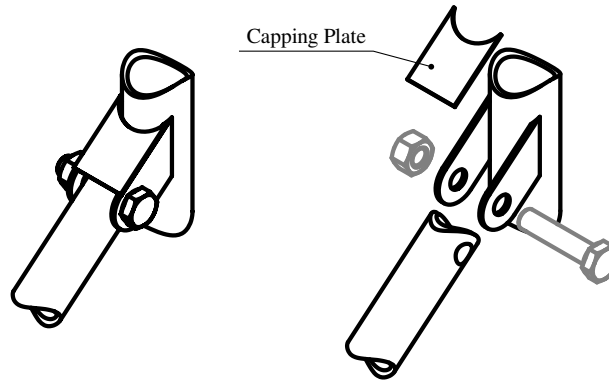


Figure 6: Double lug joint

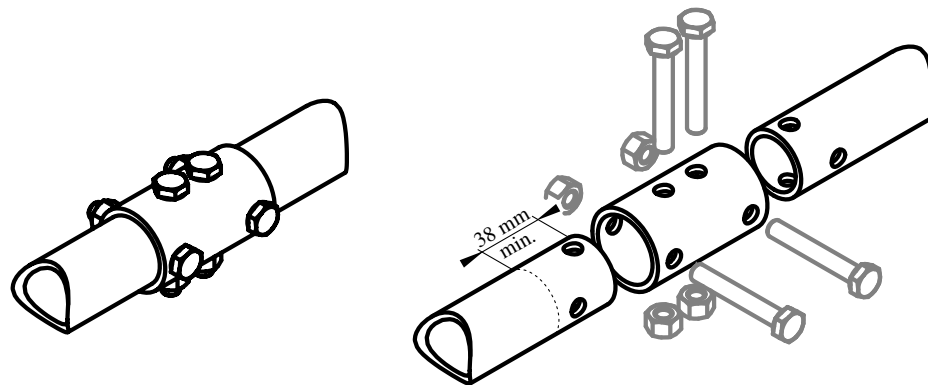


Figure 7: Sleeved joint

### T3.13 Front Bulkhead

- T3.13.1 Any alternative material used for the front bulkhead must have a perimeter shear strength equivalent to a 1.5 mm thick steel plate.
- T3.13.2 If the front bulkhead is part of a composite structure and is modeled as an “L” shape, the EI of the front bulkhead about the vertical and lateral axes must be equivalent to a steel tube meeting the requirements for the front bulkhead. The length of the section perpendicular to the bulkhead may be a maximum of 25 mm measured from the rearmost face of the bulkhead.

### T3.14 Front Bulkhead Support

- T3.14.1 The front bulkhead must be supported back to the front hoop by a minimum of three tubes on each side; an upper member, a lower member and diagonal bracing to provide triangulation.

## T3 General Chassis Design

- The upper support member must be attached to the front bulkhead a maximum of 50 mm below the top-most surface of the front bulkhead, and attached to the front hoop a maximum of 50 mm below the upper side impact member. If the attachment point of the upper member is greater than 100 mm above the upper side impact member, node-to-node triangulated bracing is required to transfer load to the main hoop.
- The lower support member must be attached to the base of the front bulkhead and the base of the front hoop.
- The diagonal bracing must triangulate the upper and lower support members node-to-node.

T3.14.2 If the front bulkhead support is part of a composite structure, it must have equivalent EI to the sum of the EI of the six baseline steel tubes that it replaces.

T3.14.3 The EI of the vertical side of the front bulkhead support structure must be equivalent to at least the EI of one baseline steel tube that it replaces.

T3.14.4 The perimeter shear strength of the monocoque laminate in the front bulkhead support structure must be at least 4 kN.

### T3.15 Side Impact Structure

T3.15.1 The side impact structure must consist of at least three steel tubes, see T3.2, on each side of the cockpit, see figure 8.

- The upper member must connect the main hoop and the front hoop. It must be at a height between 240 mm and 320 mm above the lowest inside chassis point between the front and main hoop.
- The lower member must connect the bottom of the main hoop and the bottom of the front hoop.
- The diagonal member must triangulate the upper and lower member between the roll hoops node-to-node.

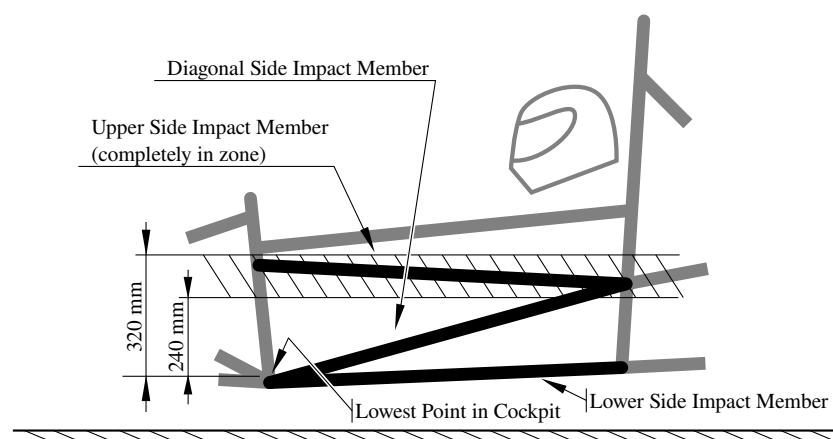


Figure 8: Side impact structure

T3.15.2 If the side impact structure is part of a composite structure, the following is required:

### T3 General Chassis Design

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- The region that is longitudinally forward of the main hoop and aft of the front hoop and vertical from the bottom surface of the chassis to 320 mm above the lowest inside chassis point between the front and main hoop must have an EI equal to the three baseline steel tubes that it replaces, see figure 9.
- The vertical side impact structure must have an EI equivalent to two baseline steel tubes and half the horizontal floor must have an EI equivalent to one baseline steel tube.
- The vertical side impact structure must have an absorbed energy equivalent to two baseline steel tubes.
- The perimeter shear strength must be at least 7.5 kN.

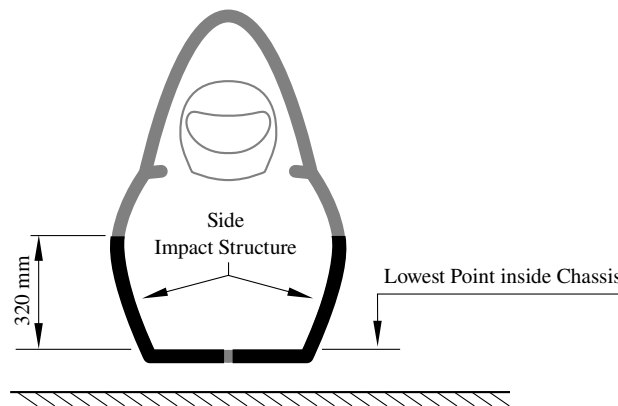


Figure 9: Side impact structure monocoque

#### T3.16 Bolted Primary Structure Attachments

- T3.16.1 If two parts of the primary structure are bolted together, each attachment point between the two parts must be able to carry a load of 30 kN in any direction.
- T3.16.2 Data obtained from the laminate perimeter shear strength test must be used to prove that adequate shear area is provided.
- T3.16.3 Each attachment point requires a minimum of two 8 mm metric grade 8.8 bolts and steel backing plates with a minimum thickness of 2 mm.
- T3.16.4 For the attachment of front hoop bracing, main hoop bracing and main hoop bracing support to the primary structure the use of one 10 mm metric grade 8.8 bolt is sufficient, if the bolt is on the centerline of the tube, see figure 10.
- T3.16.5 When using bolted joints within the primary structure, no crushing of the laminate core material is permitted.

#### T3.17 Impact Attenuator (IA)

- T3.17.1 Each vehicle must be equipped with an IA.
- T3.17.2 The IA must be:

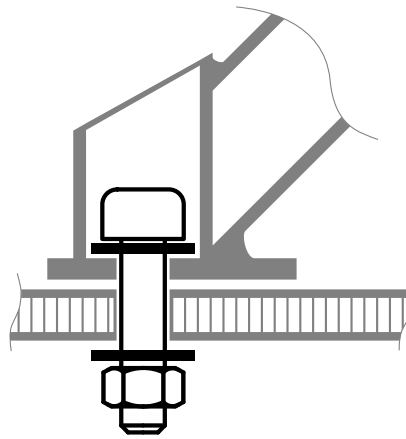


Figure 10: Bolted roll hoop bracing support

- Installed forward of the front bulkhead.
  - At least 100 mm high and 200 mm wide for a minimum distance of 200 mm forward of the front bulkhead.
  - Not able to penetrate the front bulkhead in the event of an impact.
  - Attached securely and directly to the AIP.
  - Not part of the non-structural bodywork.
  - Designed with a closed front section.
  - Cannot be wider or higher than the AIP.
- T3.17.3 On all vehicles, a 1.5 mm solid steel or 4.0 mm solid aluminum AIP must be integrated into the IA.
- If the IA and AIP (IA assembly) are bolted to the front bulkhead, it must be the same size as the outside dimensions of the front bulkhead.
  - If it is welded to the front bulkhead, it must extend at least to the centerline of the front bulkhead tubing in all directions.
  - The AIP must not extend past the outside edges of the front bulkhead.
- T3.17.4 Alternative AIP designs are permissible if equivalency to T3.17.3 is proven, either by physical testing as in T3.19.2 or a 3-point bending test and a perimeter shear test as in T3.5. These tests must at least prove that:
- The AIP does not fail under a static bending load of 120 kN distributed evenly over 150 mm of length.
  - The perimeter shear strength is sufficient, such that each attachment can withstand a minimum force of 20 kN in any direction.
- T3.17.5 If the IA assembly is not integral with the chassis, i.e. welded, a minimum of eight 8 mm metric grade 8.8 bolts must attach the IA assembly to the front bulkhead. The IA may be attached to the AIP by a minimum of four 8 mm metric grade 8.8 bolts. The bolts are considered critical fasteners and must comply with T10.

## **T3 General Chassis Design**

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- T3.17.6 The attachment of the IA assembly must be designed to provide an adequate load path for transverse and vertical loads in the event of off-center and off-axis impacts. Segmented foam attenuators must have the segments bonded together to prevent sliding or parallelogramming.
- T3.17.7 The attachment of the IA assembly to a monocoque structure requires an approved “Structural Equivalency Spreadsheet” per T3.6 that shows equivalency to a minimum of eight 8 mm metric grade 8.8 bolts.
- T3.17.8 If a team uses the “standard” FSAE IA, and the outside edge of the front bulkhead extends beyond the IA assembly by more than 25 mm on any side, a diagonal or X-bracing made from 25 mm × 1.5 mm steel tubing, or an approved equivalent per T3.2, must be included in the front bulkhead.
- T3.17.9 If the standard IA is used, but does not comply with edge distance limits of T3.17.8 and does not include a diagonal bracing, physical testing must be carried out to prove that the AIP does not permanently deflect more than 25 mm.

### **T3.18 Impact Attenuator Data Requirement**

- T3.18.1 All teams must submit an IA data report using the Impact Attenuator Data (IAD) template provided at the competition website.

### **T3.19 Impact Attenuator Test Requirements**

- T3.19.1 The IA assembly, when mounted on the front of a vehicle with a total mass of 300 kg and impacting a solid, non-yielding impact barrier with a velocity of impact of 7 m/s, must meet the following requirements:
- Decelerate the vehicle at a rate not exceeding 20 g average and 40 g peak.
  - The energy absorbed in this event must meet or exceed 7350 J.
  - Teams using the standard IA are not required to submit test data with their IAD report, but all other requirements must be included.
- T3.19.2 During the IA test:
- The IA must be attached to the AIP using the intended vehicle attachment method.
  - The IA assembly must be attached to a structurally representative section of the intended chassis.
  - There must be at least 50 mm clearance rearwards of the AIP to the test fixture.
  - No part of the AIP may permanently deflect more than 25 mm beyond the position of the AIP before the test.
- T3.19.3 Teams using IAs (typically structural noses) directly attached to the front bulkhead, which shortcut the load path through the bulk of the AIP, must conduct an additional test. This test must prove that the AIP can withstand a load of 120 kN (300 kg multiplied by 40 g), where the load applicator matches the minimum IA dimensions.
- T3.19.4 Vehicles with aerodynamic devices and/or environment perception sensors in front of the IA must not exceed the peak deceleration of T3.19.1 for the combination of their IA assembly

## **T4 Cockpit**

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and the non-crushable object(s). Any of the following three methods may be used to prove the design does not exceed 120 kN:

- Physical testing of the IA assembly including any attached non-crushable object(s) in front of the AIP.
- Combining the peak force from physical testing of the IA assembly with the failure load for the mounting of the non-crushable object(s), calculated from fastener shear and/or link buckling.
- Combining the “standard” IA peak load of 95 kN with the failure load for the mounting of the non-crushable object(s), calculated from fastener shear and/or link buckling.

T3.19.5 Dynamic testing (sled, pendulum, drop tower, etc) of the IA may only be conducted at a dedicated test facility. This facility may be part of the university, but must be supervised by professional staff. Teams are not allowed to design their own dynamic test apparatus.

T3.19.6 When using acceleration data from the dynamic test, the average deceleration must be calculated based on the raw unfiltered data. If peaks above the 40 g limit are present in the data, a 100 Hz, 3<sup>rd</sup> order, low pass Butterworth (−3 dB at 100 Hz) filter may be applied.

### **T3.20 Non-Crushable Objects**

T3.20.1 All non-crushable objects (e.g. batteries, master cylinders, hydraulic reservoirs) must be rearward of the rear most plane of the front bulkhead and at least 25 mm behind the AIP, except for environment perception sensors, aerodynamic devices and their mountings.

## **T4 COCKPIT**

### **T4.1 Cockpit Opening**

T4.1.1 The size of the cockpit opening needs to be sufficient for the template shown on the left in figure 11 to pass vertically from the opening below the top of the side impact structure when held horizontally. The template may be moved fore and aft.

T4.1.2 If the side impact structure is not made of tubes, the template must pass until it is 320 mm above the lowest inside chassis point between the front and main hoop.

T4.1.3 The steering wheel, seat and all padding may be removed for the template to fit. Any other parts may only be removed if they are integrated with the steering wheel.

### **T4.2 Cockpit Internal Cross Section**

T4.2.1 The cockpit must provide a free internal cross section sufficient for the template shown on the right in figure 11 to pass from the cockpit opening to a point 100 mm rearwards of the face of the rearmost pedal in an inoperative position. The template may be moved up and down. Adjustable pedals must be in their most forward position.

T4.2.2 The steering wheel and any padding that can be removed without the use of tools while the driver is seated may be removed for the template to fit.



## T4 Cockpit

- T4.2.3 The driver's feet and legs must be completely contained within the primary structure when the driver is seated normally and the driver's feet are touching the pedals. In side and front views, any part of the driver's feet or legs must not extend above or outside of this structure.
- T4.2.4 [DV ONLY] To allow for the steering actuator a reduced-height template (reduced by 50 mm, shown in figure 11) may be used for a section measuring 200 mm horizontally along the template's path (compare T4.2.1).
- T4.2.5 [DV ONLY] The additional space allowed by T4.3.4 T4.3.4 and T4.2.4 may only be used for steering, braking and clutch actuators. When the actuators are removed, the standard templates must fit into the cockpit.

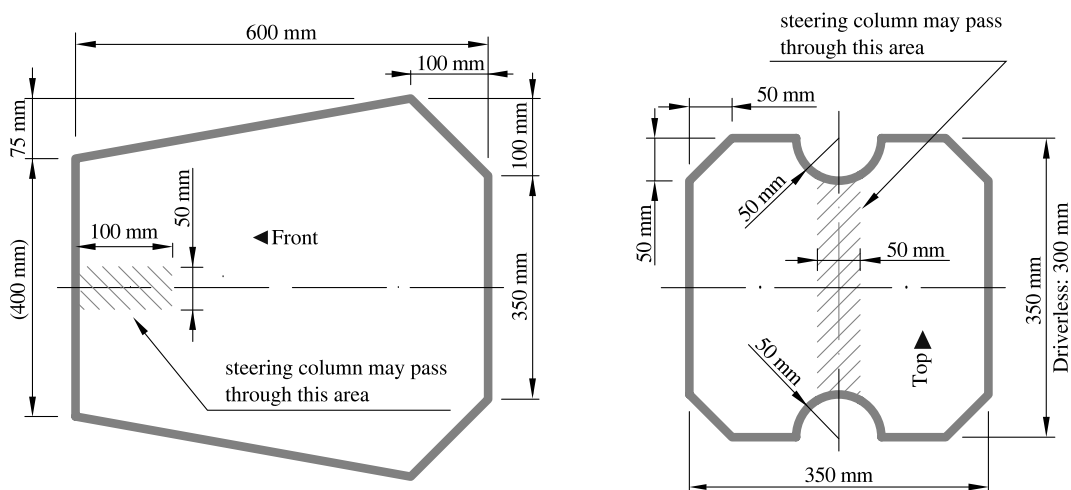


Figure 11: Cockpit opening template (left) and cockpit internal cross section template (right)

## T4.3 Percy (95<sup>th</sup> percentile male)

- T4.3.1 When seated normally and restrained by the driver's restraint system, the helmet of a 95<sup>th</sup> percentile male and all of the team's drivers must, see figure 12:
- Be a minimum of 50 mm away from the straight line drawn from the top of the main hoop to the top of the front hoop.
  - Be a minimum of 50 mm away from the straight line drawn from the top of the main hoop to the lower end of the main hoop bracing if the bracing extends rearwards.
  - Be no further rearwards than the rear surface of the main hoop if the main hoop bracing extends forwards.
- T4.3.2 The 95<sup>th</sup> percentile male is represented by a two dimensional figure consisting of two circles of 200 mm diameter (one representing the hips and buttocks and one representing the shoulder region) and one circle of 300 mm (representing the head with helmet).
- T4.3.3 The two 200 mm circles are connected by a straight line measuring 490 mm. The 300 mm circle is connected by a straight line measuring 280 mm with the upper 200 mm circle.
- T4.3.4 The figure has to be positioned in the vehicle as follows, see figure 13:
- The seat adjusted to the rearmost position

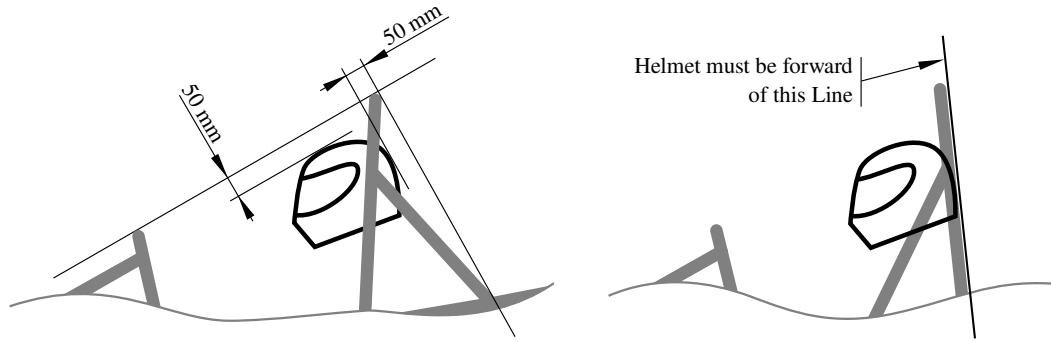


Figure 12: Minimum helmet clearance

- The pedals adjusted to the frontmost position
- The bottom 200 mm circle placed on the seat bottom. The distance between the center of the circle and the rearmost actuation face of the pedals must be minimum 915 mm.
- [DV ONLY] The distance from center of circle and pedals, as mentioned above, may be reduced to 865 mm but only for placement of automated brake, steering or clutch actuators in front of the pedals.
- The middle circle positioned on the seat back
- The upper 300 mm circle positioned 25 mm away from the head restraint.

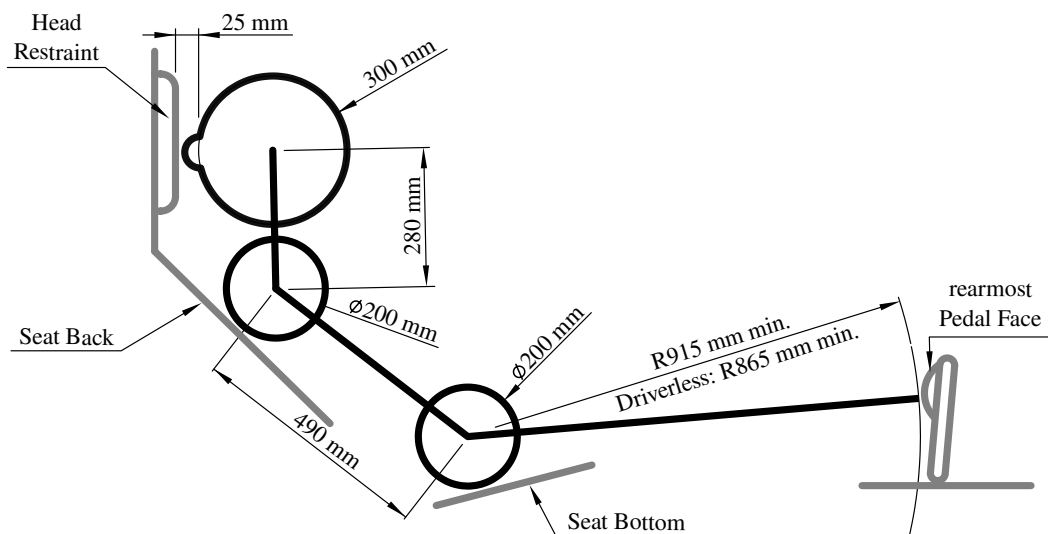


Figure 13: Percy placement

**T4.4 Side Tubes**

T4.4.1 If there is any chassis member alongside the driver at the height of the neck of any of the drivers in the team, a metal tube or piece of sheet metal must be attached to the chassis to prevent the driver’s shoulders from passing under that chassis member.

## T4 Cockpit

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### T4.5 Non-Welded Driver's Harness Attachment

- T4.5.1 Any harness attachment to a monocoque must be using one 10 mm metric grade 8.8 bolt or two 8 mm metric grade 8.8 bolts (or bolts of an equivalent norm) and steel backing plates with a minimum thickness of 2 mm.
- T4.5.2 If the attachment of the drivers harness is not welded to a steel structure, it must be proven that the attachments for shoulder and lap belts can support a load of 13 kN and the attachment points of the anti-submarine belts can support a load of 6.5 kN.
- T4.5.3 If the lap belts and anti-submarine belts are attached less than 100 mm apart, these must support a total load of 19.5 kN.
- T4.5.4 The strength of lap belt and shoulder belt attachments must be proven by physical testing where the required load is applied to a representative attachment point with the layup and attachment brackets as in the chassis. The following requirements must be met:
- Edges of the test fixture supporting the sample must be a minimum of 125 mm from the load application point.
  - The width of the shoulder harness test sample must not be any wider than the shoulder harness panel height used to show equivalency for the shoulder harness mounting bar.
  - Designs with attachments near a free edge may not support the free edge during the test.
  - Harness loads must be tested with the worst case for the range of the angles specified for the driver's harness.

### T4.6 Driver's Seat

- T4.6.1 The lowest point of the driver's seat must in side view not extend below the upper face of the lowest side impact structure member or have a longitudinal tube (or tubes) that meets the material requirements for the side impact structure (T3.2), passing underneath the lowest point of the seat.
- T4.6.2 Adequate heat insulation must be provided to ensure that the driver is not able to contact any parts of the vehicle with a surface temperature above 60 °C. The insulation may be external to the cockpit or incorporated with the driver's seat or firewall. The design must address all three types of heat transfer with the following minimum requirements between the heat source and the part that the driver could contact:
- (a) Conduction insulation by:
    - (i) No direct contact, or
    - (ii) a heat resistant, conduction insulation material with a minimum thickness of 8 mm.
  - (b) Convection insulation by a minimum air gap of 25 mm.
  - (c) Radiation insulation by:
    - (i) A solid metal heat shield with a minimum thickness of 0.4 mm or
    - (ii) reflective foil or tape when combined with T4.6.2.a.ii.

## T4 Cockpit

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### T4.7 Floor Closeout

- T4.7.1 All vehicles must have a floor closeout made of one or more panels, which separate the driver from the ground.
- T4.7.2 The closeout must extend from the front bulkhead to the firewall.
- T4.7.3 The panels must be made of a solid, non-brittle material.
- T4.7.4 If multiple panels are used, gaps between panels may not exceed 3 mm.

### T4.8 Firewall

- T4.8.1 A firewall must separate the driver compartment from all components of the fuel supply system, the engine oil, the liquid cooling systems, the low voltage battery and any TS component, see EV 1.1.1.
- T4.8.2 The firewall must cover any line of sight between the parts mentioned in T4.8.1 and any part of the tallest driver below a plane 100 mm above the bottom of the helmet.
- T4.8.3 The firewall must be a non-permeable surface made from a rigid, fire resistant material, see T 1.2.1, which must be rigidly mounted to the vehicle's structure.
- T4.8.4 Any firewall must seal completely against the passage of fluids, especially at the sides and the floor of the cockpit.
- T4.8.5 Pass-throughs for wiring, cables, etc. are permitted if grommets are used to seal the pass-through.
- T4.8.6 Multiple panels may be used to form the firewall but must overlap at least 5mm and be sealed at the joints. Any sealing material must not be vital to the structural integrity of the firewall.
- T4.8.7 [EV ONLY] The tractive system firewall between driver and tractive system components must be composed of two layers:
- One layer, facing the tractive system side, must be made of aluminum with a thickness of at least 0.5 mm. This part of the tractive system firewall must be grounded according to EV 3.1.
  - The second layer, facing the driver, must be made of an electrically insulating and fire retardant material, see T 1.2.1. The second layer must not be made of CFRP.
  - The thickness of the second layer must be sufficient to prevent penetrating this layer with a 4 mm wide screwdriver and 250 N of force.
- A sample of the tractive system firewall must be presented at technical inspection.
- T4.8.8 [EV ONLY] Conductive parts (except for the chassis) may not protrude through the firewall or must be properly insulated on the driver's side.
- T4.8.9 [EV ONLY] TS parts outside of the envelope, see EV 4.4.3, do not need a firewall.

## **T5 Driver Restraint System**

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### **T4.9 Accessibility of Controls**

T4.9.1 All vehicle controls must be operated from inside the cockpit without any part of the driver, e.g. hands, arms or elbows, being outside the vertical planes tangent to the outermost surface of the side impact structure.

### **T4.10 Driver Visibility**

T4.10.1 The driver must have adequate visibility to the front and sides of the vehicle. Seated in a normal driving position, the driver must have a minimum field of vision of 200° (a minimum 100° to either side). The required visibility may be obtained by the driver turning their head and/or the use of mirrors.

T4.10.2 If mirrors are required to meet T4.10.1, they must remain in place and be adjusted to enable the required visibility throughout all dynamic events.

### **T4.11 Driver Egress**

T4.11.1 All drivers must be able to exit to the side of the vehicle in less than 5 s with the driver in the fully seated position, hands in the driving position on the connected steering wheel (in all possible steering positions) and wearing the required driver equipment as in T13.3. The egress time will stop when the driver has both feet on the ground.

## **T5 DRIVER RESTRAINT SYSTEM**

### **T5.1 Definitions**

T5.1.1 6-point system – Consists of a two-piece lap belt (minimum width 50 mm), two shoulder straps (minimum width 75 mm) and two leg or anti-submarine straps (minimum width 50 mm).

T5.1.2 7-point system – Same as the 6-point system except it has three anti-submarine straps.

T5.1.3 upright driving position – Position with a seat back angled at 30° or less from the vertical as measured along the line joining the two 200 mm circles of the 95<sup>th</sup> percentile male template as defined in T4.3 and positioned per T4.3.4.

T5.1.4 reclined driving position – Position with a seat back angled at more than 30° from the vertical as measured along the line joining the two 200 mm circles of the 95<sup>th</sup> percentile male template as defined in T4.3 and positioned per T4.3.4

### **T5.2 Belts - General**

T5.2.1 All drivers must use a 6-point or 7-point restraint harness meeting the following specifications:

- All driver restraint systems must meet SFI Specification 16.1, SFI Specification 16.5, FIA specification 8853/98 or FIA specification 8853/2016.
- The belts must bear the appropriate dated labels.

## T5 Driver Restraint System

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- The material of all straps must be in perfect condition.
- There must be a single metal-to-metal latch type quick release for all straps.
- All lap belts must incorporate a tilt lock adjuster (“quick adjuster”). A tilt lock adjuster in each portion of the lap belt is highly recommended. Lap belts with “pull-up” adjusters are recommended over “pull-down” adjusters.
- Vehicles with a “reclined driving position” must have either anti-submarine belts with tilt lock adjusters (“quick adjusters”) or have two sets of anti-submarine belts installed.
- The shoulder harness must be the “over-the-shoulder type”. Only separate shoulder straps are permitted (i.e. “Y”-type shoulder straps are not allowed). The “H”-type configuration is allowed.
- The shoulder harness straps must be threaded through the three bar adjusters in accordance with the manufacturer’s instructions.
- When a HANS device is used by the driver, FIA certified 50 mm wide shoulder harnesses are allowed.

T5.2.2 SFI spec harnesses must be replaced following December 31<sup>st</sup> of the 2<sup>nd</sup> year after the date of manufacture as indicated by the label. FIA spec harnesses must be replaced following December 31<sup>st</sup> of the year marked on the label.

T5.2.3 The restraint system must be worn tightly at all times.

### T5.3 Belt, Strap and Harness Installation - General

T5.3.1 The lap belt, shoulder harness and anti-submarine strap(s) must be securely mounted to the primary structure. This structure and any guide or support for the belts must meet the minimum requirements of T3.2.

T5.3.2 The tab or bracket to which any harness is attached must have:

- A minimum cross sectional area of 60 mm<sup>2</sup> of steel to be sheared or failed in tension at any point of the tab, and
- A minimum thickness of 1.6 mm.
- Where lap belts and anti-submarine belts use the same attachment point, a minimum cross sectional area of 90 mm<sup>2</sup> of steel to be sheared if failed in tension at any point of the tab.
- Where brackets are fastened to the chassis, two fasteners of 6 mm metric grade 8.8 fasteners or stronger must be used.

T5.3.3 Harnesses, belts and straps must not pass through a firewall, i.e. all harness attachment points must be on the driver’s side of any firewall.

T5.3.4 The attachment of the driver’s restraint system to a monocoque structure requires an approved SES per T3.6.

## **T5 Driver Restraint System**

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### **T5.4 Lap Belt Mounting**

- T5.4.1 The lap belt must pass around the pelvic area below the anterior superior iliac spines (the hip bones).
- T5.4.2 The lap belts must not be routed over the sides of the seat. The lap belts should come through the seat at the bottom of the sides of the seat to maximize the wrap of the pelvic surface and continue in a straight line to the anchorage point.
- T5.4.3 Where the belts or harness pass through a hole in the seat, the seat must be rolled or grommeted to prevent chafing of the belts.
- T5.4.4 In side view, the lap belt must be capable of pivoting freely by using either a shouldered bolt or an eye bolt attachment.
- T5.4.5 With an “upright driving position”, in side view the lap belt must be at an angle of between 45° and 65° to the horizontal.
- T5.4.6 With a “reclined driving position”, in side view the lap belt must be between an angle of 60° and 80° to the horizontal.
- T5.4.7 The centerline of the lap belt at the seat bottom should be between 0 mm to 76 mm forward of the seat back to seat bottom junction as in figure 14.

### **T5.5 Shoulder Harness**

- T5.5.1 The shoulder harness must be mounted behind the driver to a structure that meets the requirements of the primary structure. However, it cannot be mounted to the main hoop bracing or attendant structure without additional bracing to prevent loads being transferred into the main hoop bracing.
- T5.5.2 If the harness is mounted to a tube that is not straight, the joints between this tube and the structure to which it is mounted must be reinforced in side view by triangulation tubes to prevent torsional rotation of the harness mounting tube. Supporting calculations are required. Analysis method: Use 7 kN load per attachment and the range of angles in T5.5.5, calculate that the bent shoulder harness bar triangulation stresses are less than as welded yield strength T3.2.4 for combined bending and shear and does not fail in column buckling. If the team chooses not to perform the strength analysis T3.2.6 will apply.
- T5.5.3 The strength of any shoulder harness bar bracing tubes must be proved in the relevant tab of the team’s SES submission.
- T5.5.4 The shoulder harness mounting points must be between 180 mm and 230 mm apart.
- T5.5.5 From the driver’s shoulders rearwards to the mounting point or structural guide, the shoulder harness must be between 10° above the horizontal and 20° below the horizontal as in figure 14.

### **T5.6 Anti-Submarine Belt Mounting**

- T5.6.1 The anti-submarine belts of a 6 point harness should be mounted in one of the following setups:

## T5 Driver Restraint System

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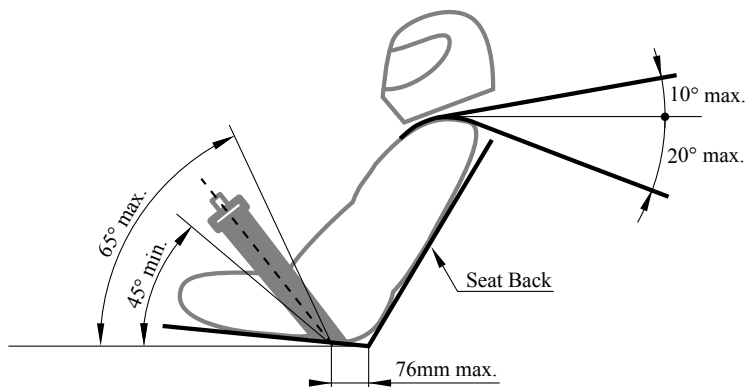


Figure 14: Lap belt and shoulder harness mounting

- With the belts going vertically down from the groin, or angled up to 20° rearwards. The anchorage points should be approximately 100 mm apart.
- With the anchorage points on the primary structure at or near the lap belt anchorages, the driver sitting on the anti-submarine belts and the belts coming up around the groin to the release buckle.

### T5.7 Head Restraint

T5.7.1 A head restraint must be provided on the vehicle to limit the rearward motion of the driver's head.

T5.7.2 The head restraint must:

- Be vertical or near vertical in side view.
- Be padded with an energy absorbing material with a minimum thickness of 40 mm that meets either the SFI 45.2 standard, or is listed in the FIA technical list n°17 as a type B material for single seater cars.
- Have a minimum width and height of 150 mm.
- Be located so that for each driver:
  - The restraint is no more than 25 mm away from the back of the driver's helmet, with the driver in their normal driving position.
  - The contact point of the back of the driver's helmet on the head restraint is no less than 50 mm from any edge of the head restraint.

T5.7.3 The head restraint, its attachment and its mounting must withstand a force of 890 N applied in the rearward direction at any point on its surface.

### T5.8 Roll Bar Padding

T5.8.1 Any portion of the roll bar, roll bar bracing or chassis which might be contacted by the driver's helmet must be covered with a minimum thickness of 12 mm of padding which meets SFI spec 45.1 or FIA 8857-2001.



## **T6 Brake System**

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### **T5.9 Driver's Leg Protection**

- T5.9.1 All moving suspension and steering components and other sharp edges inside the cockpit between the front hoop and a vertical plane 100 mm rearward of the pedals, must be shielded with solid material.
- T5.9.2 Covers over suspension and steering components must be removable to allow inspection of the mounting points.

## **T6 BRAKE SYSTEM**

### **T6.1 Brake System - General**

- T6.1.1 The vehicle must be equipped with a hydraulic brake system that acts on all four wheels and is operated by a single control.
- T6.1.2 The brake system must have two independent hydraulic circuits such that in the case of a leak or failure at any point in the system, effective braking power is maintained on at least two wheels. Each hydraulic circuit must have its own fluid reserve, either by the use of separate reservoirs or by the use of a dammed reservoir.
- T6.1.3 A single brake acting on a limited-slip differential is acceptable.
- T6.1.4 "Brake-by-wire" systems are prohibited. [DV ONLY] In autonomous mode, it is allowed to use "brake-by-wire". In manual mode, T6.1.1 applies.
- T6.1.5 Unarmored plastic brake lines are prohibited.
- T6.1.6 The brake system must be protected from failure of the drivetrain, see T7.4.2, from touching any movable part and from minor collisions.
- T6.1.7 In side view any portion of the brake system that is mounted on the sprung part of the vehicle must not project below the lower surface of the chassis.
- T6.1.8 The brake pedal and its mounting must be designed to withstand a force of 2 kN without any failure of the brake system or pedal box. This may be tested by pressing the pedal with the maximum force that can be exerted by any official when seated normally.
- T6.1.9 The brake pedal must be fabricated from steel or aluminum or machined from steel, aluminum or titanium.
- T6.1.10 [EV ONLY] The first 90 % of the brake pedal travel may be used to regenerate brake energy without actuating the hydraulic brake system. The remaining brake pedal travel must directly actuate the hydraulic brake system, but brake energy regeneration may remain active.

### **T6.2 Brake Over-Travel Switch (BOTS)**

- T6.2.1 A brake pedal over-travel switch must be installed on the vehicle as part of the shutdown circuit, as in EV 6 or CV 4.1. This switch must be installed so that in the event of a failure in one or both of the brake circuits the brake pedal over travel will result in the shutdown circuit being opened. This must function for all possible brake pedal and brake balance settings.

## **T7 Powertrain**

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T6.2.2 Repeated actuation of the switch must not close the shutdown circuit, and it must be designed so that the driver cannot reset it.

T6.2.3 The brake over travel switch must be a mechanical single pole, single throw switch, commonly known as a two-position switch, push-pull or flip type.

### **T6.3 Brake Light**

T6.3.1 The vehicle must be equipped with one brake light that is illuminated if and only if

- the hydraulic brake system is actuated
- [EV ONLY] or the electric brake system is actuated, see EV 2.2.2

T6.3.2 The brake light must meet the following requirements:

- A red light with a black background.
- Rectangular, triangular or near round shape.
- Minimum shining surface of 15 cm<sup>2</sup> with even luminous intensity.
- Clearly visible from the rear in very bright sunlight.
- When LED lights are used without a diffuser, they may not be more than 20 mm apart.
- If a single line of LEDs is used, the minimum length is 150 mm.

T6.3.3 In side view the brake light must be orientated vertical or near vertical and mounted between the wheel centerline and driver's shoulder level. Viewed from the back it should be positioned approximately at the vehicle's centerline.

## **T7 POWERTRAIN**

### **T7.1 Transmission and Drive**

T7.1.1 Any transmission and drivetrain may be used.

T7.1.2 Movement of the vehicle without a person in the vehicle and with the master switch(es) in the off position must be possible.

### **T7.2 Coolant Fluid Limitations**

T7.2.1 [CV ONLY] Water-cooled engines must only use plain water.

T7.2.2 [EV ONLY] TS components may only use plain water or oil as the coolant.

### **T7.3 System Sealing**

T7.3.1 Any cooling or lubrication system must be sealed to prevent leakage.

T7.3.2 Separate catch cans must be employed to retain fluids from any vents for the coolant system or engine lubrication system. Each catch-can must have a minimum volume of 10 % of the fluid being contained or 900 ml whichever is greater.

## **T7 Powertrain**

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- T7.3.3 Any vent for other systems containing liquid lubricant or coolant must have a catch-can with a minimum volume of 10 % of the fluid being contained or 100 ml, whichever is greater.
- T7.3.4 Catch cans, mountings and hoses must be made of material that is permanently rated for temperatures of at least 125 °C.
- T7.3.5 Catch cans must be located rearwards of the firewall below the driver's shoulder level.
- T7.3.6 Any catch can on a cooling system must vent through a hose with a minimum internal diameter of 3 mm down to the bottom levels of the chassis.

### **T7.4 Drive Train Shields and Guards**

- T7.4.1 The lowest point of any lubrication system can only be lower than the line between the lowest point of the main hoop and the lowest chassis member behind the lubrication system if it is protected from hitting the ground by a structure mounted directly to the chassis.
- T7.4.2 Exposed rotating final drivetrain parts, chains and belts must be fitted with scatter shields. Scatter shields must:
- Cover chains and belts from the drive sprocket to the driven sprocket/chain wheel/belt or pulley.
  - Start and end parallel to the lowest point of the driven sprocket/chain wheel/belt or pulley.
  - Be constructed of non-perforated 2 mm steel or 3 mm aluminum alloy 6061-T6.
- T7.4.3 Scatter shields for high-speed rotating final drivetrain parts (such as electric motors, clutches, sprockets, gears etc.) that have an OEM casing that do not comply with T7.4.2 may be used, if material is added to achieve the minimum required thickness.
- T7.4.4 [EV ONLY] When an electrical motor casing is rotating around the stator or is perforated, a scatter shield must be included around the motor. This scatter shield must be at least 1 mm thick and made from aluminum alloy 6061-T6 or steel.
- T7.4.5 Scatter shields for chains and belts must be centered on the centerline of the chain or belt and remain aligned with the chain or belt under all conditions. The minimum width of the scatter shield should be at least three times the width of the chain or belt. The minimum material requirements are:
- For metallic chains and belts: 2 mm steel.
  - For non-metallic chains and belts: 3 mm aluminum alloy 6061-T6.
- T7.4.6 All fasteners attaching scatter shields and guards must be 6 mm metric grade 8.8 or stronger.
- T7.4.7 Finger guards are required to cover any drivetrain parts that spin while the vehicle is stationary with the engine running. Finger guards may be made of lighter material, sufficient to resist finger forces. Mesh or perforated material may be used but must prevent the passage of a 12 mm diameter object through the guard.

### T8 AERODYNAMIC DEVICES

#### T8.1 Definition Aerodynamic Device

T8.1.1 A specifically designed structure mounted on the vehicle to guide the airflow around the vehicle, increasing the downforce acting on the vehicle and/or lowering its drag. The mounting of this structure is not regarded as an aerodynamic device, unless it is intentionally designed to be one.

#### T8.2 Ground Effect Devices

T8.2.1 No power device (e.g. fan) may be used to move or remove air from under the vehicle.

#### T8.3 Restrictions for Aerodynamic Devices

T8.3.1 Height restrictions:

- All aerodynamic devices forward of a vertical plane through the rearmost portion of the front face of the driver head restraint support, excluding any padding, set to its most rearward position, must be lower than 500 mm from the ground.
- All aerodynamic devices in front of the front axle and extending further outboard than the most inboard point of the front tire/wheel must be lower than 250 mm from the ground.
- All aerodynamic devices rearward of a vertical plane through the rearmost portion of the front face of the driver head restraint support, excluding any padding, set to its most rearward position must be lower than 1.2 m from the ground.

T8.3.2 Width restrictions:

- All aerodynamic devices lower than 500 mm from the ground and further rearward than the front axle, must not be wider than a vertical plane touching the most outboard point of the front and rear wheel/tire.
- All aerodynamic devices higher than 500 mm from the ground, must not extend outboard of the most inboard point of the rear wheel/tire.

T8.3.3 Length restrictions:

- All aerodynamic devices must not extend further rearward than 250 mm from the rearmost part of the rear tires.
- All aerodynamic devices must not extend further forward than 700 mm from the fronts of the front tires.

T8.3.4 All restrictions must be fulfilled with the wheels pointing straight and with any suspension setup with or without a driver seated in the vehicle.

#### T8.4 Minimum Edge Radii of Aerodynamic Devices

T8.4.1 All forward facing edges of aerodynamic devices that could contact a pedestrian must have a minimum radius of 5 mm for all horizontal edges and 3 mm for vertical edges.

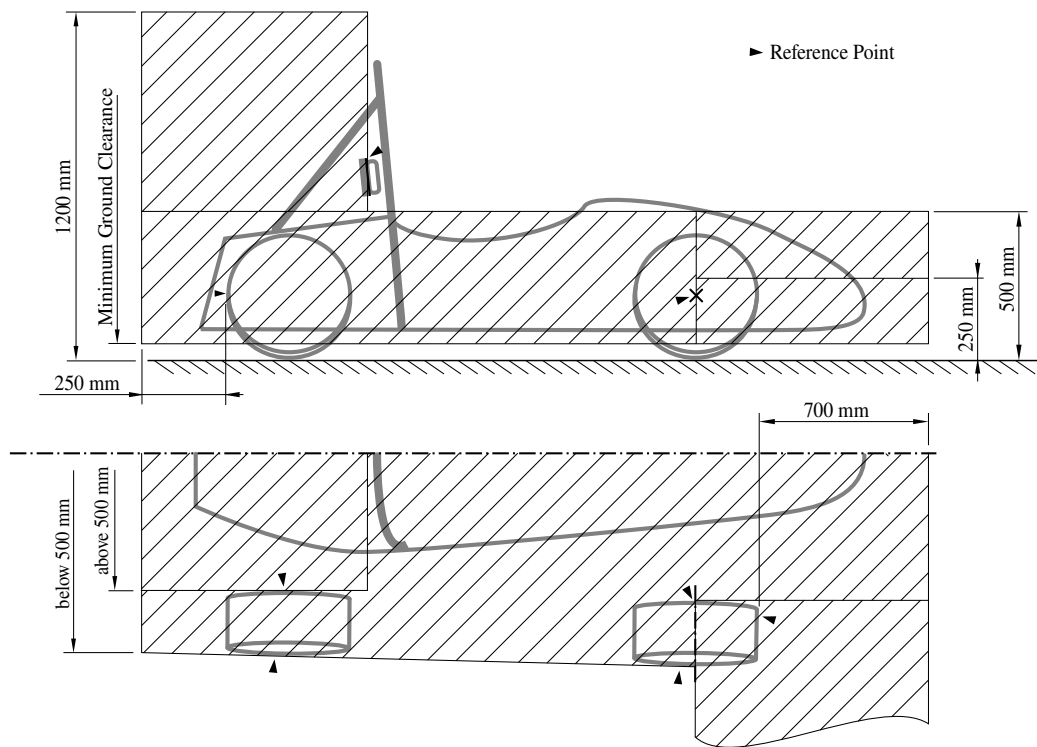


Figure 15: Maximum dimensions and positioning of aerodynamic devices. The positioning space is further restricted, see T 2.1.

### T8.5 Aerodynamic Devices Stability and Strength

- T8.5.1 Any aerodynamic device must be able to withstand a force of 200 N distributed over a minimum surface of 225 cm<sup>2</sup> and not deflect more than 10 mm in the load carrying direction.
- T8.5.2 Any aerodynamic device must be able to withstand a force of 50 N applied in any direction at any point and not deflect more than 25 mm.

## T9 COMPRESSED GAS SYSTEMS AND HIGH PRESSURE HYDRAULICS

### T9.1 Compressed Gas Cylinders and Lines

- T9.1.1 Any system on the vehicle that uses a compressed gas as an actuating medium must comply with the following requirements:
- The working gas must be nonflammable.
  - The gas cylinder/tank must be of proprietary manufacture, designed and built for the pressure being used, certified and labeled or stamped appropriately.
  - A pressure regulator must be used and mounted directly onto the gas cylinder/tank.
  - The gas cylinder/tank and lines must be protected from rollover, collision from any direction, or damage resulting from the failure of rotating equipment.

## **T 10 Fasteners**

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- The gas cylinder/tank and the pressure regulator must be located within the rollover protection envelope T 1.1.15, but must not be located in the cockpit.
- The gas cylinder/tank must be securely mounted to the chassis, engine or transmission.
- The axis of the gas cylinder/tank must not point at the driver.
- The gas cylinder/tank must be insulated from any heat sources.
- The gas lines and fittings must be appropriate for the maximum possible operating pressure of the system.

### **T9.2 High Pressure Hydraulic Pumps and Lines**

T9.2.1 The driver and anyone standing outside the vehicle must be shielded from any hydraulic pumps and lines with line pressures of 2100 kPa or higher. The shields must be steel or aluminum with a minimum thickness of 1 mm. Brake lines are not considered as high pressure hydraulic lines.

## **T 10 FASTENERS**

### **T10.1 Critical Fasteners**

- T 10.1.1 Critical fasteners are defined as bolts, nuts, and other fasteners utilized in the primary structure, the steering, braking, driver's harness, suspension systems and those specifically designated as critical fasteners in the respective rule.
- T 10.1.2 All threaded critical fasteners must meet or exceed metric grade 8.8 or equivalent.
- T 10.1.3 All threaded critical fasteners must be of the type hexagon bolts (ISO 4017, ISO 4014) or socket head cap screws (ISO 4762, DIN 7984, ISO 7379) including their fine-pitch thread versions. Alternative fasteners are permitted if the team can show equivalence.
- T 10.1.4 Bolts may be shortened in length as long as T 10.2.3 is fulfilled.
- T 10.1.5 Any bolted joint in the primary structure using either tabs or brackets, must have an edge distance ratio "e/D" of 1.5 or greater. "D" equals the hole diameter and "e" equals the distance from the hole centerline to the nearest free edge of the tab or bracket. Any tabs attaching suspension members to the primary structure are not required to meet this rule.

### **T 10.2 Securing Fasteners**

- T 10.2.1 All critical fasteners must be secured from unintentional loosening by the use of positive locking mechanisms.
- T 10.2.2 The following methods are accepted as positive locking mechanisms:
- Correctly installed safety wiring.
  - Cotter pins.
  - Nylon lock nuts (ISO 7040, ISO 10512, EN 1663 or equivalent) for low temperature locations (80 °C or less).

## **T 11 Electrical Components**

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- Prevailing torque lock nuts (DIN 980, ISO 7042 or equivalent, and jet nuts or K-nuts).
- Locking plates.
- Tab washers.

Any locking mechanism based on pre-tensioning or an adhesive is not considered a positive locking mechanism.

- T 10.2.3 A minimum of two full threads must project from any lock nut.
- T 10.2.4 All spherical rod ends and spherical bearings on the steering or suspension must be in double shear or captured by having a screw/bolt head or washer with an outer diameter that is larger than the spherical bearing housing inner diameter.
- T 10.2.5 Adjustable tie-rod ends must be constrained with a jam nut to prevent loosening.

## **T 11 ELECTRICAL COMPONENTS**

### **T 11.1 Low Voltage System (LVS)**

- T 11.1.1 The Low Voltage System (LVS) is defined as
- [CV ONLY] all electrical circuits of the vehicle.
  - [EV ONLY] every electrical part that is not part of the TS, see EV 1.1.1
- T 11.1.2 The maximum permitted voltage that may occur between any two electrical connections in the LVS is 60 VDC or 25 V AC RMS.
- T 11.1.3 [CV ONLY] The following systems are excluded from the LVS voltage limit, see T 11.1.2:
- High voltage systems for ignition
  - High voltage systems for injectors
  - Voltages internal to OEM charging systems designed for <60 VDC output.
- T 11.1.4 [EV ONLY] The LVS must not use orange wiring or conduit.
- T 11.1.5 [EV ONLY] The LVS must be grounded to the chassis.

### **T 11.2 Master Switches**

- T 11.2.1 Master switches, see T 11.3, EV 6.2 and DV 2.2, must be a mechanical switch of the rotary type, with a red, removable handle. The handle must have a width of at least 50 mm and must only be removable in electrically open position. They must be direct acting, i.e. they must not act through a relay or logic.
- T 11.2.2 Master switches must be located on the right side of the vehicle, in proximity to the main hoop, at the 95<sup>th</sup> percentile male driver's shoulder height, as defined in T 4.3, and be easily actuated from outside the vehicle.

The center of any master switch must not be mounted lower than the vertical distance of the template's, see T 4.3, middle circle center to the ground surface multiplied by 0.8.

## **T11 Electrical Components**

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- T11.2.3 The “ON” position of the switch must be in the horizontal position and must be marked accordingly. The “OFF” position of the master switch must also be clearly marked.
- T11.2.4 Master switches must be rigidly mounted to the vehicle and must not be removed during maintenance.
- T11.2.5 [EV OR DV ONLY] Master switches must be mounted next to each other.

### **T11.3 Low Voltage Master Switch (LVMS)**

- T11.3.1
- T11.3.2 An LVMS according to T11.2 must completely disable
- [EV ONLY] power to the LVS
  - [CV ONLY] power from the Low Voltage (LV) battery and the alternator to the LVS
- T11.3.3 The LVMS must be mounted in the middle of a completely red circular area of  $\geq 50$  mm diameter placed on a high contrast background.
- T11.3.4 The LVMS must be marked with “LV” and a symbol showing a red spark in a white edged blue triangle.

### **T11.4 Shutdown Buttons**

- T11.4.1 A system of three shutdown buttons must be installed on the vehicle.
- T11.4.2 Each shutdown button must be a push-pull or push-rotate mechanical emergency switch where pushing the button opens the shutdown circuit, see EV 6.1 and CV 4.1.
- T11.4.3 One button must be located on each side of the vehicle behind the driver’s compartment at approximately the level of the driver’s head. The minimum allowed diameter of the shutdown buttons on both sides of the vehicle is 40 mm. The buttons must be easy reachable from outside the vehicle.
- T11.4.4 One shutdown button serves as a cockpit-mounted shutdown button and must
- have a minimum diameter of 24 mm
  - be located in easy reach of a belted-in driver
  - be alongside of the steering wheel and unobstructed by the steering wheel or any other part of the vehicle
- T11.4.5 The international electrical symbol consisting of a red spark on a white-edged blue triangle must be affixed in close proximity to each shutdown button.
- T11.4.6 Shutdown buttons must be rigidly mounted to the vehicle and must not be removed during maintenance.



## T11 Electrical Components

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### T11.5 Inertia Switch

- T11.5.1 An inertia switch must be part of the shutdown circuit, see CV 4.1 and EV 6.1, such that an impact will result in the shutdown circuit being opened. The inertia switch must latch until manually reset.
- T11.5.2 The device must trigger due to an omnidirectional peak acceleration of  $\leq 8$  g for a half sine test pulse of  $\geq 50$  ms length and  $\leq 13$  g for a half sine test pulse of  $\geq 20$  ms length. The “Sensata Resettable Crash Sensor” should meet those requirements.
- T11.5.3 The device must not include any semiconductor components.
- T11.5.4 The device must be rigidly attached to the vehicle. It must be possible to demount the device so that its functionality may be tested by shaking it.

### T11.6 Brake System Plausibility Device (BSPD)

- T11.6.1 A standalone non-programmable circuit, the BSPD, must permanently open the shutdown circuit, see EV 6.1 and CV 4.1, when hard braking occurs, whilst
- [EV ONLY]  $\geq 5$  kW power is delivered to the motors.
  - [CV ONLY] the throttle position is more than 10 % over idle position.
- The shutdown circuit must remain open until power cycling the LVMS or the BSPD may reset itself if the opening condition is no longer present for more than 10 s.
- T11.6.2 The action of opening the shutdown circuit must occur if the implausibility is persistent for more than 500 ms.
- T11.6.3 The BSPD must be directly supplied from the LVMS, see T 11.3.
- T11.6.4 Standalone is defined as there is no additional functionality implemented on all required Printed Circuit Boards (PCBs). The interfaces must be reduced to the minimum necessary signals, i.e. power supply, required sensors and the shutdown circuit. Supply and sensor signals must not be routed through any other devices before entering the BSPD.
- T11.6.5 To detect hard braking, a brake system pressure sensor must be used. The threshold must be chosen such that there are no locked wheels and the brake pressure is  $\leq 30$  bar.
- T11.6.6 [EV ONLY] To measure power delivery, a DC circuit current sensor only must be used. The threshold must be chosen to an equivalent of  $\leq 5$  kW for maximum TS voltage.
- T11.6.7 It must be possible to disconnect each sensor signal wire for technical inspection.
- T11.6.8 All necessary signals are System Critical Signal (SCS), see T 11.9.
- T11.6.9 [EV ONLY] The team must prove the function of the BSPD during technical inspection by sending an appropriate signal that represents the current, in order to achieve  $\leq 5$  kW whilst pressing the brake pedal. This test must prove the functionality of the complete BSPD.
- T11.6.10 [EV ONLY] The BSPD including all required sensors must not be installed inside the accumulator container.

## **T11 Electrical Components**

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### **T11.7 LV Batteries**

- T11.7.1 LV batteries are all batteries connected to the LVS.
- T11.7.2 LV batteries must be securely attached to the chassis and located within the rollover protection envelope, see T1.1.15.
- T11.7.3 Any wet-cell battery located in the driver compartment must be enclosed in a non-conductive, water proof (according to IPX7 or higher, IEC 60529) and acid resistant container.
- T11.7.4 LV batteries must have a rigid and sturdy casing.
- T11.7.5 Ungrounded terminals must be insulated.
- T11.7.6 LV batteries must be protected from short circuits.
- T11.7.7 Battery packs based on lithium chemistry other than lithium iron phosphate (LiFePO<sub>4</sub>):
- Must include overcurrent protection that trips at or below the maximum specified discharge current of the cells.
  - Must have a fire retardant casing, see T1.2.1.
  - Must include overtemperature protection of at least 30 % of the cells, meeting EV 5.8.3, that trips when any cell leaves the allowed temperature range according to the manufacture's datasheet, but not more than 60 °C, for more than 1 s and disconnects the battery.
  - Must include voltage protection of all cells that trips when any cell leaves the allowed voltage range according to the manufacture's datasheet for more than 500 ms and disconnects the battery.
  - It must be possible to display all cell voltages and measured temperatures, e.g. by connecting a laptop.
  - Signals needed to fulfil this requirements are SCS, see T11.9.

### **T11.8 Accelerator Pedal Position Sensor (APPS)**

- T11.8.1 T11.8 only apply for electric vehicles, see chapter EV, or internal combustion vehicles using Electronic Throttle Control (ETC), see CV 1.6.
- T11.8.2 The APPS must be actuated by a foot pedal.
- T11.8.3 Pedal travel is defined as percentage of travel from fully released position to a fully applied position where 0 % is fully released and 100 % is fully applied.
- T11.8.4 The foot pedal must return to the 0 % position when not actuated. The foot pedal must have a positive stop preventing the mounted sensors from being damaged or overstressed. Two springs must be used to return the foot pedal to the 0 % position and each spring must work when the other is disconnected. Springs in the APPS are not accepted as return springs.
- T11.8.5 At least two separate sensors must be used as APPSs. Separate is defined as not sharing supply or signal lines.

## T11 Electrical Components

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- T11.8.6 If analog sensors are used, they must have different transfer functions, each having a positive slope sense with either different gradients and/or offsets to the other(s). A short circuit between the signal lines must always result in an implausibility according to T11.8.9.
- T11.8.7 The APPS signals are SCSs, see T11.9.
- T11.8.8 If an implausibility occurs between the values of the APPSs and persists for more than 100 ms
- [EV ONLY] The power to the motor(s) must be immediately shut down completely. It is not necessary to completely deactivate the tractive system, the motor controller(s) shutting down the power to the motor(s) is sufficient.
  - [CV ONLY] The power to the electronic throttle must be immediately shut down.
- T11.8.9 Implausibility is defined as a deviation of more than ten percentage points pedal travel between any of the used APPSs or any failure according to T11.9.
- T11.8.10 If three sensors are used, then in the case of an APPS implausibility, any two sensors that are plausible may be used to define the torque target and the 3rd APPS may be ignored.
- T11.8.11 It must be possible to separately disconnect each APPS signal wire to check all functionalities.
- T11.8.12 A fully released accelerator pedal must result in:
- [EV ONLY] A wheel torque of  $\leq 0$  Nm
  - [CV ONLY] An idle position or lower throttle set-point. This may only be exceeded during a gearshift for a maximum of 500 ms.

### T11.9 System Critical Signals (SCSs)

- T11.9.1 SCS are defined as all electrical signals which
- Influence actions on the shutdown circuit, see CV 4.1 and EV 6.1.
  - Influence the wheel torque.
  - [EV ONLY] Influence indicators according to EV 5.8.8, EV 4.10 or EV 6.3.7.
  - [DV ONLY] Influence indicator according to DV 3.2.7.
- T11.9.2 Any of the following SCS failures must result in a safe state of all connected systems:
- (a) Failures of signals transmitted by cable:
    - Open circuit
    - Short circuit to ground
  - (b) Failures of analog sensor signals transmitted by cable:
    - Short circuit to supply voltage
  - (c) Failures of sensor signals used in programmable devices:  
1.0 Clarification
    - Implausibility due to out of range signals, e.g. mechanically impossible angle of an angle sensor.
  - (d) Failures of digitally transmitted signals by cable or wireless:

## **T 12 Vehicle Identification**

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- Data corruption (e.g. checked by a checksum)
- Loss and delay of messages (e.g. checked by transmission time outs)

Signals might be a member of multiple signal classes, e.g. analog signals transmitted by cable might be a member of T 11.9.2.a, T 11.9.2.b and T 11.9.2.c.

If a signal failure is correctable, e.g. due to redundancy or worst case values, the safe state must be entered as soon as an additional non correctable failure occurs.

T 11.9.3 Safe state is defined depending on the signals as follows:

- signals only influencing indicators – Indicating a failure of its own function or of the connected system
- low voltage battery signals – At least one pole is electrically disconnected from the rest of the vehicle
- [EV ONLY] For all others signals – opened shutdown circuit and opened AIRs
- [CV ONLY] For all others signals – opened shutdown circuit and stopped engine

T 11.9.4 Indicators according to T 11.9.1 with safe state “illuminated” (e.g. absence of failures is not actively indicated) must be illuminated for 1 s to 3 s for visible check after power cycling the LVMS.

## **T 12 VEHICLE IDENTIFICATION**

### **T 12.1 Vehicle Number**

T 12.1.1 Each vehicle will be assigned a number at the time of its entry into a competition.

T 12.1.2 Vehicle numbers must appear on the vehicle at the front and both sides as follows:

- Height: At least 150 mm high;
- Font: Roman Sans-Serif characters. Italic, outline, serif, or shadow numbers are prohibited.
- Stroke width and spacing between numbers: At least 20 mm.
- Color: Either white numbers on a black background or black numbers on a white background.
- Background shape: The number background must be one of the following: round, oval, square or rectangular. There must be at least 25 mm between the edge of the numbers and the edge of the background.
- Clear: The numbers must not be obscured by parts of the vehicle.

### **T 12.2 University Name**

T 12.2.1 The university name must be written fully. Only the following abbreviations in the university name are accepted if the city name is written fully:

- University → Uni
- Technical University → TU

## **T13 Vehicle and Driver Equipment**

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- University of Applied Sciences → UAS
- Berufsakademie → BA
- If the university officially uses an abbreviation in their proper name, this abbreviation is accepted.

T 12.2.2 The university name must be displayed and written in Roman Sans-Serif characters of at least 50 mm high on both sides of the vehicle.

T 12.2.3 The characters must be clearly visible at a distance and placed on a high contrast background.

### **T 12.3 Timing Equipment**

T 12.3.1 All vehicles will get timing equipment provided by the competition organizers.

## **T 13 VEHICLE AND DRIVER EQUIPMENT**

### **T 13.1 Pushbar**

T 13.1.1 Each team must have a removable device (called the pushbar) that attaches to the rear of the vehicle and allows two people to push and pull the vehicle while standing erect behind the vehicle.

T 13.1.2 The pushbar must have a red color.

T 13.1.3 The pushbar must be presented during technical inspection.

T 13.1.4 The pushbar must be capable of slowing and stopping the forward motion of the vehicle and pulling it rearwards.

T 13.1.5 An approved fire extinguisher, see T 13.4.1, must be mounted to the pushbar such that it is quickly accessible.

T 13.1.6 [EV ONLY] Two pairs of high-voltage insulating gloves and a multimeter with two 4 mm banana plug test leads rated for 1000 V CAT III or better must be attached to the pushbar. The High Voltage (HV) gloves must be protected by a case or similar means from mechanical damage, humidity and sunlight. It must be possible to open the case without using tools.

### **T 13.2 Quick Jack**

T 13.2.1 Each team must have a removable device (called the quick jack) that lifts up the vehicle, so that all driven wheels are at least 100 mm off the ground and the vehicle is adequately supported.

T 13.2.2 The lifting of the vehicle with the quick jack must be possible by one person and not require actions other than positioning and operating the quick jack itself.

T 13.2.3 In the lifted position the quick jack must be locked and secured, and function without the support of a person or additional weights.

T 13.2.4 The quick jack must have a red color.

## **T13 Vehicle and Driver Equipment**

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T 13.2.5 The quick jack must be presented during technical inspection.

### **T 13.3 Driver Equipment**

T 13.3.1 The equipment specified below must be worn by the driver anytime while in the cockpit with the engine running or with the tractive system active for electric vehicles and anytime between starting a dynamic event and either finishing or abandoning a dynamic event. Removal of any driver equipment during the event will result in disqualification.

T 13.3.2 A well-fitting, closed face helmet that meets one of the following certifications and is labeled as such:

- Snell K2005, K2010, K2015, M2005, M2010, M2015, SA2005, SA2010, SAH2010, SA2015, EA2016
- SFI 31.1/2005, 31.1/2010, 31.1/2015, 41.1/2005, 41.1/2010, 41.1/2015
- FIA 8860-2004, FIA 8860-2010, FIA 8860-2018, FIA 8859-2015

Open faced helmets and off-road helmets (helmets without integrated eye shields) are not approved. All helmets to be used in the competition must be presented during technical inspection where approved helmets will be stickered. The officials reserve the right to impound all non-approved helmets until the end of the competition.

T 13.3.3 A balaclava which covers the driver's head, hair and neck, made from acceptable fire resistant material as defined in T 13.3.11, or a full helmet skirt of acceptable fire resistant material.

T 13.3.4 A fire resistant one piece suit, made from a minimum of two layers that covers the body from the neck down to the ankles and the wrists. The suit must be certified to one of the following standards and be labeled as such:

- SFI 3-2A/5 (or higher)
- FIA Standard 1986
- FIA Standard 8856-2000

T 13.3.5 Fire resistant underwear (long pants and long sleeve t-shirt). This fire resistant underwear must be made from acceptable fire resistant material as listed in T 13.3.11 and must cover the driver's body completely from neck down to ankles and wrists.

T 13.3.6 Fire resistant socks made from acceptable fire resistant material as defined in T 13.3.11, that cover the bare skin between the driver's suit and the boots or shoes.

T 13.3.7 Fire resistant shoes made from acceptable fire resistant material as defined in T 13.3.11. The shoes must be certified to the standard and labeled as such:

- SFI 3.3
- FIA 8856-2000

T 13.3.8 Fire resistant gloves made from acceptable fire resistant material as defined in T 13.3.11. Gloves of all leather construction or fire resistant gloves constructed using leather palms with no insulating fire resisting material underneath are not acceptable.

## **T13 Vehicle and Driver Equipment**

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- T13.3.9 Arm restraints are required and must be worn such that the driver can release them and exit the vehicle unassisted regardless of the vehicle's position. Arm restraints must be commercially manufactured according to SFI Standard 3.3 or equivalent.
- T13.3.10 All driver equipment covered in T13.3: must be in good condition. Specifically, it must not have any tears, rips, open seams, areas of significant wear or abrasion or stains which might compromise fire resistant performance.
- T13.3.11 For the purpose of this section some, but not all, of the approved fire resistant materials are: Carbon X, Indura, Nomex, Polybenzimidazole (commonly known as PBI) and Proban.
- T13.3.12 T-shirts, socks or other undergarments made from nylon or any other synthetic material which will melt when exposed to high heat are prohibited.

### **T13.4 Fire Extinguishers**

- T13.4.1 Each team must have at least two dry chemical/dry powder fire extinguishers with a minimum firefighting agent capacity of 0.9 kg.
- T13.4.2 The following are the minimum accepted ratings:
- USA, Canada and Brazil: 10BC or 1A 10BC
  - Europe: 34B or 5A 34B
  - Australia: 20BE or 1A 10BE
- Extinguishers of larger capacity (higher numerical ratings) are acceptable.
- T13.4.3 Aqueous Film Forming Foam (AFFF) fire extinguishers are prohibited. Halon extinguishers and systems are prohibited.
- T13.4.4 All extinguishers must be equipped with a manufacturer installed pressure/charge gauge.
- T13.4.5 Except for the initial inspection, one extinguisher must readily be available in the team's paddock area, and the second must accompany the vehicle wherever the vehicle is moved. Both extinguishers must be presented with the vehicle at technical inspection.
- T13.4.6 Hand held fire extinguishers are not permitted to be mounted on or in the vehicle.

### **T13.5 Camera Mounts**

- T13.5.1 The mounts for video/photographic cameras must be of a safe and secure design:
- All camera installations must be approved at technical inspection.
  - Helmet mounted cameras are prohibited.
  - The body of any camera or recording unit must be secured at a minimum of two points on different sides of the camera body. If a tether is used to restrain the camera, the tether length must be limited so that the camera cannot contact the driver.
- [DV ONLY] Cameras used as input sensors for driverless vehicles are exempted and have to follow DV 4 instead.

## **CV INTERNAL COMBUSTION ENGINE VEHICLES**

### **CV1 INTERNAL COMBUSTION ENGINE POWERTRAINS**

#### **CV1.1 Engine Limitation**

CV 1.1.1 The engine(s) used to power the vehicle must be piston engine(s) using a four-stroke primary heat cycle with a displacement not exceeding 710 cm<sup>3</sup> per cycle. Hybrid powertrains, such as those using electric motors running off stored energy, are prohibited.

#### **CV1.2 Starter**

CV 1.2.1 Each vehicle must be equipped with an on-board starter, which must be used to start the vehicle.

CV 1.2.2 [DV ONLY] The vehicle must be equipped with an additional engine start button next to the LVMS, see T 11.3, that can be easily actuated from outside the vehicle. Using the external engine start button, the engine may only start if

- the ASMS (see DV 2.2) is switched on and
- the gearbox is in neutral.

CV 1.2.3 [DV ONLY] There must be a green light next to the engine start button, that indicates that the gearbox is in neutral. It must be marked with the letter “N”. This letter must have a minimum height of 25 mm.

CV 1.2.4 [DV ONLY] The autonomous system must not be able to (re-)start the engine.

#### **CV1.3 Air Intake System**

CV 1.3.1 All parts of the engine air and fuel control systems (including the throttle and the complete air intake system, including the air filter and any air boxes) must lie within the surface defined by the top of the roll bar and the outside edge of the four tires. (See Figure 2 ).

CV 1.3.2 Any portion of the air intake system that is less than 350 mm above the ground must be shielded from side or rear impact collisions by structure built to T 3.15.

CV 1.3.3 The intake manifold must be securely attached to the engine block or cylinder head with brackets and mechanical fasteners. The threaded fasteners used to secure the intake manifold are considered critical fasteners and must comply with T 10.



## **CV1 Internal Combustion Engine Powertrains**

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CV 1.3.4 Intake systems with significant mass or cantilever from the cylinder head must be supported to prevent stress to the intake system. Supports to the engine must be rigid. Supports to the chassis must incorporate isolation to allow for engine movement and chassis torsion.

### **CV1.4 Throttle**

CV 1.4.1 The vehicle must be equipped with a throttle body. The throttle body may be of any size or design.

CV 1.4.2 The throttle must be actuated mechanically by a foot pedal, i.e. via a cable or a rod system, see CV 1.5, or by an ETC system, see CV 1.6.

CV 1.4.3 Throttle position is defined as percentage of travel from fully closed to fully open where 0 % is fully closed and 100 % is fully open. The idle position is the average position of the throttle body while the engine is idling.

CV 1.4.4 The throttle system mechanism must be protected from debris ingress to prevent jamming.

### **CV1.5 Mechanical Throttle Actuation**

CV 1.5.1 CV 1.5 only applies if no ETC system is used.

CV 1.5.2 The throttle actuation system must use at least two return springs located at the throttle body, so that the failure of any one of the two springs will not prevent the throttle returning to the idle position.

CV 1.5.3 Each return spring must be capable of returning the throttle to the idle position with the other disconnected.

CV 1.5.4 Springs in the Throttle Position Sensor (TPS) are not acceptable as return springs.

CV 1.5.5 Throttle cables must be located at least 50 mm from any exhaust system component and out of the exhaust stream.

CV 1.5.6 Throttle cables or rods must have smooth operation and must not have the possibility of binding or sticking. They must be protected from being bent or kinked by the driver's foot during operation or when entering the vehicle.

CV 1.5.7 A positive pedal stop must be incorporated on the accelerator pedal to prevent over-stressing the throttle cable or actuation system.

### **CV1.6 Electronic Throttle Control (ETC)**

CV 1.6.1 CV 1.6 only applies if ETC is used.

CV 1.6.2 [DV ONLY] Any DV with internal combustion engine is assumed to have ETC.

CV 1.6.3 The team must be able to demonstrate the functionality of all safety features and error detections of the ETC system at technical inspection, see IN.

CV 1.6.4 The ETC system must be equipped with at least the following sensors:

- Accelerator Pedal Position Sensors (APPSs) as defined in T 11.8.

## CV1 Internal Combustion Engine Powertrains

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- Two Throttle Position Sensors (TPSs) to measure the throttle position.
- One Brake System Encoder (BSE) to measure brake system pressure to check for plausibility.

- CV 1.6.5 All ETC signals are System Critical Signals (SCSs), see T 11.9.
- CV 1.6.6 When power is removed, the electronic throttle must immediately close at least to idle position  $\pm 5\%$ . An interval of one second is allowed for the throttle to close to idle, failure to achieve this within the required interval must result in immediate disabling of power to ignition, fuel injectors and fuel pump. This action must remain active until the TPS signals indicate the throttle has returned to idle position  $\pm 5\%$  for at least one second.
- CV 1.6.7 If plausibility does not occur between the values of at least two TPSs and this persists for more than 100 ms, the power to the electronic throttle must be immediately shut down. Plausibility is defined as a deviation of less than ten percentage points between the sensor values as defined in CV 1.4.3 and no detected failures as defined in T 11.9.  
[DV ONLY] Autonomous system must check this signal consistency on a low level itself.
- CV 1.6.8 The electronic throttle must use at least two sources of energy capable of returning the throttle to the closed position. One of the sources may be the device that normally actuates the throttle, e.g. a DC motor, but the other device(s) must be a return spring that can return the throttle to the idle position in the event of a loss of actuator power.
- CV 1.6.9 Springs in the TPSs are not acceptable as return springs.
- CV 1.6.10 The power to the electronic throttle must be immediately shut down, as defined in CV 1.6.6, if the throttle position differs by more than 10% from the expected target TPS position for more than 500 ms.
- CV 1.6.11 Teams must submit a detailed description of their ETC system not later than the deadline specified in the competition handbook. The document must follow the template layout which is available on the competition website.

### CV1.7 Intake System Restrictor

- CV 1.7.1 In order to limit the power capability from the engine(s), a single circular restrictor must be placed in the intake system and all engine(s) airflow must pass through this restrictor. The only allowed sequence of components are the following:
- For naturally aspirated engines, the sequence must be: throttle body, restrictor, and engine, see figure 16
  - For turbocharged or supercharged engines, the sequence must be: restrictor, compressor, throttle body, engine, see figure 17
- CV 1.7.2 The maximum restrictor diameters which must be respected at all times during the competition are:
- Gasoline fueled vehicles - 20 mm
  - E 85 fueled vehicles - 19 mm
- CV 1.7.3 The restrictor must be located to facilitate measurement during the inspection process.

## CV1 Internal Combustion Engine Powertrains

- CV 1.7.4 The circular restricting cross section may not be movable or flexible in any way, e.g. the restrictor must not be part of the movable portion of a barrel throttle body.

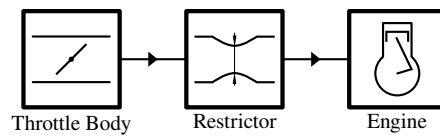


Figure 16: Intake configuration for naturally aspirated engines.

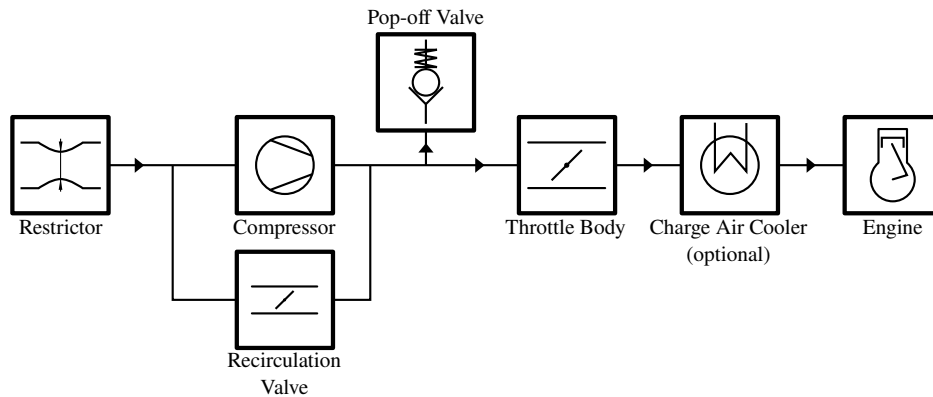


Figure 17: Intake configuration for turbocharged or supercharged engines.

### CV 1.8 Turbochargers and Superchargers

- CV 1.8.1 The intake air may be cooled with an intercooler. Only ambient air may be used to remove heat from the intercooler system. Air-to-air and water-to-air intercoolers are permitted. The coolant of a water-to-air intercooler system must be plain water without any additives.
- CV 1.8.2 If pop-off valves, recirculation valves, or heat exchangers (intercoolers) are used, they may only be positioned in the intake system as shown in Figure 17.
- CV 1.8.3 Plenums anywhere upstream of the throttle body are prohibited. A “plenum” is any tank or volume that is a significant enlargement of the normal intake runner system.
- CV 1.8.4 The maximum allowable internal diameter of the intake runner system between the restrictor and throttle body is 60 mm diameter, or the equivalent area of 2827 mm<sup>2</sup> if non-circular.

### CV 1.9 Crankcase / Engine Lubrication Venting

- CV 1.9.1 Any crankcase or engine lubrication vent lines routed to the intake system must be connected upstream of the intake system restrictor.
- CV 1.9.2 Crankcase breathers that pass through the oil catch tank(s) to exhaust systems, or vacuum devices that connect directly to the exhaust system, are prohibited.

### **CV 2 FUEL AND FUEL SYSTEM**

#### **CV2.1 Fuel**

- CV 2.1.1 The available fuel types will be unleaded gasoline 98RON and E 85.
- CV 2.1.2 The vehicles must be operated with the fuel provided at the competition.
- CV 2.1.3 No agents other than fuel and air may be induced into the combustion chamber.
- CV 2.1.4 The temperature of fuel introduced into the fuel system may not be changed with the intent to improve calculated efficiency.

#### **CV2.2 Fuel System Location Requirements**

- CV 2.2.1 All parts of the fuel storage and supply system must lie within the surface defined by the top of the roll bar and the outside edge of the four tires (see Figure 2 ). In side view no portion of the fuel system can project below the lower surface of the chassis.
- CV 2.2.2 The fuel tank must be located within the rollover protection envelope, see T 1.1.15.
- CV 2.2.3 All parts of the fuel storage and supply system must be adequately protected against any heat sources and located at least 50 mm from any exhaust system component.

#### **CV2.3 Fuel Tank**

- CV 2.3.1 The fuel tank is defined as the part of the fuel containment device that is in contact with the fuel. It may be made of a rigid material or a flexible material.
- CV 2.3.2 The fuel tank cannot be used to carry structural loads and must be securely attached to the vehicle structure with mountings that allow some flexibility such that chassis flex cannot unintentionally load the fuel tank.
- CV 2.3.3 Any fuel tank that is made from a flexible material, for example a bladder fuel cell or a bag tank, must be enclosed within a rigid fuel tank container which is securely attached to the vehicle structure. Fuel tank containers (containing a bladder fuel cell or bag tank) may be load carrying.
- CV 2.3.4 The fuel system must have a provision for emptying the fuel tank if required.
- CV 2.3.5 The fuel tank, by design, must not have a variable capacity.

#### **CV2.4 Fuel Lines for Low Pressure Systems**

- CV 2.4.1 Fuel lines between fuel tank and fuel rail and return lines must have:
- Reinforced rubber fuel lines with an abrasion protection with a fuel hose clamp which has a full 360° wrap, a nut and bolt system for tightening and rolled edges to prevent the clamp cutting into the hose, or
  - Metal braided hoses with crimped-on or reusable, threaded fittings.
- CV 2.4.2 Fuel lines must be securely attached to the vehicle and/or engine.

## **CV2 Fuel and Fuel System**

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CV2.4.3 All fuel lines must be shielded from possible rotating equipment failure or collision damage.

### **CV2.5 Fuel Injection System Requirements**

Low Pressure Injection (LPI) fuel systems are those functioning at a pressure below 10 bar and High Pressure Injection (HPI) fuel systems are those functioning at 10 bar pressure or above. Direct Injection (DI) fuel systems are those where the injection occurs directly into the combustion chamber.

CV2.5.1 The following requirements apply to LPI fuel systems:

- The fuel lines must comply with CV 2.4.
- The fuel rail must be securely attached to the engine cylinder block, cylinder head, or intake manifold with mechanical fasteners. The threaded fasteners used to secure the fuel rail are considered critical fasteners and must comply with T 10.
- The use of fuel rails made from plastic, carbon fiber or rapid prototyping flammable materials is prohibited. However, the use of unmodified Original Equipment Manufacturer (OEM) Fuel Rails manufactured from these materials is acceptable.

CV2.5.2 The following requirements apply to HPI and DI fuel systems:

- All high pressure fuel lines must be stainless steel rigid line or Aeroquip FC807 smooth bore PTFE hose with stainless steel reinforcement and visible Nomex tracer yarn. Use of elastomeric seals is prohibited. Lines must be rigidly connected every 100 mm by mechanical fasteners to structural engine components.
- The fuel rail must be securely attached to the engine cylinder head with mechanical fasteners. The fastening method must be sufficient to hold the fuel rail in place with the maximum regulated pressure acting on the injector internals and neglecting any assistance from in-cylinder pressure acting on the injector tip. The threaded fasteners used to secure the fuel rail are considered critical fasteners and must comply with T 10.
- The fuel pump must be rigidly mounted to structural engine components.
- A fuel pressure regulator must be fitted between the high and low pressure sides of the fuel system in parallel with the DI boost pump. The external regulator must be used even if the DI boost pump comes equipped with an internal regulator.
- Prior to the tilt test specified in IN 7, engines fitted with mechanically actuated fuel pumps must be run to fill and pressure the system downstream of the high pressure pump.

### **CV2.6 Fuel Tank Filler Neck and Sight Tube**

CV2.6.1 The fuel tank must have a filler neck which:

- has at least an inner diameter of 35 mm at any point between the fuel tank and the top of the fuel filler cap.
- is angled at no more than 30° from the vertical
- is accompanied by a clear fuel resistant sight tube with a length of at least 125 mm vertical height above the top of the fuel tank for reading the fuel level, see figure 18.

## CV2 Fuel and Fuel System

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- is made of material that is permanently rated for temperatures of at least 130 °C.

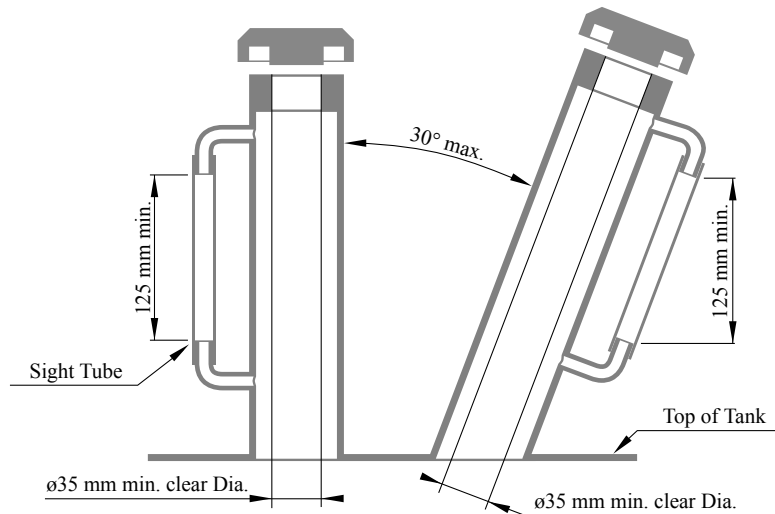


Figure 18: Minimum requirements fuel tank filler neck.

- CV2.6.2 A clear filler neck tube may be used as a sight tube.
- CV2.6.3 A permanent, non-moveable, clear and easily visible fuel level line must be located between 12 mm and 25 mm below the top of the visible portion of the sight tube. This line will be used as the fill line for the tilt test (IN 7.1), and before and after the endurance test to measure the amount of fuel used during the endurance event.
- CV2.6.4 The filler neck opening must be directly accessible without removing any parts of the vehicle except for the fuel filler cap.
- CV2.6.5 The filler neck must have a fuel filler cap that can withstand severe vibrations or high pressures such as could occur during a vehicle rollover event.

### CV2.7 Tank Filling Requirement

- CV2.7.1 The fuel tank must be capable of being filled to capacity without manipulating the tank or the vehicle in any manner. The fuel system must be designed in a way that during refueling of the vehicle on a level surface, the formation of air cavities or other effects that cause the fuel level observed at the sight tube to drop after movement or operation of the vehicle (other than due to consumption) is prevented.
- CV2.7.2 The fuel system must be designed such that the spillage during refueling cannot contact the driver position, exhaust system, hot engine parts, or the ignition system.

### CV2.8 Venting Systems

- CV2.8.1 The fuel tank venting systems must be designed such that fuel cannot spill during hard cornering or acceleration.
- CV2.8.2 All fuel vent lines must be equipped with a check valve to prevent fuel leakage when the tank is inverted. All fuel vent lines must exit outside the bodywork.

## **CV3 Exhaust System and Noise Control**

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### **CV 3 EXHAUST SYSTEM AND NOISE CONTROL**

#### **CV3.1 Exhaust System General**

- CV3.1.1 The exhaust outlet must be routed to the side or rear of the vehicle and so that the driver is not subjected to fumes at any speed considering the draft of the vehicle.
- CV3.1.2 The exhaust outlet(s) must not extend more than 450 mm behind the centerline of the rear axle and shall be no more than 600 mm above the ground.
- CV3.1.3 Any exhaust components (headers, mufflers, etc.) that protrude from the side of the body in front of the main hoop must be shielded to prevent contact by persons approaching the vehicle or a driver exiting the vehicle. The temperature of the outer surface must not be harmful to a person touching it.
- CV3.1.4 The application of fibrous/absorbent material, e.g. “headerwrap”, to the outside of an exhaust manifold or exhaust system is prohibited.

#### **CV3.2 Maximum Sound Level**

- CV3.2.1 The maximum sound level test speed for a given engine will be the engine speed that corresponds to an average piston speed of 15.25 m/s. The calculated speed will be rounded to the nearest 500 rpm. The maximum permitted sound level up to this calculated speed is 110 dB(C), fast weighting.
- CV3.2.2 The idle test speed for a given engine will be up to the team and determined by their calibrated idle speed. If the idle speed varies then the vehicle will be tested across the range of idle speeds determined by the team. At idle the maximum permitted sound level is 103 dB(C), fast weighting.

### **CV 4 SHUTDOWN SYSTEM**

#### **CV4.1 Shutdown Circuit**

- CV4.1.1 The shutdown circuit directly controls all electrical power to the ignition, fuel injectors and all fuel pumps. It must act through a minimum of two mechanical relays. One relay for the fuel pump and at least one relay for injection and ignition.
- An explanatory schematic of the required shutdown circuit, is shown in Figure 19.
- CV4.1.2 The shutdown circuit is defined as a series connection of at least the LVMS, see T 11.3, the BSPD, see T 11.6, three shutdown buttons, see T 11.4, the BOTS, see T 6.2 and the inertia switch, see T 11.5.
- CV4.1.3 All circuits that are part of the shutdown circuit must be designed in a way, that in the de-energized/disconnected state they open the shutdown circuit.

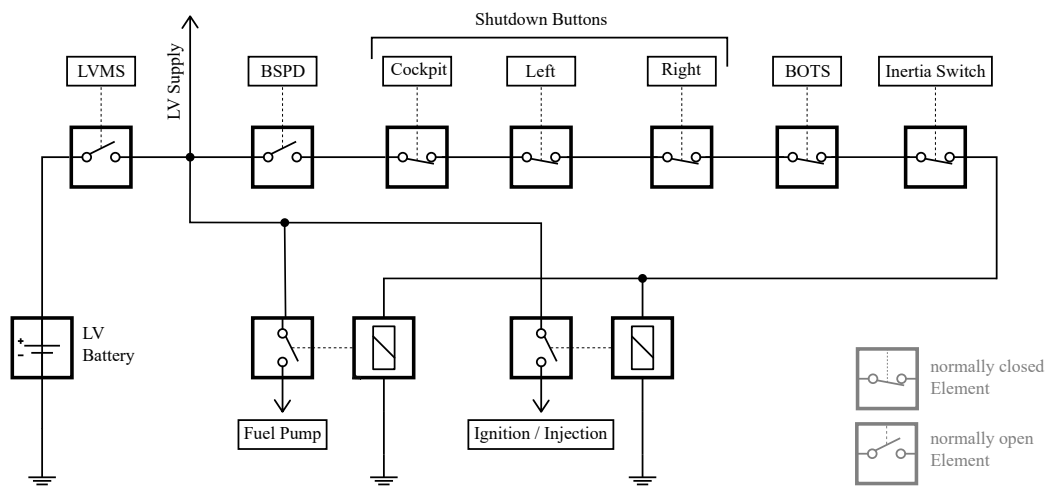


Figure 19: Explanatory example schematic of the required shutdown circuit



## **EV ELECTRIC VEHICLES**

### **EV 1 DEFINITIONS**

#### **EV 1.1 Tractive System (TS)**

EV 1.1.1 Tractive System (TS) – every part that is electrically connected to the motor(s) and TS accumulators.

#### **EV 1.2 Electric**

EV 1.2.1 Galvanic Isolation – two electric circuits are defined as galvanically isolated, if the resistance between both circuits is  $\geq 500 \Omega/v$ , related to the maximum TS voltage of the vehicle, at a test voltage of at least three times the maximum TS voltage or 250 V, whichever is higher.

### **EV 2 ELECTRIC POWERTRAIN**

#### **EV 2.1 Motors**

EV 2.1.1 Only electric motors are allowed.

EV 2.1.2 Motor attachments must follow T 10.

EV 2.1.3 Motor casings must follow T 7.4.

EV 2.1.4 The motor(s) must be connected to the accumulator through a motor controller.

EV 2.1.5 It must be easily possible to push and pull the vehicle, see T 13.1.1, with switched off TSMS and/or LVMS, see EV 6.2 and T 11.3 and all driven wheels touching the ground.

#### **EV 2.2 Power Limitation**

EV 2.2.1 The TS power at the outlet of the TS accumulator container must not exceed 80 kW.

EV 2.2.2 Regenerating energy is allowed and unrestricted but only when the vehicle speed is  $> 5 \text{ km/h}$ .

#### **EV 2.3 APPS / Brake Pedal Plausibility Check**

EV 2.3.1 The commanded motor torque must be 0 Nm if hard braking, see T 11.6.5, and the APPS, see T 11.8, signals pedal travel equivalent to  $\geq 25 \%$  desired motor torque or  $\geq 5 \text{ kW}$ , whichever is lower, at the same time for more than 500 ms.

## EV3 General Requirements

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- EV 2.3.2 The commanded motor torque must remain at 0 Nm until the APPS signals less than 5 % pedal travel and 0 Nm desired motor torque, regardless of whether the brakes are still actuated or not.

## EV 3 GENERAL REQUIREMENTS

### EV 3.1 Grounding

- EV 3.1.1 Electrically conductive parts of the vehicle (e.g. parts made of steel, (anodized) aluminum, any other metal parts, etc.)

- within 100 mm of any TS component
- the driver harness mounting points
- the seat mounting points

must have a resistance below 300 m $\Omega$  (measured with a current of 1 A) to LVS ground.

- EV 3.1.2 Parts of the vehicle which may become electrically conductive (e.g. completely coated metal parts, carbon fiber parts, etc.) within 100 mm of any TS component must have a resistance below 5  $\Omega$  to LVS ground.

- EV 3.1.3 The rotating part of the wheels may not be grounded.

### EV 3.2 Overcurrent Protection

- EV 3.2.1 All electrical systems must have appropriate overcurrent protection.

- EV 3.2.2 The continuous current rating of the overcurrent protection must not be greater than the continuous current rating of any electrical component, for example wire, busbar or other conductor that it protects.

I.e. if multiple pins of a connector are used to carry currents in parallel, each pin must be appropriately protected.

- EV 3.2.3 All overcurrent protection devices must have an interrupt current rating which is higher than the theoretical short circuit current of the system that it protects.

- EV 3.2.4 All overcurrent protection devices must be rated for the highest voltage in the systems they protect. All devices used must be rated for DC.

- EV 3.2.5 All overcurrent protection devices which are part of the TS must not rely on programmable logic. The overcurrent protection function of unmodified commercially available motor controllers/inverters for the motor outputs may rely on programmable logic.

- EV 3.2.6 The overcurrent protection must be designed for the expected surrounding temperature range but at least for 0 °C to 85 °C

- EV 3.2.7 The TS high current path through the accumulator(s) must be fused.

### EV 4 TRACTIVE SYSTEM (TS)

#### EV 4.1 General Requirements

- EV 4.1.1 The maximum permitted voltage that may occur between any two electrical connections is 600 VDC and for motor controller/inverters internal low power control signals 630 VDC.
- EV 4.1.2 All components in the TS must be rated for the maximum TS voltage.  
PCBs are considered as one component. Every input of a PCB connected to the TS must be rated to the maximum TS voltage.
- EV 4.1.3 All components must be rated for the maximum possible temperature which may occur during usage.

#### EV 4.2 TS System Enclosures

- EV 4.2.1 Every housing or enclosure containing parts of the TS system, must be labeled with (a) reasonably sized sticker(s) according to “ISO 7010-W012” (triangle with black lightning bolt on yellow background). The sticker must also contain the text “High Voltage” if the voltage is more than 60 VDC or 25 V AC.

#### EV 4.3 Separation of Traction System and Grounded Low Voltage System

- EV 4.3.1 The entire TS and LVS must be completely galvanically isolated, see EV 1.2.1 and IN 4.1.1.
- EV 4.3.2 TS and LVS circuits must be physically segregated such that they are not running through the same conduit or connector, except for interlock circuit connections.
- EV 4.3.3 Where both TS and LVS are present within an enclosure, they must be separated by insulating barriers made of moisture resistant, UL recognized or equivalent insulating materials, rated for 150 °C or higher (e.g. Nomex based electrical insulation), or maintain the following spacing through air, or over a surface (similar to those defined in UL1741):

Voltage	Spacing
$U < 100 \text{ VDC}$	10 mm
$100 \text{ VDC} < U < 200 \text{ VDC}$	20 mm
$U > 200 \text{ VDC}$	30 mm

- EV 4.3.4 Components and cables capable of movement must be positively restrained to maintain spacing.
- EV 4.3.5 If TS and LVS are on the same PCB, they must be on separate well defined areas of the board, meeting the spacing requirements in table 5, each area clearly marked with “TS” or “LV”. The outline of the area required for spacing must be marked.  
“Under coating” is referring to a coating insulator, solder resist is not a coating. If integrated circuits are used such as opto-couplers which are rated for the respective maximum TS voltage, but do not fulfill the required spacing, then they may still be used and the given spacing does not apply for this integrated circuit.

## EV 4 Tractive System (TS)

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Voltage	Over Surface	Through Air (Cut in board)	Under Coating
0 VDC to 50 VDC	1.6 mm	1.6 mm	1.0 mm
50 VDC to 150 VDC	6.4 mm	3.2 mm	2.0 mm
150 VDC to 300 VDC	9.5 mm	6.4 mm	3.0 mm
300 VDC to 600 VDC	12.7 mm	9.5 mm	4.0 mm

Table 5: Spacing required between TS and LV.

EV 4.3.6 Teams must be prepared to demonstrate spacing on team-built equipment. For inaccessible circuitry, fully assembled spare boards must be available.

EV 4.3.7 All connections from a TS component to external devices, such as laptops must include galvanic isolation, see EV 1.2.1.

### EV 4.4 Positioning of Tractive System Parts

EV 4.4.1 With the exception of what is permitted according to EV 4.4.3, all parts belonging to the TS including cables and wiring must be located within the rollover protection envelope, see T 1.1.15. “Part” is the whole device such as the complete HVD.

EV 4.4.2 Any part of the TS that is less than 350 mm above the ground must be shielded from side or rear impact collisions by structure according to T 3.15.

EV 4.4.3 Outboard wheel motors are allowed only if

- an interlock is added such that the shutdown circuit, see EV 6, is activated if the TS wiring is damaged
- the activation of the shutdown circuit occurs before the failure of the TS wiring
- TS wiring is not be able to reach the cockpit opening or the driver regardless of where it breaks
- wiring outside of the rollover protection envelope, see T 1.1.15, and outside of an impact structure, see EV 4.4.2, must be minimum length. Minimum length is the shortest distance between motor and rollover protection envelope and impact structure, if required, plus extra wiring caused by bending radius.

EV 4.4.4 In side or front view any part of the TS must not project below the lower surface of the chassis.

EV 4.4.5 Additional regulations apply for TS accumulators, see EV 5.4.

### EV 4.5 Tractive System Insulation, Wiring and Conduit

EV 4.5.1 All live parts of the TS must be protected from being touched. This must include team members working on or inside the vehicle. This is tested with a 100 mm long, 6 mm diameter insulated test probe when the TS enclosures are in place.

## EV4 Tractive System (TS)

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- EV 4.5.2 Insulation material that is appropriate for the expected surrounding temperatures and rated for the maximum TS voltage must be used. Using only insulating tape or rubber-like paint for insulation is prohibited.
- EV 4.5.3 The temperature rating for TS wiring, connections and insulation must be at least 85 °C.
- EV 4.5.4 TS components and containers must be protected from moisture in the form of rain or puddles, see IN9.
- EV 4.5.5 All TS wires must be marked with wire gauge, temperature rating and insulation voltage rating or a serial number/norm printed on the wire if clearly bound to the wire characteristics for example by a data sheet.
- EV 4.5.6 All TS wiring must be completed to professional standards with appropriately sized conductors and terminals and with adequate strain relief and protection from loosening due to vibration etc. .
- EV 4.5.7 TS wiring must be located out of the way of possible snagging or damage.
- EV 4.5.8 All TS wiring that runs outside of TS enclosures must
- be enclosed in separate orange non-conductive conduit or use an orange shielded cable. The conduit must be securely anchored to the vehicle, but not to wire, at least at each end.
  - be securely anchored at least at each end so that it can withstand a force of 200 N without straining the cable end crimp.
- Body work is not sufficient to meet this enclosure requirement.
- EV 4.5.9 Any shielded cable must have the shield grounded.
- EV 4.5.10 Every TS connector outside of a housing must include a pilot contact/interlock line which is part of the shutdown circuit. Housings only used to avoid interlocks are prohibited.
- EV 4.5.11 All TS connections must be designed so that they use intentional current paths through conductors such as copper or aluminum and should not rely on steel bolts to be the primary conductor.
- EV 4.5.12 All TS connections must not include compressible material such as plastic in the stack-up. FR-4 is allowed.
- EV 4.5.13 All electrical connections, including bolts, nuts and other fasteners, in the high current path of the TS must be secured from unintentional loosening by the use of positive locking mechanisms that are suitable for high temperatures, see T 10.2.
- Components, e.g. inverters, certified for automotive use might be allowed without positive locking feature, if connections are completed as recommended by the manufacturers datasheet and no positive locking is possible.
- EV 4.5.14 Teams must be prepared to demonstrate positive locking. For inaccessible connections, appropriate photographs must be available.
- EV 4.5.15 Soldered connections in the high current path are only allowed if all of the following are true:
- connections on PCBs
  - the connected devices are not cells or wires

## EV 4 Tractive System (TS)

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- the devices are additionally mechanically secured against loosening

### EV 4.6 Data Logger

- EV 4.6.1 A calibrated data logger will be provided by the officials and must be inserted during competition. The data logger measures TS voltage and TS current.
- EV 4.6.2 The data logger must be in an easily accessible location so that it is possible to insert, remove or replace it within 15 min in ready to race condition.
- EV 4.6.3 The data logger must not be placed within the accumulator container.
- EV 4.6.4 All current supplying the TS must run through the data logger. The data logger must be inserted in the negative TS supply between the most negative AIR(s) and the inverters.
- EV 4.6.5 The TS voltage sense connection of the data logger must be directly connected to the most positive AIR(s) on vehicle side.
- EV 4.6.6 The data logger must be directly supplied from the LVMS.
- EV 4.6.7 The specification of the data logger will be available on the competition website.

### EV 4.7 Tractive System Measuring point (TSMP)

- EV 4.7.1 Two TSMPs must be installed directly next to the master switches, see EV 6.2.
- EV 4.7.2 The TSMPs must be directly connected to the positive and negative motor controller/inverter supply.
- EV 4.7.3 4 mm shrouded banana jacks of rated for 1000 V CAT III or better must be used.
- EV 4.7.4 The TSMPs must be marked “TS+” and “TS-” and exclusively mounted on orange background.
- EV 4.7.5 The TSMPs must be protected by a non-conductive housing that can be opened without tools. The housing must always be mechanically linked to the vehicle.
- EV 4.7.6 Each TSMP must be secured with a current limiting resistor according to the following table. Fusing of the TSMPs is prohibited. The resistors power rating must be chosen such that they are able to continuously carry the current if both TSMPs are short circuited.

Maximum TS Voltage	Resistor Value
$U_{max} < 200 \text{ VDC}$	5 k $\Omega$
$200 \text{ VDC} < U_{max} \leq 400 \text{ VDC}$	10 k $\Omega$
$400 \text{ VDC} < U_{max} \leq 600 \text{ VDC}$	15 k $\Omega$

- EV 4.7.7 All electrical connections needed for TSMP, including bolts, nuts and other fasteners, must be secured from unintentional loosening by the use of positive locking mechanisms.
- EV 4.7.8 Next to the TSMPs a LVS ground measuring point must be installed. A 4 mm black shrouded banana jack must be connected to LVS ground and must be marked “GND”.

## **EV 4 Tractive System (TS)**

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### **EV 4.8 High Voltage Disconnect (HVD)**

- EV 4.8.1 It must be possible to disconnect at least one pole of the TS accumulator by quickly removing an unobstructed and directly accessible element, fuse or connector. It must be possible to disconnect the HVD without removing any bodywork. The HVD must be above 350 mm from the ground and easily visible when standing behind the vehicle. Remote actuation of the HVD through a long handle, rope or wire is not permitted.
- EV 4.8.2 An untrained person must be able to remove the HVD within 10 s when the vehicle is in ready-to-race condition.
- EV 4.8.3 A dummy connector or similar may be required to restore the system's isolation, see EV 4.5. The dummy connector must be attached to the pushbar, see T 13.1, if not in use.
- EV 4.8.4 The HVD must be clearly marked with "HVD".
- EV 4.8.5 No tools must be necessary to open the HVD. An interlock is required, see EV 4.5.10

### **EV 4.9 Discharge Circuit**

- EV 4.9.1 If a discharge circuit is required to meet EV 6.1.5, it must be designed to handle the maximum TS voltage permanently.
- After three subsequent discharges within 15s in total, the discharge time specified in EV 6.1.5 may be exceeded. Full discharging functionality must be given after a reasonable time with a deactivated discharge circuit.
- EV 4.9.2 The discharge circuit must be wired in a way that it is always active whenever the shutdown circuit is open. Furthermore, the discharge circuit must be fail-safe such that it still discharges the intermediate circuit capacitors if the HVD has been opened or the TS accumulator is disconnected.
- EV 4.9.3 Fusing of the discharge main current path is prohibited.

### **EV 4.10 Tractive System Active Light (TSAL)**

- EV 4.10.1 The vehicles must include a single TSAL that must indicate the TS status. The TSAL must not perform any other functions. A TSAL with multiple LEDs in one housing is allowed.
- EV 4.10.2 The TS is active when ANY of the following conditions are true:
- An accumulator isolation relay is closed.
  - The pre-charge relay, see EV 5.7.3, is closed.
  - The voltage outside the accumulator container(s) exceeds 60 VDC or 25 V AC Root Mean Square (RMS).
- EV 4.10.3 The TS is deactivated when ALL of the following conditions are true:
- All accumulator isolation relays are opened.
  - The pre-charge relay, see EV 5.7.3, is opened.
  - The voltage outside the accumulator container(s) does not exceed 60 VDC or 25 V AC RMS.

## EV 4 Tractive System (TS)

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- EV 4.10.4 The mentioned states of the relays (opened/closed) are the actual mechanical states. The mechanical state can differ from the intentional state, i.e. if a relay is stuck. Any circuitry detecting the mechanical state must meet EV 5.6.2.
- EV 4.10.5 The TSAL itself must:
- Be red in color and flash continuously with a frequency between 2 Hz and 5 Hz if and only if the TS is active, see EV 4.10.2, and the LVS is switched on.
  - Be green in color and continuously illuminated if and only if the TS is deactivated, see EV 4.10.3, and the LVS is switched on.
- EV 4.10.6 The TSAL must:
- Be located lower than the highest point of the main hoop and within the rollover protection envelope, see T 1.1.15,.
  - Be no lower than 150 mm from the highest point of the main hoop.
  - Not be able to contact the driver's helmet in any circumstances.
- EV 4.10.7 The TSAL must be clearly visible:
- Except for small angles which are blocked by the main hoop.
  - From a point 1.60 m vertically from ground level, within 3 m horizontal radius from the TSAL.
  - In direct sunlight.
- EV 4.10.8 The TSAL and all needed circuitry must be hard wired electronics. Software control is not permitted.
- EV 4.10.9 A green indicator light in the cockpit that is easily visible even in bright sunlight and clearly marked with "TS off" must light up if the TS is deactivated, see EV 4.10.3.
- EV 4.10.10 Signals influencing the TSAL and the indicator according to EV 4.10.9 are SCS, see T 11.9. The safe state for the TSAL is defined as TSAL non-illuminated. The TSAL has an active indication of absence of failures (continuous green illumination) and thus must not be illuminated for visible check, see T 11.9.4.
- EV 4.10.11 The TSAL must be designed, that a single point of failure will not show a deactivated TS as in EV 4.10.5
- EV 4.10.12 The circuitry detecting the relay conditions mentioned in EV 4.10.2 and EV 4.10.3 does not need to detect an open circuit when the intentional state of the relay is opened.
- EV 4.10.13 The voltage outside of the TS accumulator must at least be measured independently
- across DC-link capacitors in each housing with DC-link capacitors
  - at the vehicle side of the Accumulator Isolation Relays (AIRs) inside the accumulator container
- If there is any implausibility, the safe state must be entered.
- EV 4.10.14 If an TS accumulator container is removed from the vehicle, a device must be used which logically replaces the TSAL parts inside the accumulator container. It must not be mechanically possible to electrically connect the TS accumulator container to the vehicle when this device is in place.



## **EV 5 Tractive System Energy Storage**

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### **EV 4.11 Activating the Tractive System**

- EV 4.11.1 The driver must be able to activate and deactivate the TS, see EV 4.10.2 and EV 4.10.3, from within the cockpit without the assistance of any other person.
- EV 4.11.2 [DV ONLY] The ASR must be able to activate the TS, see EV 4.10.2, from outside the vehicle with an external TS activation button in proximity to the TSMS
- EV 4.11.3 Closing the shutdown circuit by any part defined in EV 6.1.2 must not (re-)activate the TS. Additional action must be required.
- EV 4.11.4 [DV ONLY] The autonomous system must not be able to (re-)activate the TS.
- EV 4.11.5 The vehicle is ready-to-drive as soon as the motor(s) will respond to the input of the APPS.
- EV 4.11.6 After the TS has been activated, additional actions must be required by the driver to set the vehicle to ready-to-drive mode (e.g. pressing a dedicated start button). One of these actions must include the actuation of the mechanical brakes while ready-to-drive mode is entered.
- EV 4.11.7 The ready-to-drive mode must be left immediately when the shutdown circuit is opened.

### **EV 4.12 Ready-To-Drive Sound**

- EV 4.12.1 The vehicle must make a characteristic sound, continuously for at least one second and a maximum of three seconds when it enters ready-to-drive mode.
- EV 4.12.2 The sound level must be a minimum of 80 dBA and a maximum of 90 dBA, fast weighting. The sound level will be measured with a free-field microphone placed free from obstructions in a radius of 2 m around the vehicle.
- EV 4.12.3 The used sound must be easily recognizable. No animal voices, song parts or sounds that could be interpreted as offensive will be accepted.
- EV 4.12.4 The vehicle must not make any other sounds similar to the ready-to-drive sound.

## **EV 5 TRACTIVE SYSTEM ENERGY STORAGE**

### **EV 5.1 Definitions**

- EV 5.1.1 Cell – a battery cell or super-capacitor.
- EV 5.1.2 Cell Energy – the maximum cell voltage times the nominal capacity of the used cell.
- EV 5.1.3 TS Accumulator – all cells that store the electrical energy to be used by the TS as a whole.
- EV 5.1.4 TS Accumulator Container – a container which contains the TS accumulator.
- EV 5.1.5 TS Accumulator Segments – sub-divisions of the TS accumulator.

### **EV 5.2 Allowed Tractive System Cells**

- EV 5.2.1 All types of cells except molten salt and thermal batteries are allowed.

## **EV 5 Tractive System Energy Storage**

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EV 5.2.2 Fuel cells are prohibited.

### **EV 5.3 Tractive System Energy Storage – General Requirements**

EV 5.3.1 All cells which store the TS energy must be enclosed in (an) accumulator container(s).

EV 5.3.2 Each TS accumulator segment must not exceed a maximum static voltage of 120 VDC, a maximum energy of 6 MJ, see EV 5.1.2, and a maximum mass of 12 kg.

EV 5.3.3 If spare TS accumulators are used, they must be of the same size, weight and type as those that are replaced. Spare accumulator packs must be presented at technical inspection.

EV 5.3.4 It must be possible to open the TS accumulator container for technical inspection.

EV 5.3.5 Each TS accumulator container must be removable from the vehicle while still remaining rules compliant without the need to install extra components. A dummy connector or similar may be used to restore the system's isolation, see EV 4.5.

EV 5.3.6 The vehicle number, the university name and the ESO phone number(s) must be displayed and written in Roman Sans-Serif characters of at least 20 mm high on the lid of each TS accumulator container. The characters must be clearly visible and placed on a high contrast background.

### **EV 5.4 Tractive System Energy Storage – Electrical Configuration**

EV 5.4.1 If the TS accumulator container is made from an electrically conductive material, the insulation barrier must be adequately protected against conductive penetrations.

EV 5.4.2 Every TS accumulator container must contain at least one fuse and at least two AIRs, see EV 5.6 and EV 3.2.7.

EV 5.4.3 LVS must not be included in the TS accumulator container except where inherently required. Exceptions include the AIRs, TS DC/DC converters, the Accumulator Management System (AMS), the Insulation Monitoring Device (IMD), parts of the TSAL and cooling fans.

EV 5.4.4 Maintenance plugs, additional contactors or similar must allow electrical separation of all TS accumulator segments, see EV 5.3.2. The separation must affect both poles of all segments including first and last segment.

EV 5.4.5 Maintenance plugs must not require tools to separate the TS accumulator segments. Maintenance plugs must be non-conductive on surfaces that do not provide any electrical connection.

EV 5.4.6 It must not be physically possible to electrically connect the maintenance plugs in any way other than the design intent configuration.

EV 5.4.7 Each TS accumulator segment must be electrically insulated by the use of suitable and fire retardant, see T 1.2.1, material between the segments and on top of the segment to prevent arc flashes caused by inter segment contact or by parts/tools accidentally falling into the TS accumulator container during maintenance. Air is not considered to be a suitable insulation material in this case.

EV 5.4.8 Every wire used in an TS accumulator container, regardless of whether it is part of the LVS or TS, must be rated to the maximum TS voltage.

## **EV 5 Tractive System Energy Storage**

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- EV 5.4.9 Each TS accumulator container must have a prominent indicator, a voltmeter or a red LED visible even in bright sunlight that will illuminate whenever a voltage greater than 60 VDC or half the nominal TS voltage, whichever is lower, is present at the vehicle side of the AIRs.
- EV 5.4.10 The indicator must be clearly visible while disconnecting the TS accumulator container from the vehicles. The indicator must be clearly marked with “Voltage Indicator”
- EV 5.4.11 The indicator must be hard wired electronics without software control and directly supplied by the TS and always working, even if the accumulator is disconnected from the LVS or removed from the vehicle.

### **EV 5.5 Tractive System Energy Storage – Mechanical Configuration**

- EV 5.5.1 All TS accumulator containers must lie within and be attached to the primary structure or any additional structures fixed to the primary structure which meet the minimum specification for side impact structures, see table 4, no higher than the top of the side impact structure, see T 1.1.16.
- EV 5.5.2 The TS accumulator containers must be protected from side or rear impact collisions by structure equivalent to that defined in T 3.2. The container must not be part of this structure.
- EV 5.5.3 All TS accumulator container materials must be fire retardant, see T 1.2.1.
- EV 5.5.4 TS accumulator containers must be constructed of steel or aluminium. With the following requirements:
- The bottom of the accumulator container must be at least 1.25 mm thick if made from steel or 3.2 mm if made from aluminium.
  - The internal and external vertical walls, covers and lids must be at least 0.9 mm thick if made from steel or 2.3 mm if made from aluminium.

Alternative materials are allowed with proof of equivalency per T 3.3 or for composite materials per EV 5.5.5. This must be documented in the SES. When alternative materials are used, test samples must be presented at technical inspection.

- EV 5.5.5 Composite TS accumulator containers must satisfy the following requirements:
- Data obtained from the laminate perimeter shear strength test and three point bending test, see T 3.5, should be used to prove adequate strength is provided.
  - Each attachment point requires steel backing plates with a minimum thickness of 2 mm. Alternate materials may be used for backing plates if equivalency is approved.
  - The calculations and physical test results must be included in the SES.
- EV 5.5.6 The floor and walls of the TS accumulator container must be joined by welds, bonding and/or fasteners.
- EV 5.5.7 The TS accumulator container must consist of electrically insulating internal vertical walls with a minimum of 75 % of the height of the external vertical walls, that separate all segments, see EV 5.3.2, and the AIRs and main fuse from the segments.
- EV 5.5.8 The TS accumulator container itself, the mounting of the TS accumulator container to the chassis and the mounting of the cells to the container must be designed to withstand the following accelerations:

## **EV 5 Tractive System Energy Storage**

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- 40 g in the longitudinal direction (forward/aft)
- 40 g in the lateral direction (left/right)
- 20 g in the vertical direction (up/down)

Calculations and/or tests must be documented in the SES.

- EV 5.5.9 Tabs of pouch cells must not carry mechanical loads.
- EV 5.5.10 All fasteners used within or to mount the TS accumulator container must comply with T 10. Fasteners within the accumulator used for non-structural accumulator parts (e.g. PCBs etc.) do not have to follow T 10 if the fasteners are made of electrically non-conductive material.
- EV 5.5.11 The AIRs and the main fuse, see EV 3.2.7, must be separated with an electrically insulated and fire retardant material, see T 1.2.1, from the rest of the TS accumulator. Air is not considered to be a suitable insulation material in this case.
- EV 5.5.12 Any brackets used to mount the TS accumulator container must be made of steel 1.6 mm thick or aluminium 4 mm thick and must have gussets to carry bending loads. Each attachment point including brackets, backing plates and inserts, must be able to withstand 20 kN in any direction.
- EV 5.5.13 Holes, both internal and external, in the TS accumulator container are only allowed for the wiring-harness, ventilation, cooling or fasteners. External holes must be sealed according to EV 4.5.
- EV 5.5.14 A sticker according to “ISO 7010-W012” (triangle with black lightning bolt on yellow background) with triangle side length of at least 100 mm and the text “Always Energized” must be applied on every TS accumulator container. The sticker must also contain the text “High Voltage” if the voltage is more than 60 VDC or 25 V AC.
- EV 5.5.15 Any TS accumulators that may vent an explosive gas must have a ventilation system to prevent the vented gas from reaching an explosive concentration.
- EV 5.5.16 Every TS accumulator container which is completely sealed must also have a pressure relief valve to prevent high-pressure in the container.
- EV 5.5.17 The design of the TS accumulator container and its contents must be documented in the SES including materials used, drawings, images, fastener locations, segment weight, cell and segment position.

### **EV 5.6 Accumulator Isolation Relays (AIRs)**

- EV 5.6.1 At least two AIRs must be fitted inside each TS accumulator container.
- EV 5.6.2 The AIRs must open both poles of the TS accumulator. If the AIRs are open, no TS voltage may be present outside of the accumulator container and the vehicle side of the AIRs must be galvanically isolated from the accumulator side, see EV 1.2.1.
- EV 5.6.3 The AIRs must be mechanical relays of a “normally open” type. Solid-state relays are prohibited.
- EV 5.6.4 The fuse protecting the accumulator TS circuit must have a rating lower than the maximum switch off current of the AIRs.

## EV 5 Tractive System Energy Storage

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### EV 5.7 Pre-Charge Circuit

- EV 5.7.1 A circuit that ensures that the intermediate circuit is pre-charged to at least 90 % of the actual TS accumulator voltage before closing the second AIR must be implemented. Therefore the intermediate circuit voltage must be measured.
- EV 5.7.2 Any pre-charge circuitry must be supplied by the shutdown circuit directly from the TSMS. The circuit must be disabled by an opened shutdown circuit, see EV 6.
- EV 5.7.3 The pre-charge circuit must use a mechanical, normally open type relay. All pre-charge current must pass through this relay.

### EV 5.8 Accumulator Management System (AMS)

- EV 5.8.1 Each TS accumulator must be monitored by an AMS whenever the LVS is active or the accumulator is connected to a charger.
- EV 5.8.2 The AMS must continuously measure
- all cell voltages
  - the TS current
  - the temperature of thermally critical cells
  - for lithium based cells: the temperature of at least 30 % of the cells equally distributed within the accumulator container(s)
- EV 5.8.3 Cell temperature must be measured at the negative terminal of the respective cell and the sensor used must be in direct contact with either the negative terminal or less than 10 mm away from the terminal on the respective busbar. It is acceptable to monitor multiple cells with one sensor if this requirement is met for all cells sensed by the sensor.
- EV 5.8.4 The maximum cell temperature is 60 °C or the limit stated in the cell data sheet, whichever is lower.
- EV 5.8.5 An independent cell temperature monitoring device may be provided by the officials during accumulator inspection and must be installed, see IN 3.
- The device must be placed on the warmest negative cell terminal of the accumulator container and in direct contact with the terminal or less than 30 mm away from it on the busbar.
- EV 5.8.6 The AMS must switch off the TS via the shutdown circuit, if critical voltage, temperature or current values according to the cell manufacturer's datasheet or these rules persistently occurs for more than:
- 500 ms for voltage and current values
  - 1 s for temperature values
- The accuracy, noise and sample rate of the measurement must be taken into account.
- EV 5.8.7 AMS cell voltage measurement inputs, temperature measurement inputs and supply voltage of decentralized AMS slaves may be rated below the maximum TS voltage if the team has proven by calculations in the Electrical System Form (ESF), see EV 9, that the input voltage rating is reasonably chosen.

## EV 6 Shutdown Circuit and Systems

- EV 5.8.8 A red indicator light in the cockpit that is easily visible from inside and outside the cockpit even in bright sunlight and clearly marked with the lettering “AMS” must light up if the AMS opens the shutdown circuit. It must stay illuminated until the error state has been manually reset, see EV 6.1.6. Signals controlling this indicator are SCS, see T 11.9.
- EV 5.8.9 AMS signals are System Critical Signals, see T 11.9.
- EV 5.8.10 It must be possible to disconnect the current sensor signal during technical inspection, if any wire used.
- EV 5.8.11 The AMS must be able to read and display all measured values according to EV 5.8.2 e.g. by connecting a laptop to the AMS.

## EV 6 SHUTDOWN CIRCUIT AND SYSTEMS

### EV 6.1 Shutdown Circuit

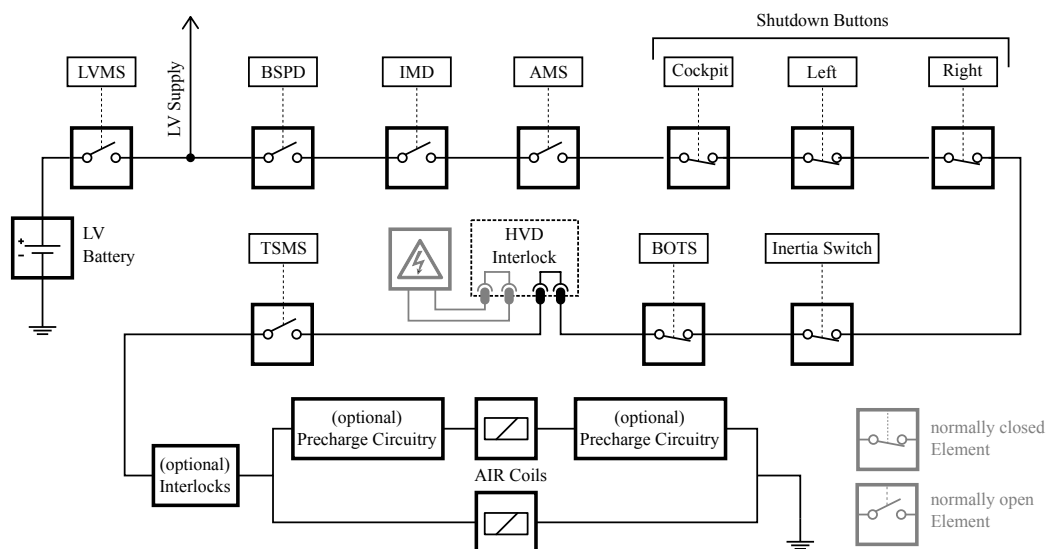


Figure 20: Explanatory example schematic of the required shutdown circuit

- EV 6.1.1 The shutdown circuit directly carries the current driving the AIRs.
- EV 6.1.2 The shutdown circuit is defined as a series connection of at least two master switches, three shutdown buttons, the BOTS, see T 6.2, the IMD, the inertia switch, see T 11.5, the BSPD, see T 11.6, all required interlocks and the AMS.  
An explanatory schematic of the required shutdown circuit, excluding any possible interlock circuitry, is shown in Figure 20.
- EV 6.1.3 All parts of the shutdown circuit defined in EV 6.1.2 must be on the high-side connection of the AIR coils.
- EV 6.1.4 The Tractive System Master Switch (TSMS), see EV 6.2, must be the last switch before the AIRs except for pre-charge circuitry and hardwired interlocks.

## **EV 6 Shutdown Circuit and Systems**

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- EV 6.1.5 If the shutdown circuit is opened, the TS must be shutdown by opening all AIRs and the voltage in the TS must drop to below 60 VDC and 25 V AC RMS in less than five seconds. All accumulator current flow must stop immediately.
- The action of opening the AIRs may be delayed by  $\leq 250$  ms to signal the action to the motor controllers and reduce the TS current before the AIRs are opened. The AIR supply must be abruptly switched off before reaching the minimum AIR supply voltage.
- EV 6.1.6 If the shutdown circuit is opened by the AMS or the IMD, it has to be latched open by a non-programmable logic that can only be manually reset by a person at the vehicle who is not the driver.
- EV 6.1.7 All circuits that are part of the shutdown circuit must be designed in a way, that in the de-energized/disconnected state they open the shutdown circuit.
- EV 6.1.8 It must be possible to demonstrate that all features of the shutdown circuit function correctly. This includes all interlocks.
- EV 6.1.9 Every system that is required to or is able to open the shutdown circuit must have its own, non-programmable, power stage to achieve this. The respective power stages must be designed to be able to carry the shutdown circuit current, e.g. AIR inrush currents, and such that a failure cannot result in electrical power being fed back into the electrical shutdown circuit.
- EV 6.1.10 The shutdown buttons, the BOTS, the TSMS and all interlocks must not act through any power stage.
- EV 6.1.11 All signals influencing the shutdown circuit are SCSs, see T 11.9.

### **EV 6.2 Tractive System Master Switch (TSMS)**

- EV 6.2.1 An TSMS according to T 11.2 must be part of the shutdown circuit, see EV 6.1.2.
- EV 6.2.2 The TSMS must be fitted with a “lockout/tagout” capability to prevent accidental activation of the TS. The ESO must ensure that it is locked in the off position whenever work is done on the vehicle or no ESO is present.
- EV 6.2.3 The TSMS must be mounted in the middle of a completely orange circular area of  $\geq 50$  mm diameter placed on a high contrast background.
- EV 6.2.4 The TSMS must be marked with “TS” and a symbol according to “ISO 7010-W012” (triangle with black lightning bolt on yellow background).

### **EV 6.3 Insulation Monitoring Device (IMD)**

- EV 6.3.1 Every vehicle must have an IMD installed in the TS system.
- EV 6.3.2 The IMD must be a Bender A-ISOMETER<sup>®</sup> iso-F1 IR155-3203 or -3204 or equivalent IMD approved for automotive use. Equivalency may be approved by the officials based on the following criteria: robustness to vibration, operating temperature range, IP rating, availability of a direct output, a self-test facility and must not be powered by the system which is monitored.

## EV7 Chargers

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- EV 6.3.3 The response value of the IMD must be set to  $\geq 500 \Omega/v$ , related to the maximum TS voltage.
- EV 6.3.4 The IMD must be connected on the vehicle side of the AIRs.
- EV 6.3.5 One IMD chassis ground measurement line must be connected to the the grounded accumulator container. The other chassis ground measurement line must be connected to the main hoop. Each connection must use a separate conductor, rated for at least maximum TS voltage.
- EV 6.3.6 In case of an insulation failure or an IMD failure, the IMD must open the shutdown circuit. This must be done without the influence of any programmable logic. See also EV 6.1.6 regarding the re-activation of the TS after an insulation fault.
- EV 6.3.7 A red indicator light in the cockpit that is easily visible from inside and outside the cockpit even in bright sunlight and clearly marked with the lettering “IMD” must light up if the IMD opens the shutdown circuit. It must stay illuminated until the error state has been manually reset, see EV 6.1.6. Signals controlling this indicator are SCS, see T 11.9.

## EV7 CHARGERS

### EV7.1 Chargers General Requirements

- EV 7.1.1 Only chargers presented and sealed at technical inspection are allowed. All connections of the charger(s) must be isolated and covered. No open connections are allowed.
- EV 7.1.2 Exposed conductive parts and the TS accumulator container must be connected to protective earth (PE).
- EV 7.1.3 All chargers must either be accredited to a recognized standard e.g. CE, or when built by the team, must comply with all electrical requirements for the vehicle TS, e.g. EV 4.3, EV 3.1 and EV 4.2.
- EV 7.1.4 TS charging leads must be orange.
- EV 7.1.5 When charging, the AMS must be live and must be able to turn off the charger in the event that a fault is detected.
- EV 7.1.6 The charger must include a push type emergency stop button which has a minimum diameter of 24 mm and must be clearly labeled.
- EV 7.1.7 When charging the accumulator, an IMD as described in EV 6.3 must be active and must be able to shut down the charger. Either the charger must incorporate an active IMD or an active IMD must be within the accumulator. Other than stated in EV 6.3, the second chassis ground measurement line must be connected to the casing of the charger instead of the main hoop.
- EV 7.1.8 An IMD indicator light as defined in EV 6.3.7 must be available during charging.
- EV 7.1.9 The charger must include TSMPs as described in EV 4.7. Other than stated, the TSMPs must be connected to the TS output of the charger.



## **EV 8 TS Accumulator Container Hand Cart**

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### **EV 7.2 Charging Shutdown Circuit**

- EV 7.2.1 When charging, the charging shutdown circuit consists of at least the charger shutdown button, see EV 7.1.6, the IMD and the AMS.
- EV 7.2.2 If the shutdown circuit is opened the charging system must remain disabled until it is manually reset.
- EV 7.2.3 The charging shutdown systems must comply with EV 6.1.1, EV 6.1.5, EV 6.1.7, EV 6.1.8 and EV 6.1.9.
- EV 7.2.4 All signals influencing the charger shutdown circuit are SCS, see T 11.9.

## **EV 8 TS ACCUMULATOR CONTAINER HAND CART**

### **EV 8.1 TS Accumulator Container Hand Cart**

- EV 8.1.1 A hand cart(s) must be used for transporting the TS accumulator container(s) around the competition site.
- EV 8.1.2 The hand cart must have a brake which is always on and only released if someone pushes the handle, or similar.
- EV 8.1.3 The brake must be capable of stopping the fully loaded hand cart.
- EV 8.1.4 The hand cart must be able to carry the load of the TS accumulator container(s).
- EV 8.1.5 The TS accumulator container(s) must be mechanically fixed to the hand cart during transportation.

## **EV 9 ELECTRICAL SYSTEM FORM (ESF)**

### **EV 9.1 Electrical System Form (ESF)**

- EV 9.1.1 Prior to the competition, all teams must submit clearly structured documentation of their entire electrical system (including control and TS) called the ESF.

## **DV DRIVERLESS VEHICLES**

### **DV 1 VEHICLE REQUIREMENTS AND RESTRICTIONS**

#### **DV 1.1 Base Vehicle**

Additions to the vehicle's general requirements and restrictions are marked and given in T, and CV or EV depending on the implemented drivetrain. Please also refer to rule A 2.3.

#### **DV 1.2 Wireless Communication**

DV 1.2.1 During dynamic events, wireless communication may be limited and an uninterfered and reliable wireless connection is not guaranteed by the officials.

DV 1.2.2 (D)GPS may be used, but there will be no space to securely build up base stations on the competition site.

#### **DV 1.3 Data logger**

DV 1.3.1 The officials will provide a standardized data logger that must be installed in any DV during the competition. Further specifications for the data logger and required hardware and software interfaces can be found in the competition handbook.

DV 1.3.2 The intention of the data logger is to understand and reproduce the system state in case of failure. This includes a basic set of signals defined in the competition handbook and the set of vehicle-individual signals that have to be monitored by the EBS to ensure redundancy and fault detection.

#### **DV 1.4 Remote Emergency System (RES)**

DV 1.4.1 Every vehicle must be equipped with a standard RES specified in the competition handbook. The system consists of two parts, the remote control and the vehicle module.

DV 1.4.2 The RES must be purchased by the team.

DV 1.4.3 The RES has two functions:

- When the remote emergency stop button is pressed, it must trigger the DV Shutdown Circuit (SDC) defined in DV 1.5.
- Race-control-to-vehicle communication:
  - The race control can send a “Go” signal to the vehicle
  - The “Go” signal replaces green flags

## **DV 2 Autonomous System (AS)**

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- DV 1.4.4 The RES vehicle module must be directly integrated in the vehicle's SDC. Directly means hard-wired in series to the shutdown buttons.
- DV 1.4.5 When the vehicle is driving in autonomous mode, one ASR must be present at the race control to operate the RES remote control (see also D2.2.8 and D2.7).
- DV 1.4.6 The antenna of the RES must be mounted unobstructed and without interfering parts in proximity (other antennas, etc.).

### **DV 1.5 Shutdown circuit**

- DV 1.5.1 The drivetrain-specific requirements for the SDC (see CV 4.1 or EV 6) remain valid for DV.
- DV 1.5.2 Triggering the SDC must have the following responses in addition to the drivetrain-specific behavior:
- The EBS (see rule DV 3) must be triggered.
  - The autonomous steering system may remain active when the remote emergency stop button is activated.
- DV 1.5.3 If the SDC is opened by the Autonomous System (AS) or the RES, it has to be latched open by a non-programmable logic that can only be reset via LVMS power cycle.
- DV 1.5.4 The SDC may only be closed by the AS, if the following conditions are fulfilled:
- Manual Driving: Manual Mission is selected, the AS has checked that EBS is in unavailable state [EV ONLY] and TS is activated according to rule EV 4.11.1 and EV 4.11.3
  - Autonomous Driving: Autonomous Mission is selected, ASMS is switched on, EBS is armed [EV ONLY] and TS is activated according to rule EV 4.11.2.

## **DV 2 AUTONOMOUS SYSTEM (AS)**

### **DV 2.1 Signals**

- DV 2.1.1 Any signal of the AS is a SCS.

### **DV 2.2 Autonomous System Master Switch (ASMS)**

- DV 2.2.1 Each DV must be equipped with an ASMS, according to T 11.2.
- DV 2.2.2 The ASMS must be mounted in the middle of a completely blue circular area of  $\geq 50$  mm diameter placed on a high contrast background.
- DV 2.2.3 The ASMS must be marked with "AS".
- DV 2.2.4 The power supply of the steering and braking actuators must be switched by LVMS and ASMS
- DV 2.2.5 When the ASMS is in "Off" position, the following must be fulfilled:

## DV 2 Autonomous System (AS)

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- No steering, braking and propulsion actuation can be performed by request of the autonomous system.
- The sensors and the processing units can stay operational.
- The vehicle must be able to be pushed as specified in A 6.7.
- It must be possible to operate the vehicle manually as a normal CV or EV.

DV 2.2.6 It is strictly forbidden to switch the ASMS to the “On” position if a person is inside the vehicle.

DV 2.2.7 The ASMS may only be switched on by the ASR after approval from an official.

DV 2.2.8 After switching the ASMS to the “On” position, the vehicle may not start moving and the brakes must remain closed (“AS ready” state, Figure 21) until a “Go” signal is sent via the RES (“AS driving” state, Figure 21).

DV 2.2.9 The ASMS must be fitted with a “lockout/tagout” capability to prevent accidental activation of the AS. The ASR must ensure that the ASMS is locked in the off position whenever the vehicle is outside the dynamic area or driven in manual mode.

### DV 2.3 Autonomous System Status Indicators (ASSIs)

DV 2.3.1 The vehicle must include three ASSIs that must indicate the status of the AS. The ASSIs may not perform any other functions.

DV 2.3.2 The ASSIs must indicate the AS status definitions as defined in DV 2.4.

DV 2.3.3 One ASSI must be located on each side of the vehicle behind the driver’s compartment, in a region 160 mm below the top of the main hoop and 600 mm above the ground. The third ASSI must be located at the rear of the vehicle, on the vehicle centerline, near vertical, 160 mm below the top of the main hoop and more than 100 mm above the brake light.

DV 2.3.4 Each ASSI must have a dark background and a rectangular, triangular or near round shape with a minimum shining surface of 15 cm<sup>2</sup>. The ASSIs must be clearly visible in very bright sunlight. When LED lights are used without a diffuser, they may not be more than 20 mm apart. If a single line of LEDs is used, the minimum length is 150 mm. At least one ASSI must be visible from any angle of the vehicle.

### DV 2.4 Autonomous State Definitions

DV 2.4.1 The AS must implement the states and state transitions as shown in Figure 21.

DV 2.4.2 The AS must not have any other states or transitions.

DV 2.4.3 Numbered steps within an AS state machine transition (see Figure 21) must be checked in the given order. The vehicle must only perform a state-transition if one of the final conditions triggers it. Until the transition is complete the ASSIs must indicate the initial state.

DV 2.4.4 A DV combustion vehicle is considered to be in neutral gear in any state that has R2D defined off.

DV 2.4.5 The steering actuator can only have the following states:

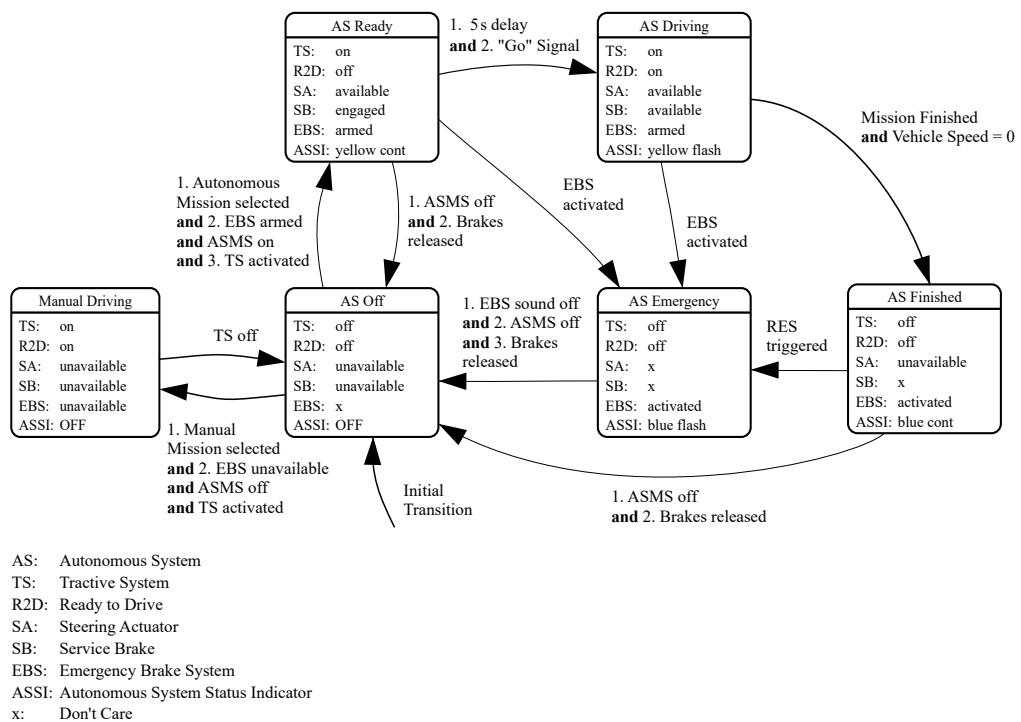


Figure 21: AS state machine

- “unavailable”: power supply of the actuator is disconnected, manual steering is possible
- “available”: responds immediately to commands from the AS

For the state transition of the steering actuator no manual steps (e.g. operating manual valves / (dis-)connecting mechanical elements) are allowed.

DV 2.4.6 The service brake can only have the following states:

- “unavailable”: power supply of the actuator is disconnected, manual braking is possible
- “engaged”: prevents the vehicle from rolling on a slope up to 15 %
- “available”: responds immediately to commands from the AS

For the state transition of the service brake actuator no manual steps (e.g. operating manual valves / (dis-)connecting mechanical elements) are allowed.

DV 2.4.7 The EBS can only have the following states:

- “unavailable”: the actuator is disconnected from the system/the energy storage is de-energized, emergency brake maneuver is not possible.
- “armed”: will initiate an emergency brake maneuver immediately if the SDC is opened or the LVS supply is interrupted
- “activated”: brakes are closed and power to EBS is cut. Brakes may only be released after LVMS power cycle or performing manual steps.

## **DV 2 Autonomous System (AS)**

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- DV 2.4.8 The state “AS Emergency” has to be indicated by an intermittent sound with the following parameters:
- on-/off-frequency: 1 Hz to 5 Hz
  - duty cycle 50 %
  - sound level between 80 dBA and 90 dBA, fast weighting.
  - duration between 8 s and 10 s after entering “AS Emergency”

### **DV 2.5 Autonomous Missions**

- DV 2.5.1 The AS must at least implement the following missions:
- Acceleration
  - Skidpad
  - Autocross
  - Trackdrive
  - EBS test
  - Inspection
  - Manual driving
- DV 2.5.2 The inspection mission will be used during technical inspection while the vehicle is jacked up and all wheels are removed.
- DV 2.5.3 The inspection mission is defined by slowly spinning the drivetrain and actuating the steering system with a sine wave. After 25 s to 30 s the mission is finished and the transition to “AS Finish” must be initialized.
- DV 2.5.4 The selected mission must be indicated by the Autonomous Mission Indicator (AMI).
- DV 2.5.5 The AMI must be easy readable and can either be part of the dashboard or located next to the ASMS. If an e-ink display is used, it must be visible that the shown mission is up-to-date. AMI is considered SCS!
- DV 2.5.6 The AMI will be checked before every dynamic discipline.

### **DV 2.6 Autonomous System Form (ASF)**

- DV 2.6.1 Prior to the competition, all teams must submit a clearly structured documentation of their entire AS (including EBS and steering system) called ASF.
- DV 2.6.2 The ASF must at least contain the following items:
- All applied sensors (see also DV 4.2)
  - A clearly structured documentation of the entire EBS.
  - A dbc file defining the supervised signals of the EBS monitoring.
  - A clearly structured documentation of the entire steering system.

### DV 3 EMERGENCY BRAKE SYSTEM (EBS)

#### DV 3.1 Technical Requirements

- DV 3.1.1 All specifications of the brake system from T6 remain valid.
- DV 3.1.2 The vehicle must be equipped with an EBS, that must be supplied by LVMS, ASMS, RES and a relay which is supplied by the SDC. ([EV ONLY] parallel to the AIR, but must not be delayed/[CV ONLY] parallel to fuel pump relay)
- DV 3.1.3 The EBS must only use passive systems with mechanical energy storage. Electrical power-loss at EBS must lead to a direct emergency brake maneuver (keep in mind T 11.3.2!).
- DV 3.1.4 The EBS may be part of the hydraulic brake system. For all components of pneumatic and hydraulic EBS actuation not covered by T6, T9 is applied.
- DV 3.1.5 When the EBS is part of the hydraulic brake system, the manual brake actuation (by brake pedal) may be deactivated for autonomous driving.
- DV 3.1.6 The EBS must be designed so that any official can easily deactivate it. All deactivation points must be in proximity to each other, easily accessible without the need for tools/removing any body parts/excessively bending into the cockpit. They must be able to be operated also when wearing gloves.
- DV 3.1.7 A pictographic description of the location of the EBS release points must be clearly visible in proximity to the ASMS. The necessary steps to release the EBS must be clearly marked (e.g pictographic or with pull/push/turn arrow) at each release point. This point must be marked by a red arrow of 100 mm length (shaft width of 20 mm) with “EBS release” in white letters on it.
- DV 3.1.8 The use of push-in fittings is prohibited in function critical pneumatic circuits of the EBS and any other system which uses the same energy storage without proper decoupling.

#### DV 3.2 Functional Safety

- DV 3.2.1 Due to the safety critical character of the EBS, the system must either remain fully functional, or the vehicle must automatically transition to the safe state in case of a single failure mode.
- DV 3.2.2 The safe state is the vehicle at a standstill, brakes engaged to prevent the vehicle from rolling, and an open SDC.
- DV 3.2.3 To get to the safe state, the vehicle must perform an autonomous brake maneuver described in section DV 3.3 and IN 6.3.
- DV 3.2.4 An initial check has to be performed to ensure that EBS and its redundancy is able to built up brake pressure as expected, before AS transitions to “AS Ready”.
- DV 3.2.5 The tractive system is not considered to be a brake system.
- DV 3.2.6 The service brake system may be used as redundancy if two-way monitoring is ensured.
- DV 3.2.7 A red indicator light in the cockpit that is easily visible even in bright sunlight and clearly marked with the lettering “EBS” must light up if the EBS detects a failure.

## DV4 Sensors

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### DV3.3 EBS Performance

- DV 3.3.1 The system reaction time (the time between entering the triggered state and the start of the deceleration) must not exceed 200 ms.
- DV 3.3.2 The average deceleration must be greater than  $8 \text{ m/s}^2$  under dry track conditions.
- DV 3.3.3 Whilst decelerating, the vehicle must remain in a stable driving condition (i.e. no unintended yaw movement). This can be either a controlled deceleration (steering and braking control is active) or a stable braking in a straight line with all four wheels locked.
- DV 3.3.4 The performance of the system will be tested at technical inspection, see IN6.3.

## DV 4 SENSORS

### DV 4.1 Mounting

- DV 4.1.1 All sensors must be securely mounted. For all sensor mounts, T 8.4.1 applies.
- DV 4.1.2 Sensors may not come into contact with the driver's helmet under any circumstances.
- DV 4.1.3 All sensors must be positioned within the surface defined by the top of the main hoop and the outside edges of the four tires (see Figure 22).
- DV 4.1.4 Additionally, sensors may be mounted with a maximum distance of 500 mm above the ground and less than 700 mm forward of the front of the front tires (see Figure 22). They must not exceed the width of the front axle (measured at the height of the hubs).

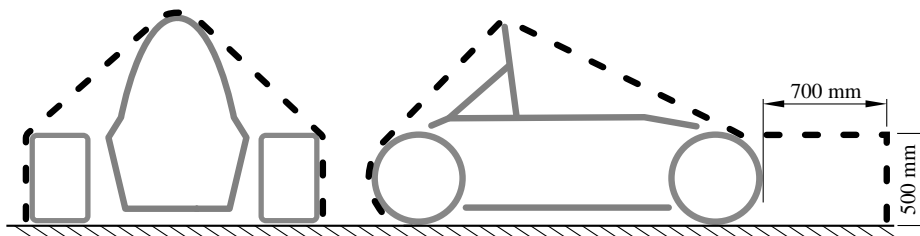


Figure 22: Envelope to mount sensor systems.

### DV 4.2 Legal & Work Safety

- DV 4.2.1 All sensors must fulfill the local legislative specifications (i.e. eye-protection classification for laser sensors, power limitation for radar sensors, etc.) in the country of competition.
- DV 4.2.2 This must be demonstrated by submitting the datasheets for the implemented sensors prior to the competition as an ASF Add Item Request (AAIR).



# IN TECHNICAL INSPECTIONS

## IN 1 GENERAL

### IN 1.1 Technical Inspection Process

IN 1.1.1 The technical inspection is divided into the following parts:

- Pre-Inspection
- [EV ONLY] Accumulator Inspection
- [EV ONLY] Electrical Inspection
- Mechanical Inspection
- [DV ONLY] Driverless Inspection
- Tilt Test
- Vehicle Weighing
- [CV ONLY] Noise Test
- [EV ONLY] Rain Test
- Brake Test
- [DV ONLY] EBS Test

### IN 1.2 General Rules

IN 1.2.1 Each vehicle must pass all parts of technical inspection before it may participate in any dynamic event.

IN 1.2.2 Passing the technical inspections is not a certification of complete rules compliance of the vehicle.

IN 1.2.3 The technical inspection sheet includes several inspection points and will be provided on the competition website prior to the competition. It must always stay with the vehicle.

IN 1.2.4 The officials may inspect other points not mentioned on the technical inspection sheet to ensure compliance with the rules.

IN 1.2.5 Teams are responsible for confirming that their vehicle and the required equipment satisfies the requirements and restrictions of the rules before presenting it for technical inspection.

IN 1.2.6 Vehicles must be presented for technical inspection in ready-to-race condition.

IN 1.2.7 Safety uncritical rule violations without a benefit to the team that cannot be changed at the event may result in at least 20 penalty points for the teams, depending on officials decision. The penalty points will be deducted from the team's overall score.

## **IN1 General**

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- IN1.2.8 All items on the inspection sheet must be clearly visible for the officials without using instruments such as endoscopes or mirrors. Visible access may be provided by removing body panels or by providing removable access panels.
- IN1.2.9 The vehicle must maintain all required specifications throughout the competition.
- IN1.2.10 Officials will mark or seal various different approved parts. Removal of or damage to the seals will void the inspection approval.
- IN1.2.11 Once the vehicle is approved for competition, any damage to the vehicle that requires repair(s) will void the inspection approval. After completion of the repair(s), the vehicle must be re-submitted to technical inspection for re-approval.

### **IN1.3 Technical Inspection Sticker**

- IN1.3.1 The competition technical inspection stickers will be placed on the nose of the vehicle.
- IN1.3.2 If a vehicle is no longer in compliance with the rules, the officials will set the vehicle's technical inspection status to fail, remove the respective inspection sticker(s) from the vehicle and note the reason for revoking the technical inspection approval in the technical inspection sheet.

### **IN1.4 Inspection Responsible Person**

- IN1.4.1 To accelerate the technical inspection process, the team must appoint one team member as inspection responsible person. [EV ONLY] For electrical inspection and accumulator inspection this has to be an ESO.
- IN1.4.2 This inspection responsible person must be:
- Familiar with the vehicle.
  - Able to show compliance of the vehicle with all points mentioned on the technical inspection sheet.
  - Able to perform the technical inspection autonomously observed by the officials, when asked.
- IN1.4.3 Should the inspection responsible person be unable to perform one of these requirements, or the vehicle and all necessary items are not ready, the technical inspection will be aborted and the team will be asked to leave the technical inspection area.

### **IN1.5 Modifications and Repairs**

- IN1.5.1 After technical inspection, the only modifications permitted to the vehicle are:
- Adjustment of belts, chains and clutches
  - Adjustment of the brake bias
  - Adjustment of the driver restraint system, head restraint, seat and pedal assembly
  - Substitution of the head restraint or seat insert for different drivers
  - Adjustment to engine operating parameters, e.g. fuel mixture and ignition timing

## **IN2 Pre-Inspection**

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- Adjustment of mirrors
- Adjustment of the suspension where no part substitution, other than springs, sway bars and shims, is required
- Adjustment of tire pressure
- Adjustment of winglet angles, but not the position of the complete aerodynamic device in relation to the vehicle
- Replenishment of fluids
- Replacement of defective tires or brake pads. Replacement tires and brake pads must be identical in material/composition/size to those presented and approved at technical inspection.
- Changing wheels and tires for “wet” or “damp” conditions as allowed in D3.2 and D7.5
- Software calibration changes
- Recharging low voltage batteries
- Recharging TS accumulators
- [DV ONLY] Adjustments of sensors

## **IN 2 PRE-INSPECTION**

### **IN2.1 Pre-Inspection Required Items**

IN2.1.1 The following items must be presented for pre-inspection:

- All helmets
- All driver’s equipment and other safety gear
- Two unused and in date fire extinguishers
- One set of four tires on rims for wet conditions
- One set of four tires on rims for dry conditions

The tire type/rim type combination presented during pre-inspection must be the same during the whole competition. The rims for dry tires and wet tires may be different.

## **IN3 [EV ONLY] ACCUMULATOR INSPECTION**

### **IN3.1 Accumulator Inspection General Definitions**

IN3.1.1 Cell modules or stacks do not need to be disassembled when AIRs, fuses, pre- and discharge circuit and positive locking mechanism of the maintenance plugs are reachable and visible for the officials.

IN3.1.2 An official temperature logging device must be installed if used by the competition, see EV 5.8.5.

IN3.1.3 The accumulator charger will be inspected and sealed.

## **IN4 [EV ONLY] Electrical Inspection**

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IN3.1.4 The set of basic tools will be checked.

### **IN3.2 Accumulator Inspection Required Items**

IN3.2.1 The following items must be presented at accumulator inspection:

- All TS accumulators
- Accumulator hand cart
- Accumulator charger
- Basic Tools, see IN 3.2.2
- Tools needed for the (dis)assembly of parts
- Samples of self designed PCBs that are part of the tractive system and inside the accumulator container, see EV 4.3.6
- Data sheets for all parts used in the accumulator
- Original delivery notes for material without serial number printed on according to T 1.2.1
- Print-outs of rule questions (if applicable)

IN3.2.2 The following basic tools in good condition must be presented:

- Insulated cable shears
- Insulated screw drivers
- Multimeter with protected probe tips and two 4 mm banana plug test leads rated for 1000 V CAT III or better
- Insulated tools, if screwed connections are used in the tractive system
- Face shield
- at least two pairs of HV insulating gloves (not expired)
- Two HV insulating blankets of at least 1.0 m<sup>2</sup> each
- Safety glasses with side shields for all team members that might work on the tractive system or accumulator

All electrical safety items must be rated for at least the maximum tractive system voltage.

## **IN4 [EV ONLY] ELECTRICAL INSPECTION**

### **IN4.1 Electrical Inspection General Definitions**

IN4.1.1 The insulation resistance between the TS and LVS ground will be measured. Vehicles with a maximum TS voltage less than or equal to 250 V will be probed with 250 V and vehicles with a maximum TS voltage greater than 250 V with 500 V.

To pass this test, the measured insulation resistance must be at least 500  $\Omega/V$  related to the maximum TS voltage of the vehicle.

## **IN5 Mechanical Inspection**

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IN4.1.2 The IMD will be tested by connecting a resistor between the TSMP, see EV 4.7 and LVS ground connector, see EV 4.7.8.

The test is passed if the IMD shuts down the TS within 30 s at a fault resistance of 50 % below the response value which corresponds to  $250 \Omega/v$ .

### **IN4.2 Electrical Inspection Required Items**

IN4.2.1 The following items must be presented at electrical inspection:

- One ESO
- Vehicle with mounted TS accumulator
- Quick jack and push bar
- Samples of self designed PCBs that are part of the tractive system and are outside of the accumulator container, see EV 4.3.6
- Tools needed for the BSPD check, see T 11.6.9
- Data sheets for all parts used in the tractive system
- Original delivery notes for material without serial number printed on according to T 1.2.1
- Tools needed for the (dis)assembly of parts for electrical inspection
- Print-outs of rule questions (if applicable)

## **IN5 MECHANICAL INSPECTION**

### **IN5.1 Mechanical Inspection Required Items**

IN5.1.1 The following items must be presented at mechanical inspection:

- The vehicle in ready-to-race condition
- Quick jack and push bar
- The tallest driver of the team
- Copies of any safety structure equivalency forms
- Copies of any impact attenuator data requirement
- Print-outs of rule questions (if applicable)
- Impact attenuator test piece (except for teams with “standard” IA)
- Teams with a monocoque: laminate test specimen(s)
- Teams using alloyed steel: test specimen(s)
- Only tools needed for the (dis)assembly of parts for mechanical inspection

## **IN6 [DV ONLY] Driverless Inspection**

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### **IN 6 [DV ONLY] DRIVERLESS INSPECTION**

#### **IN6.1 Driverless Inspection Objective**

IN6.1.1 The objective of the DV inspection is to prove that:

- All implemented sensors, including their mounting and location, are compliant with the rules.
- RES, ASMS, EBS, ASSI and the datalogging system are working as specified.

#### **IN6.2 Driverless Inspection Required Items**

IN6.2.1 The following items are required:

- One ASR
- The vehicle (in fully assembled , ready-to-race condition including mounted datalogger (see DV 1.3)
- Data sheets for all perception sensors
- Documents which proof that all perception sensors meet local legislation
- RES remote control
- ASF
- Tools needed for the (dis)assembly of parts for DV inspection
- Print-outs of rule questions (if applicable)

#### **IN6.3 Driverless Inspection EBS Test**

IN6.3.1 The EBS performance will be tested dynamically and must demonstrate the performance described in DV 3.3.

IN6.3.2 The test will be performed in a straight line marked with cones similar to acceleration.

IN6.3.3 During the brake test, the vehicle must accelerate in autonomous mode up to at least 40 km/h within 20 m. From the point where the RES is triggered, the vehicle must come to a safe stop within a maximum distance of 10 m.

IN6.3.4 In case of wet track conditions, the stopping distance will be scaled by the officials dependent on the friction level of the track.

### **IN 7 TILT TEST**

#### **IN7.1 Tilt Test Procedure**

IN7.1.1 The tilt test will be conducted with the tallest driver fully strapped in normal driving position.

IN7.1.2 The tilt test will be conducted with all vehicle fluids at their maximum fill level.

## **IN8 Vehicle Weighing**

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IN7.1.3 The vehicle will be placed upon the tilt table and to an angle of 60°. There must be no fluid leaks and all wheels must remain in contact with the tilt table surface.

## **IN 8 VEHICLE WEIGHING**

### **IN8.1 Vehicle Weighing Procedure**

IN8.1.1 All vehicles must be weighed in ready-to-race condition.

IN8.1.2 All fluids must be at their maximum fill level for weighing.

## **IN 9 [EV ONLY] RAIN TEST**

### **IN9.1 Rain Test General Definitions**

IN9.1.1 Vehicles must have passed electrical inspection, see IN4, to attempt the rain test.

### **IN9.2 Rain Test Procedure**

IN9.2.1 The vehicle must be in ready-to-race condition. All components and constructions used to protect the vehicle from water during the rain test must be used during the entire competition.

IN9.2.2 The tractive system must be active during the rain test.

IN9.2.3 The vehicle must be jacked up using the quick jack, see T 13.2, and all driven wheels must be removed.

IN9.2.4 The vehicle must not be in ready-to-drive mode, see EV 4.11.

IN9.2.5 The test will be conducted without a driver.

IN9.2.6 Water will be sprayed at the vehicle from any possible direction. The water spray is similar to a vehicle driving in rain and not a direct high-pressure stream of water.

IN9.2.7 The test is passed if the IMD is not triggered while water is sprayed at the vehicle for 120 s and 120 s after the water spray has stopped.

## **IN 10 [CV ONLY] NOISE TEST**

### **IN 10.1 Noise Test Procedure**

IN 10.1.1 The sound level will be measured during a static test.

IN 10.1.2 The vehicle must be compliant at all engine speeds up to the maximum test speed, see CV 3.2.1.

IN 10.1.3 Teams must bring a laptop to indicate the engine speed measured by the Electronic Control Unit (ECU).

## **IN11 Brake Test**

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- IN10.1.4 Measurements will be made with a free-field microphone placed free from obstructions at the exhaust outlet level, 0.5 m from the end of the exhaust outlet, at an angle of 45° with the outlet in the horizontal plane.
- IN10.1.5 Where more than one exhaust outlet is present, the test will be repeated for each exhaust and the highest reading will be used.
- IN10.1.6 If the exhaust has any form of active tuning or throttling device or system, it must be compliant with the rules in all positions. Manually adjustable tuning devices must require tools to change them and must not be moved or modified after the noise test is passed. The position of the device must be visible to the officials and manually operable by the officials during the noise test.
- IN10.1.7 The test will be run with the gearbox in neutral. During this test the vehicle must be jacked up using the quick jack (see T 13.2).
- IN10.1.8 After passing the noise test the function of the master switch, the cockpit-mounted shutdown button and the inertia switch will be tested.
- IN10.1.9 After passing IN 10.1.8 the air tightness of the intake system will be tested by closing off the inlet after which the engine must stall.

## **IN 11 BRAKE TEST**

### **IN11.1 Brake Test Procedure**

- IN11.1.1 Lock all four wheels and stop the vehicle in a straight line at the end of an acceleration run specified by the officials without stalling the engine.
- IN11.1.2 [EV ONLY] After accelerating, the tractive system must be switched off by the driver and the driver must brake using only the mechanical brakes. It is acceptable for the TSAL to switch to green shortly after the vehicle has come to a complete stop as the reduction of the system voltage may take up to 5 s.
- IN11.1.3 The brake light and TSAL illumination will be checked and the officials will verify if the illumination is satisfactory for external observation.
- IN11.1.4 [EV ONLY] The ready-to-drive sound will be checked and the officials will verify if the sound level is satisfactory.
- IN11.1.5 [DV ONLY] The EBS test (see IN6.3) is conducted after all other elements of IN 11 have been passed.

## **IN 12 POST EVENT INSPECTION**

### **IN12.1 Post Event Inspection Procedure**

- IN12.1.1 The officials reserve the right to impound any vehicle at any time during or after any of the dynamic events to check for compliance with the rules. If necessary the vehicle will remain with the officials until the violation of the rule was discussed with the team.



## IN12 Post Event Inspection

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IN12.1.2 After the endurance and trackdrive event, the vehicle must be placed in parc fermé where no team member may access the vehicle.

IN12.1.3 After any dynamic event, the vehicle must be in compliance with the rules.

IN12.1.4 For each violation of the rules, the team receives a separate penalty as follows:

- Group A: Violation of the rules without advantage for the team
- Group B: Violation of the rules with advantage for the team (e.g. aerodynamic device)

	Acceleration	Skidpad	Autocross	Endurance	Trackdrive
Group A	0.3 s	0.3 s	1 s	30 s	30 s
Group B	1 s	1 s	5 s	2 min	2 min

The penalty applies to all runs since the team entered the dynamic area the last time.

IN12.1.5 Violation of the rules concerning safety or the environment (e.g. BOTS, safety harness issues, ground clearance, fluid leaks, noise) results in Disqualified (DQ) for that particular run.

IN12.1.6 Changes in vehicle weight of more than  $\pm 5$  kg compared to the official technical inspection weight (see IN8) results in a 20 point penalty for each kg the tolerance is exceeded by. E.g. a weight difference of  $\pm 6.2$  kg results in a 40 point penalty.

IN12.1.7 [EV ONLY] The vehicle must be able to enter ready-to-drive mode, see EV 4.11, during post inspection process for all tests requiring this mode. Violation will result in DQ.

IN12.1.8 [EV ONLY] Directly after endurance and leaving parc fermé, every team must come back to the charging area to disassemble the temperature logging device (if used by the competition) from the TS accumulator, see EV 5.8.5.

IN12.1.9 [EV OR DV ONLY] Directly after trackdrive or endurance and leaving parc fermé, the data logger, see EV 4.6 or DV 1.3, will be disassembled from the vehicle.

## **S            STATIC EVENTS**

### **S 1           BUSINESS PLAN PRESENTATION EVENT (BPP)**

#### **S 1.1          Business Plan Presentation Objective**

- S 1.1.1        The objective of the BPP is to evaluate the team's ability to develop and deliver a comprehensive business model which demonstrates their product – a prototype race car – could become a rewarding business opportunity.
- S 1.1.2        The judges should be treated as if they were potential investors or partners for the presented business model.
- S 1.1.3        The business plan must relate to the specific prototype race car entered in the competition. The quality of the actual prototype will not be considered as part of the BPP judging.

#### **S 1.2          Business Plan Presentation Procedure**

- S 1.2.1        Presentations are limited to a maximum of ten minutes. The judges will stop any presentation exceeding ten minutes.
- S 1.2.2        The presentation will not be interrupted by questions. Immediately following the presentation there will be a question and answer session.
- S 1.2.3        One or more team members may present the business plan.
- S 1.2.4        All team members involved in the BPP must be in the podium area and must be introduced to the judges at the beginning of the presentation. The team members who have been introduced may answer the judges' questions even if they were not actually presenting.
- S 1.2.5        Teams that fail to make their presentation within their assigned time period will receive zero points for the BPP.
- S 1.2.6        Prior to the competition a specific deep dive topic, which has to be part of the ten minute presentation, will be published on the competition website.

#### **S 1.3          Executive Summary**

- S 1.3.1        To convince the potential investors or partners that the team's presentation is worthy of their time, it is required that an executive summary is submitted before the competition. The executive summary should contain a brief description of the team's business plan.
- S 1.3.2        The executive summary must be submitted online via the competition website, not later than the deadline specified in the competition handbook.

## S2 Cost and Manufacturing Event

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### S1.4 Business Plan Presentation Scoring

S1.4.1 The BPP will be evaluated on the categories specified in the following table:

Category	Points
Executive Summary	10
Novelty	10
Content	20
Finances	10
Deep Dive Topic	10
Demonstration and Structure	15
Delivery	10
Questions	10
General Impression	5
Total	100

S1.4.2 The judging at the competition will start with an initial judging, where all teams are judged by different judging groups. The top teams are then judged by all business judges in the BPP finals.

S1.4.3 The scoring of the BPP is based on the average of the scores given by each of the judges.

S1.4.4 The scoring for the non-finalist is calculated as followed:

$$BPPSCORE = 70 \left( \frac{P_{team}}{P_{max}} \right)$$

$P_{team}$  is the score awarded to the team

$P_{max}$  is the highest score awarded to any team not participating in the finals

S1.4.5 The scoring of the BPP finalists will vary from 75 to 71 points and is scored immediately after the BPP finals by all judges.

## S2 COST AND MANUFACTURING EVENT

### S2.1 Cost and Manufacturing Objective

S2.1.1 The objective of the cost and manufacturing event is to evaluate the team's understanding of the manufacturing processes and costs associated with the construction of a prototype race car. This includes trade off decisions between content and cost, make or buy decisions and understanding the differences between prototype and mass production.

### S2.2 Cost and Manufacturing Procedure

S2.2.1 Prior to the competition, three CRD (see S2.3) must be submitted to the competition website by the deadline specified in the competition handbook.

S2.2.2 During the competition, a discussion with the judges will take place, next to the team's vehicle. The discussion is split into two parts:

## **S2 Cost and Manufacturing Event**

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- S2.2.3 Part 1 “Bill of Material (BOM) Discussion”:  
A discussion to evaluate the team’s ability to prepare an accurate engineering and manufacturing BOM for the complete vehicle. The team must prove the following:
- The specification of the vehicle in the CRD accurately reflects the vehicle brought to the competition.
  - The costs within the Costed Bill of Material (CBOM) part of the BOM are correct and realistic.
  - The manufacturing feasibility of the vehicle.
- S2.2.4 Part 2 “Cost Understanding”:  
A discussion to evaluate the general cost and manufacturing knowledge of the team. The following topics might be judged:
- Differences between prototype and mass production
  - Resource and cost planning
  - Financial and production risk management
  - Make or buy decisions
  - Environmental influence of the vehicle production
  - Effectiveness of financial planning
  - Methods for software development cost calculation
- S2.2.5 The teams must present their vehicle at the designated time to the judges. Teams that miss their time slot will lose all cost points for that day.
- S2.2.6 Teams are allowed to bring electronic, handwritten, or printed handouts, flip charts or similar to the event, but the space available may be limited.
- S2.2.7 If the team takes too long, blocks the bay or does not show up on-time, five penalty points will be deducted from the team’s cost event score.

### **S2.3 Cost Report Documents (CRD)**

- S2.3.1 The CRD consist of the following documents:
- The BOM including DBOM and CBOM created online on the competition website
  - The supporting material file uploaded as a pdf file to the competition website
  - The cost explanation file uploaded as a pdf file to the competition website
- S2.3.2 Changes to the CRD will not be permitted after the deadline.
- S2.3.3 A changelog of the changes on the vehicle since the submission deadline of the CRD can be presented at the BOM discussion to the judges. Missing parts of the BOM cannot be part of the changelog.
- S2.3.4 All CRD must be brought either as hard copy or digital version to the event discussion.
- S2.3.5 The website tool will provide a printable pdf version of the BOM.
- S2.3.6 A hard copy must be in a ring binder with DIN A4 pages (or similar).

## **S2 Cost and Manufacturing Event**

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- S2.3.7 The team must ensure that two judges are able to review the CRD independently.
- S2.3.8 The presented CRD must be identical with the uploaded versions, otherwise five penalty points will be deducted from the team's cost event score.

### **S2.4 Bill of Material (BOM)**

- S2.4.1 The BOM is a sorted list for every vehicle part.
- S2.4.2 The BOM must list all parts and equipment fitted to the prototype vehicle at any time during the competition.
- S2.4.3 The BOM is structured as follows:
- The BOM is broken down into “systems” (see S2.4.4), which are defined by the website tool.
  - Each “system” is broken down into “assemblies”, which are defined by the website tool.
  - Each “assembly” can optional be broken down into “sub-assemblies”, which must be defined by the team.
  - Each “assembly” or “sub-assembly” is broken down into “parts”, which must be defined by the team.
- S2.4.4 The “systems” are:
- Brake System
  - Engine and Drivetrain
  - Chassis and Body
  - Electrical
  - Miscellaneous, Fit and Finish
  - Steering System
  - Suspension System
  - Wheels, Wheel Bearings and Tires
  - [DV ONLY] Autonomous system
- S2.4.5 The “assemblies” of each “system” are provided by the website tool.
- S2.4.6 When adding “parts” to the BOM, the comments section should be reviewed thoroughly. The chosen part name must clearly describe what is included. For example, if a spring is included, the “part” should not be called “damper”.
- S2.4.7 Only metric units must be used within the BOM.
- S2.4.8 Only dry tires and wheels per T2.5.1 need to be included and must be mounted on the vehicle during judging.
- S2.4.9 Two or three systems of the BOM have to be a DBOM, see S2.5.
- S2.4.10 One or two systems of the DBOM have to be a CBOM, see S2.6.

## **S2 Cost and Manufacturing Event**

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### **S2.5 Detailed Bill of Material (DBOM)**

- S2.5.1 The manufacturing processes of all parts from two or three BOM systems specified in the competition handbook must be listed in the DBOM.
- S2.5.2 Additional to the BOM, the DBOM must:
- Include the actual associated manufacturing processes for each part as used for the prototype vehicle.
  - Include tooling (e.g. welding jigs, molds, patterns and dies).
  - Not include any cost, except for the “systems” described in S2.6.
- S2.5.3 Additional to the structure of the BOM, the DBOM is structured as follows:
- Each “part” is broken down into “materials” and “processes”.
  - Each “process” may be broken down into “tooling” and “fasteners”, if applicable.
- S2.5.4 Each constituent “part” of an “assembly” must be classified as “bought” or “made”.
- S2.5.5 For each “bought part”, only fasteners must be included (if required). If the part was modified, the associated processes for this modification must to be included.
- S2.5.6 For each “made part” the raw material, all production processes, tooling and all required fasteners must be included.
- S2.5.7 “Processes” are the necessary operations to produce the “part” out of the “material”.
- S2.5.8 “Material” is the raw material of a part, eg. aluminium.
- S2.5.9 “Tooling” is the necessary tools used for transforming the “material” into the desired shape.
- S2.5.10 “Fasteners” are additional items necessary to assemble the “part”.

### **S2.6 Costed Bill of Material (CBOM)**

- S2.6.1 The actual costs of the prototype vehicle as presented must be included for one or two BOM system(s) specified in the competition handbook.
- S2.6.2 The cost calculations must include the costs of materials, fabrication, bought parts and assembly to the vehicle and must be completed as realistically as possible.
- S2.6.3 The cost calculations must exclude research, development and capital expenditures for real estates (e.g. plant or development hours of the team).
- S2.6.4 All costs must be displayed in EUR. For calculating the prices in EUR from other currencies, the team must provide the exchange rates used.
- S2.6.5 There is no maximum cost. Receipts are not required for any items.
- S2.6.6 If production tooling is associated with processes that are specific to the part geometry, it must be included. For example the dies to stamp out a chassis bracket are tooling.
- S2.6.7 The costs of hand or power tools must not be included.
- S2.6.8 The estimations for machining rates, hourly rates, included overheads etc. must be shown.

## S2 Cost and Manufacturing Event

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### S2.7 Supporting Material File

S2.7.1 The supporting material file is a document containing additional information which allows the judges to understand the BOM. It should include drawings, exploded view drawings and/or pictures of the vehicle and the parts included in the BOM.

### S2.8 Cost Explanation File

S2.8.1 The cost explanation file is a document containing additional explanations, which allow the judges to understand the costs within the CBOM part of the BOM.

S2.8.2 The cost explanation file should point out which cost model was used and which types of costs are included. It should also contain which specific cost figures were used, e.g. the cost of one machine operation hour.

### S2.9 Cost and Manufacturing Vehicle Condition

S2.9.1 Vehicles must be presented for cost and manufacturing judging in finished condition, fully assembled, complete, ready-to-race and with its dry tires (see T2.5.1) mounted.

S2.9.2 The judges will not evaluate any vehicle that is presented at the cost and manufacturing event, in what they consider to be an unfinished state and will award zero points for the entire event.

S2.9.3 Vehicles may be presented for judging without having passed technical inspection, even if final tuning and setup is in progress.

S2.9.4 Covers and/or parts may be removed during the judging to facilitate access and presentation of components or concepts.

### S2.10 Cost and Manufacturing Scoring

S2.10.1 The cost and manufacturing event will be evaluated on the categories specified in the following table:

Category	Points
Format and Accuracy of Documents	5
Knowledge of Documents and Vehicle	5
Content and Completeness of the BOM	20
Realism of the CBOM	20
Discussion Part 2 “Cost Understanding”	50
Total	100

S2.10.2 If items are missing from the BOM, points are deducted until zero points are scored for “Content and Completeness of the BOM”:

Missing Item	Points
Assembly	–5
Part	–3
Process/Material	–1

### **S3 Engineering Design Event**

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S2.10.3 The top teams will be chosen to participate in the cost and manufacturing finals to determine the cost and manufacturing event winner. The cost and manufacturing finals will be held separately from the initial judging and teams will be informed about their participation during the event.

S2.10.4 The scoring for the non-finalist is calculated as followed:

$$COSTSCORE = 95 \left( \frac{P_{team}}{P_{max}} \right)$$

$P_{team}$  is the score awarded to the team

$P_{max}$  is the highest score awarded to any team not participating in the finals

S2.10.5 The scoring of the cost and manufacturing finalists will vary from 100 to 96 points.

## **S3 ENGINEERING DESIGN EVENT**

### **S3.1 Engineering Design Objective**

S3.1.1 The concept of the design event is to evaluate the student's engineering process and effort that went into the design of a vehicle, meeting the intent of the competition.

S3.1.2 Proprietary components and systems that are incorporated into the vehicle design as finished items are not evaluated as a student designed unit, but are only assessed on the team's selection and application of that unit.

S3.1.3 [DV ONLY] For DV teams an evaluation concerning the capability of the vehicle to drive autonomously will also be part of this event. Therefore, all systems that are required to drive autonomously will be investigated. This also includes a discussion about the hardware and the software used in the AS.

### **S3.2 Engineering Design Report (EDR)**

S3.2.1 The EDR should contain a brief description of the overall vehicle with a review and derivation of the team's design objectives. Any information to scope, explain or highlight design features, concepts, methods or objectives to express the value and performance of the vehicle to the judges shall be included at the teams' discretion.

S3.2.2 The EDR must not exceed eight pages, consisting of not more than five pages of content (text, which may include pictures and graphs) and three pages of drawings.

S3.2.3 The three EDR drawings (no renderings) must show the vehicle from the front, the top and the side. Each drawing must appear on a separate page.

S3.2.4 Any measures to facilitate reviewing the drawings (e.g. measurements, details, colors) may be utilized at the teams' discretion.

S3.2.5 Any portions of the EDR that exceed five pages of content and/or three pages of drawings will not be evaluated.

S3.2.6 If included, cover sheets and tables of contents will count as text pages.



### **S3 Engineering Design Event**

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S3.2.7 The EDR will be used to sort the teams into appropriate design queues based on the quality of its review.

S3.2.8 Evidence of information mentioned in the EDR should be brought to the competition and be available, on request, for review by the judges.

#### **S3.3 Design Spec Sheet (DSS)**

S3.3.1 A completed DSS must be submitted online on the competition website.

#### **S3.4 [DV ONLY] Autonomous Design Report (ADR)**

S3.4.1 The ADR will be used to sort the teams into appropriate design queues, based on the quality of its review.

S3.4.2 The ADR should contain a description of the autonomous system with a review and derivation of the team's design objectives. Any information to scope, explain or highlight design features, concepts, methods or objectives to express the value and performance of the autonomous system to the judges shall be included at the team's discretion.

S3.4.3 Evidence of information mentioned in the ADR should be brought to the competition and be available, on request, for review by the judges.

S3.4.4 The ADR must not exceed five pages of content (text, which may include pictures and graphs).

S3.4.5 Any portions of the ADR that exceed five pages of content will not be evaluated.

S3.4.6 The ADR must be written as a scientific paper.

#### **S3.5 Engineering Design Procedure**

S3.5.1 The design event starts with the submission of the DSS, the EDR, and [DV ONLY] the ADR and their review respectively.

S3.5.2 At the competition, teams will present their knowledge and their vehicle to the judges, which will evaluate the teams' performance following the design objectives stated in chapter S3.1.

S3.5.3 Some teams may be chosen to participate in the design finals to determine the engineering design event winner. The design finals will be held separately from the initial judging and teams will be informed about their participation during the event.

S3.5.4 Teams may bring any photographs, drawings, charts, spare parts or other material that they believe are supportive to the design event, but the space provided for design judging may be limited.

S3.5.5 [EV ONLY] Only sealed accumulator containers which passed the accumulator inspection may be presented or mounted in the vehicle. They must not be opened.

S3.5.6 [EV ONLY] Only fully discharged and electrically shortened spare accumulator cells or spare stacks may be presented.

### **S3 Engineering Design Event**

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S3.5.7 [DV ONLY] Teams need to show some simulation test data, where the judges can see how the algorithms work. During the final, there might be videos and data from the dynamic events. Based on the data, the movements and decisions of the vehicle are discussed. Therefore, the software and the algorithms of the vehicle are investigated in detail.

#### **S3.6 Engineering Design Vehicle Condition**

S3.6.1 Vehicles must be presented for design judging in finished condition, fully assembled, complete and ready-to-race.

S3.6.2 The judges will not evaluate any vehicle that is presented at the design event in what they consider to be an unfinished state and will award zero points for the entire design event.

S3.6.3 Vehicles may be presented for design judging without having passed technical inspection, even if final tuning and setup is in progress.

S3.6.4 Covers and/or parts may be removed during the design judging to facilitate access and presentation of components or concepts.

#### **S3.7 Engineering Design Judging Criteria**

S3.7.1 The judges will evaluate the engineering effort based upon the team's DSS, EDR, and [DV ONLY] ADR, responses to questions and an inspection of the vehicle.

S3.7.2 The judges will inspect the vehicle to determine if the design concepts are adequate and appropriate for the application (relative to the objectives set forth in the rules).

S3.7.3 The judges may deduct points if the team cannot adequately explain the engineering and construction of the vehicle.

#### **S3.8 Engineering Design Scoring**

S3.8.1 The overall engineering design event maximum scoring is 150 points for CV/EV and 300 points for DV.

S3.8.2 The maximum scores listed in table 6 apply for the engineering design event.

### S3 Engineering Design Event

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Category	Points	Total
Overall Vehicle Concept	25	
Vehicle Performance	35	
Mechanical / Structural Engineering	25	
Drivetrain	35	150
LV-Electrics / Electronic	10	
Driver Interface / [DV ONLY] AS Actuators	15	
Engineering Design Report (EDR)	5	
Hardware Development	10	
Software Development	10	
Planning	20	
Localization & Mapping	20	
Sensor Data Interpretation	20	150
Safety & Security	10	
Vehicle Networking / Data Processing	15	
Validation, Simulation & Testing	15	
Autonomous Design Report (ADR)	15	
Data Visualization / Usage of Tools	15	

Table 6: Maximum scores in engineering design event (including DV)

## **D DYNAMIC EVENTS**

### **D1 DYNAMIC EVENTS GENERAL**

#### **D1.1 Driver Limitations**

- D 1.1.1 In total, a minimum of four and a maximum of six drivers are allowed for each team.
- D 1.1.2 An individual driver may not drive in more than two dynamic events.
- D 1.1.3 The endurance and efficiency event is considered a single event.
- D 1.1.4 [DV ONLY] DV teams need to register at least one driver for manual brake test but may register up to three drivers for testing in manual mode.

#### **D1.2 Dynamic Area and Dynamic Vests**

- D 1.2.1 The technical inspections and all dynamic events are held in the dynamic area.
- D 1.2.2 Four dynamic vests are handed out to each team by the officials and must be worn in the dynamic area.
- D 1.2.3 Only four members per team, including the driver, may enter the dynamic area at one time.
- D 1.2.4 Drivers must not wear the dynamic vest when sitting in the vehicle. The driver's vest must not be attached to the vehicle.
- D 1.2.5 The number of tools that may be used in this area is restricted to those which can be safely carried by the four team members in one trip.
- D 1.2.6 Engines may be run in the staging queue on the order of the officials.

### **D2 DRIVING RULES**

#### **D2.1 Flags**

- D 2.1.1 Flag signals are commands that must be obeyed immediately and without question.
- D 2.1.2 [DV ONLY] There will be no flag signs for DV in autonomous mode.
- D 2.1.3 **BLACK FLAG** – The driver must pull into the driver change area for discussion with the officials concerning an incident. A time penalty may be assessed.
- D 2.1.4 **BLACK FLAG WITH ORANGE DOT** – Mechanical black flag. The driver must pull into the driver change area for a mechanical inspection of the vehicle, something has been observed that requires a closer inspection.

## **D2 Driving Rules**

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- D2.1.5 BLUE FLAG – The driver must pull into the designated passing zone to be passed by a faster competitor. The driver must obey the track marshals signals at the end of the passing zone.
- D2.1.6 CHECKERED FLAG – The session has been completed. The driver must exit the track at the first opportunity.
- D2.1.7 GREEN FLAG –
- The session has started, the driver may enter the track under direction of the track marshals. In case of stalling, the vehicle can be restarted, but the driver has to await another green flag as the opening in traffic may have closed.
  - The driver is clear to re-enter the track after using the slow lane to let a faster vehicle pass.
  - The driver may pick up speed again after a yellow flag was displayed.
- D2.1.8 RED FLAG – The driver must come to an immediate safe and controlled stop on the track and must follow track marshals directions.
- D2.1.9 YELLOW FLAG – Danger, the driver must slow down, something has happened beyond the flag station, no overtaking unless directed by the track marshals.
- D2.1.10 RED AND YELLOW STRIPED FLAG – The track is slippery or something is on the racing surface that should not be there. The driver must be prepared for evasive maneuvers to avoid the situation.

### **D2.2 Driving Under Power**

- D2.2.1 During driving, the mechanical integrity of the vehicle must be maintained.
- D2.2.2 Vehicles must not be driven in reverse.
- D2.2.3 The vehicle must be capable of starting and restarting without external assistance/batteries at all times.
- D2.2.4 Push starts are prohibited.
- D2.2.5 Vehicles may only be driven under power when running in a dynamic event, on the practice track and during brake test.
- D2.2.6 Driving off-site is absolutely prohibited. Teams found to have driven their vehicle at an off-site location during the period of the competition will be excluded from the competition.
- D2.2.7 Burnouts prior to and during the events are prohibited.
- D2.2.8 [DV ONLY] When driving autonomously, an ASR has to be present at the race control with the RES. Additionally, one single monitoring device (laptop, tablet, ...) may be brought (no complicated antenna construction or similar!).

### **D2.3 Ground Clearance**

- D2.3.1 Sliding skirts or other aerodynamic devices that by design, fabrication or as a consequence of moving, contact the track surface are prohibited. Any violation may be penalized by a mechanical black flag.

## D2 Driving Rules

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### D2.4 Practice Track

- D2.4.1 A practice track for testing and tuning vehicles is available.
- D2.4.2 [DV ONLY] A practice track for DV will be available (autonomous/manual).
- D2.4.3 To use the practice track, vehicles must have passed all technical inspections.
- D2.4.4 Practice or testing at any location other than the practice track is absolutely forbidden.

### D2.5 [DV ONLY] Cones & Markings

- D2.5.1 [DV ONLY] Details of the cones used and more detailed track layout figures can be found in the competition handbook.

### D2.6 [DV ONLY] Start-up Procedure

- D2.6.1 No additional equipment (e.g. laptop, jack-up device, pressure tank, etc.) is allowed to start up the vehicle at the staging/starting line.
- D2.6.2 If the vehicle does not enter “AS Ready” state within 1 min after being staged, the team may be sent back to the preparation area by the officials.
- D2.6.3 The vehicle may only be staged with the steering system in straight position.
- D2.6.4 The vehicle may be pushed from the preparation area to the start line with activated LVS.
- D2.6.5 The EBS may be armed already in the preparation area.

### D2.7 [DV ONLY] Vehicle Break Downs and Usage of RES

- D2.7.1 Stalling the engine or deactivating the tractive system for any reason during a dynamic event will result in Did Not Finish (DNF) as the autonomous system is not allowed to restart the engine/reactivate the tractive system.
- D2.7.2 If a vehicle comes to standstill for any reason, it may have up to 30 s to attempt to continue to drive. If the vehicle doesn't restart within 30 s, it will be deactivated using the RES, deemed disabled and scored as DNF for the run.
- D2.7.3 The ASR or the officials may stop the vehicle using the RES in any of the following cases:
- Its behavior seems to be uncontrolled (e.g. driving off-course without visible intention to re-enter the track immediately).
  - It is mechanically or electrically damaged.
  - The average speed of the first three laps in trackdrive (after completing the third lap) is below 2.5 m/s or the average speed of any of the following laps is below 3.5 m/s.
  - To ensure safe conditions on the track (e.g. persons or animals on the track). In this case the team will get a re-run.
- D2.7.4 If a vehicle breaks down or is stopped by the use of the RES it will be removed from the track, will not be allowed to re-enter the track and scored DNF.

### D3 Weather Conditions

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D2.7.5 If a traceable signal loss of the RES appears and doubtless proof can be brought by the team that it is was not self-inflicted, a re-run may be granted.

D2.7.6 At the direction of the officials, team members may be instructed to retrieve broken-down vehicles. This recovery may only be done under the control of the officials.

#### D2.8 [DV ONLY] Procedure After Completing a Dynamic Event

D2.8.1 The vehicle must be collected by the ASR and an additional team member immediately after approval from the officials.

### D3 WEATHER CONDITIONS

#### D3.1 Operating Conditions

D3.1.1 The following track conditions are recognized:

- Dry
- Damp
- Wet

D3.1.2 The operating condition are decided by the officials and may change at any time.

D3.1.3 The current operating condition will be prominently displayed at the dynamic area.

#### D3.2 Tires Allowed

D3.2.1 Teams must run the tires allowed for each operating condition:

Operating Condition	Tires allowed
Dry	Dry
Damp	Dry or Wet
Wet	Wet

D3.2.2 When the operating condition is damp, teams may change between dry tires and wet tires:

- Any time during the acceleration, skidpad, and autocross events.
- Any time before taking the green flag to start endurance.

D3.2.3 If an event had varied operating conditions, the minimum performance levels to score points may be adjusted if deemed appropriate by the officials.

D3.2.4 Only one set of tires per type (dry/wet) may be used during all the dynamic events. The brake test, practice area and the static events are excluded from this regulation.

### D4 SKIDPAD EVENT

#### D4.1 Skidpad Track Layout

- D4.1.1 The skidpad track consists of two pairs of concentric circles in a figure of eight pattern.
- D4.1.2 The centers of these circles are 18.25 m apart. The inner circles are 15.25 m in diameter and the outer circles are 21.25 m in diameter.
- D4.1.3 16 cones are placed around the inside of each inner circle. 13 cones are positioned around the outside of each outer circle, in the pattern shown in the skidpad layout diagram.
- D4.1.4 Each circle is marked with a line, outside the inner circle and inside the outer circle.
- D4.1.5 The driving path is the 3 m wide path between the inner and outer circles. The vehicles enter and exit through gates on a 3 m wide path that is tangent to the circles where they meet.
- D4.1.6 The line between the centers of the circles defines the start/finish line. A lap is defined as traveling around one of the circles, starting and ending at the start/finish line.

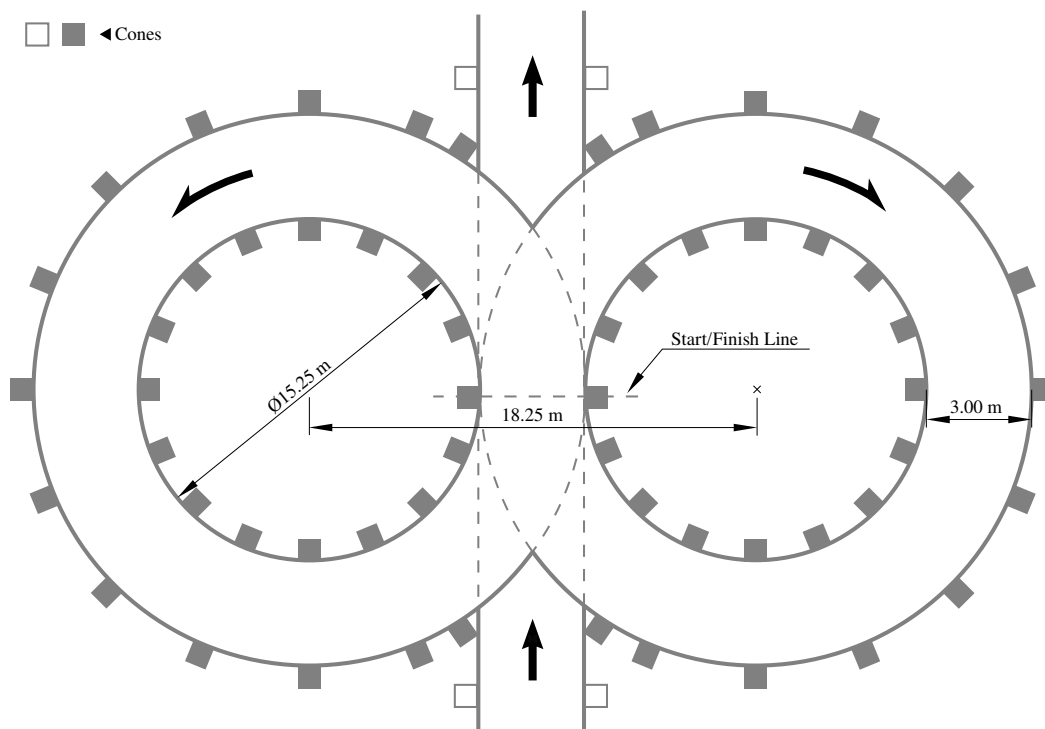


Figure 23: Skidpad Track Layout

#### D4.2 Skidpad Procedure

- D4.2.1 Each team has four runs, driven by two drivers with two runs each.
- D4.2.2 Each driver has the option to make a second run immediately after their first run.



## D4 Skidpad Event

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- D4.2.3 The starting order is based on the time the team arrives at the skidpad event. Teams on their first run will receive priority.
- D4.2.4 Starting - A green flag is used to indicate that the driver may start.
- D4.2.5 The vehicle will enter perpendicular to the figure of eight and will take one full lap on the right circle to establish the turn. The next lap will be on the right circle and will be timed. Immediately following the second lap, the vehicle will enter the left circle for the third lap. The fourth lap will be on the left circle and will be timed. Immediately upon finishing the fourth lap, the vehicle will exit the track perpendicular to the figure of eight and moving in the same direction as entered.

### D4.3 [DV ONLY] Skidpad Procedure

- D4.3.1 Each team has at least two runs. The final number of runs will be published before the start of the event.
- D4.3.2 Starting order is based upon time of arrival. Teams on their first run will receive priority.
- D4.3.3 Staging - The foremost part of the vehicle is staged 15 m in front of the timekeeping line.
- D4.3.4 Starting - A go-signal from RES is used to indicate the approval to begin.
- D4.3.5 The vehicle will enter perpendicular to the figure eight and will take one full lap on the right circle to establish the turn. The next lap will be on the right circle and will be timed. Immediately following the second lap, the vehicle will enter the left circle for the third lap. The fourth lap will be on the left circle and will be timed. Immediately upon finishing the fourth lap, the vehicle will exit the track.
- D4.3.6 The vehicle will exit at the intersection moving in the same direction as entered and must come to a full stop within 25 m behind the timekeeping line, inside the marked exit lane and enter the finish-state described in DV 2.3.

### D4.4 Skidpad Scoring

- D4.4.1 The run time is the average time of the timed left and the timed right circle plus penalties which are added after the averaging.
- D4.4.2 3.5 points are awarded to every team that finishes at least one run without DNF or DQ.
- D4.4.3 If a team's run time including penalties is below  $T_{\max}$ , additional points based on the following formula are given:

$$SKIDPADSCORE = 71.5 \left( \frac{\left( \frac{T_{\max}}{T_{\text{team}}} \right)^2 - 1}{0.5625} \right)$$

$T_{\text{team}}$  is the team's best run time including penalties.

$T_{\max}$  is 1.25 times the time of the fastest vehicle including penalties.

## D5 Acceleration Event

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- D4.4.4 [DV ONLY] If a team's run time including penalties is below  $T_{\max}$ , additional points based on the following formula are given:

$$SKIDPADSCORE = 71.5 \left( \frac{\left( \frac{T_{\max}}{T_{\text{team}}} \right)^2 - 1}{1.25} \right)$$

$T_{\text{team}}$  is the team's best run time including penalties.

$T_{\max}$  is 1.5 times the time of the fastest vehicle including penalties.

## D5 ACCELERATION EVENT

### D5.1 Acceleration Track Layout

- D5.1.1 The acceleration track is a straight line with a length of 75 m from starting line to finish line. The track is at least 5 m wide. Cones are placed along the track at intervals of about 5 m. Cone locations are not marked on the pavement.
- D5.1.2 [DV ONLY] The minimum track width is 3 m.

### D5.2 Acceleration Procedure

- D5.2.1 Each team has four runs, driven by two drivers with two runs each.
- D5.2.2 Each driver has the option to make a second run immediately after their first run.
- D5.2.3 Staging - The foremost part of the vehicle is staged 0.30 m behind the starting line. Vehicles will accelerate from a standing start.
- D5.2.4 Starting - A green flag is used to indicate that the driver may start. Timing starts after the vehicle crosses the starting line and stops after it crosses the finish line.
- D5.2.5 The starting order is based on the time the team arrives at the acceleration event. Teams on their first run will receive priority.

### D5.3 [DV ONLY] Acceleration Procedure

- D5.3.1 Each team has at least two runs. The final number of runs will be published before the start of the event.
- D5.3.2 Staging - The foremost part of the vehicle is staged at 0.30 m behind the starting line. Vehicles will accelerate from a standing start.
- D5.3.3 Starting - A go-signal from RES is used to indicate the approval to begin, timing starts only after the vehicle crosses the starting line and stops after it crosses the finish line.
- D5.3.4 After the finish line, the vehicle must come to a full stop within 100 m inside the marked exit lane and enter the finish-state described in DV 2.3.
- D5.3.5 Starting order is based upon time of arrival. Teams on their first run will receive priority.

## D6 Autocross Event

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### D5.4 Acceleration Scoring

D5.4.1 3.5 points are awarded to every team that finishes at least one run without a DNF or DQ.

D5.4.2 If a team's best time including penalties is below  $T_{\max}$ , additional points based on the following formula are given:

$$ACCELERATIONSCORE = 71.5 \left( \frac{T_{\max} - T_{\text{team}}}{0.5} \right)$$

$T_{\text{team}}$  is the team's best time including penalties.

$T_{\max}$  is 1.5 times the time of the fastest vehicle including penalties.

D5.4.3 [DV ONLY] If a team's best time including penalties is below  $T_{\max}$ , additional points based on the following formula are given:

$$ACCELERATIONSCORE = 71.5 \left( \frac{T_{\max}}{T_{\text{team}}} - 1 \right)$$

$T_{\text{team}}$  is the team's best time including penalties.

$T_{\max}$  is 2 times the time of the fastest vehicle including penalties.

## D6 AUTOCROSS EVENT

### D6.1 Autocross Track Layout

D6.1.1 The autocross track layout is a handling track built to the following guidelines:

- Straights: No longer than 80 m
- Constant Turns: up to 50 m diameter
- Hairpin Turns: Minimum of 9 m outside diameter (of the turn)
- Slaloms: Cones in a straight line with 7.5 m to 12 m spacing
- Miscellaneous: Chicanes, multiple turns, decreasing radius turns, etc. The minimum track width is 3 m.

D6.1.2 The length of the autocross track is less than 1.5 km.

D6.1.3 [DV ONLY] The autocross is using the same track as the trackdrive event (see D8.1).

### D6.2 Autocross Procedure

D6.2.1 Each team has up to four runs, driven by two drivers with two runs each.

D6.2.2 Each driver has the option to make a second run immediately after their first run.

D6.2.3 Staging - The vehicle is staged at a staging line prior to the starting line.

D6.2.4 Starting - A green flag is used to indicate that the driver may start. Timing starts only after the vehicle crosses the starting line and stops after it crosses the finish line.

D6.2.5 The starting order is based on the time the team arrives at the autocross event. Teams on their first run will receive priority.

## D7 Endurance and Efficiency Event

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### D6.3 [DV ONLY] Autocross Procedure

- D6.3.1 There will be a track walk prior to the autocross. During the track walk no equipment (e.g. antennas, sensors, cameras, etc) other than analog measurement devices (i.e. measurement wheel or measurement tape) is allowed.
- D6.3.2 Each team has at least two runs consisting of one single lap. The final number of runs will be published before the start of the event.
- D6.3.3 Using data collected in a previous run is not permitted for the autocross event.
- D6.3.4 The starting order is based on the time the team arrives at the autocross event. Teams on their first run will receive priority.
- D6.3.5 Staging - The vehicle is staged such that the front wheels are 6 m in front of the starting line on the track.
- D6.3.6 Starting - A go-signal from RES is used to indicate the approval to begin. Timing starts after the vehicle crosses the starting line.
- D6.3.7 After the run the vehicle must come to a full stop within 30 m behind the finish line on the track and enter the finish-state described in DV 2.4.

### D6.4 Autocross Scoring

- D6.4.1 4.5 points are awarded to every team that finishes at least one run without DNF or DQ.
- D6.4.2 If a team's corrected elapsed time is below  $T_{\max}$ , points based on the following formula are given:

$$AUTOCROSSSCORE = 95.5 \left( \frac{\frac{T_{\max}}{T_{\text{team}}} - 1}{0.25} \right)$$

$T_{\text{team}}$  is the team's best time including penalties.

$T_{\max}$  is 1.25 times the time of the fastest vehicle including penalties.

### D6.5 [DV ONLY] Autocross Scoring

- D6.5.1 4.5 points are awarded to every team that finishes at least one run without DNF or DQ.
- D6.5.2 If a team's corrected elapsed time is below  $T_{\max}$ , points based on the following formula are given:

$$AUTOCROSSSCORE = 95.5 \left( \frac{\frac{T_{\max}}{T_{\text{team}}} - 1}{0.5} \right)$$

$T_{\text{team}}$  is the team's best time including penalties.

$T_{\max}$  is 1.5 times the time of the fastest vehicle including penalties.

## D7 ENDURANCE AND EFFICIENCY EVENT

### D7.1 Endurance Track Layout

- D7.1.1 The endurance track layout is a closed lap circuit built to the following guidelines:

## **D7 Endurance and Efficiency Event**

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- Straights: No longer than 80 m
- Constant Turns: up to 50 m diameter
- Hairpin Turns: Minimum of 9 m outside diameter (of the turn)
- Slaloms: Cones in a straight line with 9 m to 15 m spacing
- Miscellaneous: Chicanes, multiple turns, decreasing radius turns, etc.
- The minimum track width is 3 m

D7.1.2 The length of one lap of the endurance track is approximately 1 km.

D7.1.3 The length of the complete endurance is approximately 22 km.

### **D7.2 Endurance Procedure**

D7.2.1 Before entering the event, each CV's fuel tank must be filled to the fuel level line (see CV2.6.3, "Fuel Level Line") at the fueling station. During fueling, once filled to the scribe line, no shaking or tilting of the tank, the fuel system or the entire vehicle is allowed.

D7.2.2 There is only one run for the endurance event.

D7.2.3 A driver change must be made during a three minute period at the midpoint of the run.

D7.2.4 Staging - The vehicle is staged at a staging line prior to the starting line. The timer starts only after the vehicle crosses the start line.

D7.2.5 Starting - A green flag is used to indicate that the driver may start. Timing starts only after the vehicle crosses the starting line.

D7.2.6 The first driver will drive for 11 km and will then be signaled into the driver change area.

D7.2.7 After the driver change specified in D7.4, the second driver will drive for an additional 11 km and will be signaled to exit the track after crossing the finish line.

D7.2.8 After leaving the track, the vehicle must be powered down.

D7.2.9 For CV, the second driver will proceed directly to the fueling station. The tank will be filled to the refill mark and the amount of fuel will be recorded.

D7.2.10 The starting order is defined by the officials so that vehicles of similar speed potential are on track together, to reduce the need for overtaking.

### **D7.3 Passing**

D7.3.1 During the endurance event, overtaking is only permissible in the designated passing zones and under the control of the track marshals.

D7.3.2 Passing zones have two parallel lanes, a slow lane only used by the vehicles that are being overtaken and a fast lane for the vehicles that are overtaking.

D7.3.3 Passing zones may be situated on either the left or right of the fast lane.

D7.3.4 The passing zone procedure will be as follows:

## **D7 Endurance and Efficiency Event**

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- A slower leading vehicle will be shown the blue flag and must drive into the slow lane and decelerate.
- The following faster vehicle will continue in the fast lane to pass the slow vehicle.
- The vehicle that has been overtaken may re-enter the track when the track marshal who is in charge of that passing zone is showing the green flag.

D7.3.5 The passing rules do not apply to vehicles that are stopped on track or vehicles that have spun out and are not moving. When passing a stationary vehicle, it is critical to slow down, drive cautiously and to follow the instructions from the track marshals.

### **D7.4 Endurance Driver Change Procedure**

D7.4.1 Only three team members including the driver may enter the driver change area. They may only bring the tools required to adjust the vehicle to accommodate the second driver and/or change tires.

D7.4.2 For electric vehicles one of the team members must be an ESO.

D7.4.3 During the driver change, the team may:

- perform changes to accommodate the second driver
- operate the master switch(es)
- change tires as per D7.5.

No other work may be performed during the driver change.

D7.4.4 Each team is given three minutes to change their driver.

D7.4.5 The driver change time will start once the vehicle is stopped in the driver change area and the first driver has turned off the engine for CV or turned off the tractive system for EVs.

D7.4.6 [EV ONLY] The TSMS must be switched off by the ESO and the TSAL must have changed to green color, before anyone is allowed to touch the vehicle or to climb out the vehicle.

D7.4.7 The first driver will climb out the vehicle and any necessary adjustments will be made to the vehicle to fit the second driver (seat cushions, head restraint, pedal position, etc.). The second driver will then be secured in the vehicle.

D7.4.8 When the second driver is fully secured in the vehicle, the vehicle has restarted and is ready-to-drive again, the driver change time is stopped.

D7.4.9 If the driver change takes longer than three minutes, the extra time is included in the final time.

### **D7.5 Endurance Event Tire Changes**

D7.5.1 All tire changes after a vehicle has received the green flag to start the endurance event must take place in the driver change area.

D7.5.2 If the operating condition changes to wet during endurance, the track will be red flagged and all vehicles brought into the driver change area.

## D7 Endurance and Efficiency Event

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- D7.5.3 If a team wants to change tires, the officials must be informed beforehand.
- D7.5.4 In some cases, tire changes can be carried out directly after the driver change, for others the team must make an extra stop.
- D7.5.5 The allowed tire changes and associated conditions are given in the following tables.

Existing Operating Condition	Currently running on	Condition changes to Dry	Condition changes to Damp	Condition changes to Wet
Dry	Dry Tires	–	A	B
Damp	Dry Tires	–	A	B
Damp	Wet Tires	C	C	–
Wet	Wet Tires	C	C	–

	Requirement	Allowed at Driver Change?	Time Allowed
A	may change from dry to wet	yes	Note 1
B	must change from dry to wet	yes	Note 1
C	may change from wet to dry	no	Note 2

Note 1: Any time in excess of ten minutes without driver change, or thirteen minutes with driver change, is added to the team's total time for endurance.

Note 2: The time used to change to dry tires is added to the team's total time for endurance.

- D7.5.6 Teams that have incurred a puncture during the endurance event due to external factors (e.g. debris on track) may change the tire with no time penalty.
- D7.5.7 The wheel will be inspected by the officials. If the deflation was not caused by external factors, the vehicle will be scored DNF.
- D7.5.8 Deflation caused by running off-course or impacting barriers or other objects due to driver error will not be regarded as external factors.

### D7.6 Endurance Specific Regulations

- D7.6.1 Teams are prohibited from working on or fueling their vehicles during the run.
- D7.6.2 Wheel-to-wheel racing is prohibited.
- D7.6.3 Passing another vehicle must be completed as per D7.3.
- D7.6.4 If a vehicle stalls out on the track, it is allowed one lap by the vehicle that is following it (approximately one minute) to restart.
- D7.6.5 If a vehicle has a restart problem at the driver change or after a red flag, it is allowed two minutes to restart the engine or to enable the tractive system. The two minutes start from the time the driver first tries to restart the engine or to enable the tractive system. The time is counted towards the endurance time.
- D7.6.6 If restarts are not accomplished within the above times, the vehicle is scored as DNF for the run.

## D7 Endurance and Efficiency Event

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- D7.6.7 If a vehicle breaks down it will be removed from the track and will not be allowed to re-enter the track.
- D7.6.8 Team members may be instructed by the officials to retrieve broken down vehicles. This recovery may only be carried out under the control of the officials.

### D7.7 Endurance Scoring

- D7.7.1 Each lap of the endurance event is individually timed. The corrected elapsed time is determined by subtracting the extra-long lap for the driver change from the total time and adding any penalty times.
- D7.7.2 The post event technical inspection (see IN 12) must be passed to score points in the endurance event.
- D7.7.3 25 points are awarded to every team that finishes endurance without DNF or DQ.
- D7.7.4 If a team's corrected elapsed time is below  $T_{\max}$ , additional points based on the following formula are given:

$$ENDURANCESCORE = 300 \left( \frac{\frac{T_{\max}}{T_{\text{team}}} - 1}{0.333} \right)$$

$T_{\text{team}}$  is the team's corrected elapsed time.

$T_{\max}$  is 1.333 times of the corrected elapsed time of the fastest vehicle.

### D7.8 [CV ONLY] Efficiency Scoring

- D7.8.1 Efficiency is measured during the endurance event.
- D7.8.2 Only vehicles which score points in the endurance event will receive points for efficiency.
- D7.8.3 Teams whose fuel volume used during the endurance event exceeds 26l/100km receive zero points for fuel efficiency.
- D7.8.4 Teams whose corrected elapsed endurance time exceeds  $T_{\max}$  as defined in D7.7.4 receive zero points for efficiency.
- D7.8.5 Fuel pumps will be turned on and fuel valves will be opened to ensure complete refueling.
- D7.8.6 If a team finishes the endurance event, efficiency points based on the following formula are given:

$$EFFICIENCYSCORE = 100 \left( \frac{\frac{E_{\min}}{E_{\text{team}}} - 1}{\frac{E_{\min}}{E_{\max}}} - 1 \right)$$

$E_{\text{team}}$  is the team's efficiency factor.

$E_{\max}$  is the highest efficiency factor of all teams who are able to score points in efficiency.

$E_{\min}$  is the lowest efficiency factor of all teams who are able to score points in efficiency.

- D7.8.7 The efficiency factor is calculated based on the following formula:

$$EFFICIENCYFACTOR = \frac{T_{\min} \cdot V_{\min}}{T_{\text{team}} \cdot V_{\text{team}}}$$



## D8 [DV ONLY] Trackdrive and Efficiency Event

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$T_{\text{team}}$  is the team's uncorrected elapsed driving time.

$T_{\text{min}}$  is the fastest uncorrected elapsed driving time of all teams who are able to score points in efficiency.

$V_{\text{team}}$  is the team's corrected used fuel volume.

$V_{\text{min}}$  is the lowest corrected used fuel volume of all teams who are able to score points in efficiency.

- D7.8.8 The measured fuel volume of vehicles using E 85 fuel is divided by 1.4 to be comparable to the vehicles using 98 RON.

### D7.9 [EV ONLY] Efficiency Scoring

- D7.9.1 Energy efficiency is measured during the endurance event.

- D7.9.2 The endurance energy is calculated as the time integrated value of the measured voltage multiplied by the measured current logged by the data logger. Regenerated energy is multiplied by 0.9 and subtracted from the used energy.

- D7.9.3 Only vehicles which score points in the endurance event will receive points for efficiency.

- D7.9.4 Teams whose corrected elapsed endurance time exceeds  $T_{\text{max}}$  as defined in D7.7.4 ([DV ONLY] D8.3.3) receive zero points for efficiency.

- D7.9.5 If a team finishes the endurance event, efficiency points based on the following formula are given:

$$EFFICIENCYSCORE = 100 \left( \frac{\frac{0.1}{E_{\text{team}}} - 1}{\frac{0.1}{E_{\text{max}}} - 1} \right)$$

$E_{\text{team}}$  is the team's efficiency factor.

$E_{\text{max}}$  is the highest efficiency factor of all teams who are able to score points in efficiency.

- D7.9.6 The efficiency factor is calculated based on the following formula:

$$EFFICIENCYFACTOR = \frac{T_{\text{min}} \cdot EN_{\text{min}}^2}{T_{\text{team}} \cdot EN_{\text{team}}^2}$$

$T_{\text{team}}$  is the team's uncorrected elapsed driving time.

$T_{\text{min}}$  is the fastest uncorrected elapsed driving time of all teams who are able to score points in efficiency.

$EN_{\text{team}}$  is the team's corrected used energy.

$EN_{\text{min}}$  is the lowest corrected used energy of all teams who are able to score points in efficiency.

## D8 [DV ONLY] TRACKDRIVE AND EFFICIENCY EVENT

### D8.1 Trackdrive Tracklayout

- D8.1.1 The trackdrive layout is a closed loop circuit built to the following guidelines:

## D8 [DV ONLY] Trackdrive and Efficiency Event

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- Straights: No longer than 80 m
- Constant Turns: up to 50 m diameter
- Hairpin Turns: Minimum of 9 m outside diameter (of the turn)
- Miscellaneous: Chicanes, multiple turns, decreasing radius turns, etc.
- The minimum track width is 3 m

D8.1.2 The length of one lap is approximately 200 m to 500 m.

### D8.2 Trackdrive Procedure

here will be a track walk prior to the trackdrive. During the track walk no equipment (e.g. antennas, sensors, cameras, etc) other than analog measurement devices (i.e. measurement wheel or measurement tape) is allowed.

D8.2.1 Starting order may be defined by the officials, based on previous dynamic event results.

D8.2.2 Before starting a run, each DV, with a fuel tank (CV), must be filled to the fuel level line (see CV 2.6.3, “Fuel Level Line”) at the fueling station. During fueling, once filled to the scribe line, no shaking or tilting of the tank, the fuel system or the entire vehicle is allowed.

D8.2.3 There will be at least one run consisting of ten laps. The number of runs and the starting order procedure will be announced before the start of the event.

D8.2.4 Staging - The vehicle is staged such that the front wheels are 6 m in front of the starting line on the track.

D8.2.5 Starting - A go-signal from RES is used to indicate the approval to begin. Timing starts after the vehicle crosses the starting line.

D8.2.6 After ten laps the vehicle must come to a full stop within 30 m behind the finish line on the track and enter the finish-state described in DV 2.4.

D8.2.7 There will be no last lap signal i.e. the vehicle should count laps itself.

D8.2.8 The team must proceed directly to the fueling station (DV with internal combustion engine only).

### D8.3 Trackdrive Scoring

D8.3.1 If there is more than one run per vehicle, the run with the highest combined score of trackdrive and efficiency is scored for both events.

D8.3.2 Each lap of the trackdrive event is individually timed. The corrected elapsed time is determined by adding any penalty times.

D8.3.3 If a team’s corrected elapsed time is below  $T_{\max}$  and the run was not DNF or DQ, points based on the following formula are given:

$$TRACKDRIVESCORE = 150 \left( \frac{T_{\max}}{T_{\text{team}}} - 1 \right)$$

## D9 Dynamic Events Penalties

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$T_{\text{team}}$  is the team's corrected elapsed time.

$T_{\text{max}}$  is 2 times of the corrected elapsed time of the fastest vehicle.

- D8.3.4 An additional five points are awarded for every completed lap, independent of the corrected elapsed time. This is also applied for teams that do not finish the trackdrive i.e. get a DNF.

### D8.4 Efficiency Scoring

- D8.4.1 Energy efficiency is measured during the trackdrive event.

- D8.4.2 Only vehicles which complete the trackdrive event will receive points for efficiency.

- D8.4.3 [EV ONLY] Rules D7.9.1 to D7.9.4 are applied.

- D8.4.4 [CV ONLY] Rules D7.8.3 to D7.8.5 and D7.8.8 are applied.

- D8.4.5 [CV ONLY] The trackdrive energy is calculated based on following formula:

$$EN_{\text{team}} = V_{\text{team}} \cdot 3.55 \text{ kWh/l}$$

$V_{\text{team}}$  is the team's corrected used fuel volume.

- D8.4.6 The team's efficiency factor is calculated based on D7.9.6.

- D8.4.7 Efficiency points are calculated using the following formula:

$$EFFICIENCYSCORE = 75 \left( \frac{\frac{0.1}{E_{\text{team}}} - 1}{\frac{0.1}{E_{\text{max}}} - 1} \right)$$

$E_{\text{team}}$  is the team's efficiency factor.

$E_{\text{max}}$  is the highest efficiency factor of all teams who are able to score points in efficiency.

## D9 DYNAMIC EVENTS PENALTIES

### D9.1 General Penalties

- D9.1.1 Penalties will not be assessed for accident avoidance or other reasons deemed sufficient by the officials.

- D9.1.2 A cone is Down or Out (DOO) if the cone has been knocked over or the entire base of the cone lies outside the box marked around the cone in its undisturbed position.

- D9.1.3 [DV ONLY] Cones that are DOO are not replaced/reset during the run. There will be no re-run due to cones in the driving path or disorientation due to missing cones.

- D9.1.4 The DOO penalty (see D9.1.7) is added for each DOO including entry and exit gate cones before the start and after the finish line, that occur on that particular run.

## D9 Dynamic Events Penalties

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- D9.1.5 Off-course (OC)
- An OC occurs when the vehicle has all four wheels outside the track boundary as indicated by edge marking.
  - Missing one or more gates of a given slalom at autocross or endurance is counted as one OC per occurrence.
  - When an OC occurs, the driver must re-enter the track at the next possible point.
  - When re-entering the driver needs to wait for a gap and follow the instructions of the track marshals.
- D9.1.6 [DV ONLY] An Unsafe Stop (USS) is defined as not stopping within the specified area and/or not entering the finish-state described in DV 2.4.
- D9.1.7
- |     | Acceleration | Skidpad | Autocross | Endurance | Trackdrive |
|-----|--------------|---------|-----------|-----------|------------|
| DOO | 2 s          | 0.2 s   | 2 s       | 2 s       | 2 s        |
| OC  | DNF          | DNF     | 10 s      | 10 s      | 10 s       |
| USS | DNF          | DNF     | DNF       | n/a       | –50 points |
- D9.1.8 DNF equals zero points for that run.
- D9.1.9 DQ equals zero points for that run.
- D9.1.10 If a team Did Not Attempt (DNA) an event the score is zero points.
- D9.1.11 Each run with an incorrect number of laps at skidpad is classified as DNF.
- D9.1.12 Failure to obey a flag: one minute time penalty.
- D9.1.13 Reckless or aggressive driving or “Over Driving”: black flag (see D 2.1.3)
- D9.1.14 Vehicle to vehicle contact: Two minutes up to disqualification depending on the nature of the incident.
- D9.1.15 If a vehicle stalls and cannot restart without external assistance, the vehicle is DNF for that run.

### D9.2 Endurance Penalties

- D9.2.1 Out of order running: Teams that are not ready-to-race when the vehicle one place ahead of them in the running order enters the track for endurance, are penalized two minutes and may then run at the discretion of the officials.
- D9.2.2 Mechanical Problem: The time taken for mechanical inspection under a “mechanical black flag” (see D 2.1.4) is considered officials’ time and is not included in the team’s total time. If the inspection reveals a mechanical integrity problem the vehicle is scored DNF.
- D9.2.3 If it is impossible to impose a penalty by a stop under a black flag, e.g. not enough laps left, the officials may add an appropriate time penalty to the team’s elapsed time.
- D9.2.4 A team may receive a DNF if their vehicle is too slow or being driven without proper control.
- D9.2.5 Any violation to the procedure of driver change (D7.4.3) will lead to a time penalty of up to two minutes.

## **D9 Dynamic Events Penalties**

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### **D9.3 [CV ONLY] Efficiency Penalties**

D9.3.1 Should the fuel level change after refueling due to effects such as described in CV 2.7.1, then the difference in fuel level will be measured and twice the amount will be added to the official fuel consumption figure.

### **D9.4 [EV ONLY] Power and Voltage Violation Penalties**

D9.4.1 A violation is defined as using more than the maximum power, see EV 2.2, or exceeding the specified voltage, see EV 4.1.1, after a moving average over 500 ms is applied to the respective data logger signal, see EV 4.6.

D9.4.2 Each violation is a DQ for the fastest run of the event. If a violation occurred during two runs, the two fastest runs will be DQ etc. .

D9.4.3 The respective data and the resulting decision of violations may be made public.

D9.4.4 Non-availability of data logger data will be treated as a violation.